

THE ILLUSTRATED HISTORY OF

BEFORE THE BOOSTER

Pokémon's 1996 Carddass Cards



309 CARDS / TWO SIDES OF THE BEGINNING

satoshi

POCKET MONSTERS / JAPAN / 1996

BEFORE THE BOOSTER

The Illustrated History of Pokémon's 1996 Carddass Cards

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An independent illustrated history and collector reference to Bandai's Pocket Monsters Carddass Part 1 and Part 2. Historical material, card photographs and English readings are brought together in one volume.

Editorial research cutoff: October 2, 2026. Release windows, collector reports and unresolved source discrepancies are distinguished in the text and notes. English paragraph readings are explanatory paraphrases; established English game names are used for moves and places.

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The other beginning.

A small card can hold a much larger history.

Perhaps you arrived with a card rather than a memory. Its words say Pocket Monsters; its picture may be familiar, or entirely new. Pocket Monsters is the full Japanese name behind Pokémon. This book begins with that connection, then follows a small printed object into the world that made it.

In 1996, Bandai offered that world one vending-machine turn at a time. The watercolor portrait was only half the story. Turn a card over and a small game image appears beside measurements, moves and charts. Eleven subjects carry an additional scene by Benimaru Itoh. Special cards open into maps and checklists.

This book follows the object from machine to hand, then from image to information. It explains the two-color system, the prism stickers, the seven special cards and the evidence behind the early release chronology. A complete catalog places the photographed designs beside English readings of their historical wording.

The title names a particular moment: Carddass reached collectors before the first Japanese Pokémon TCG booster release. It does not erase the TCG's earlier development or turn "rookie" into an official designation. The interest lies in seeing both beginnings clearly.

These cards preserve a young fictional world, including its unexpected details and contradictions. Their value as documents is not that every printed claim became permanent canon. It is that the paper remembers what Pokémon looked and sounded like in 1996.

The story and the complete catalog.

Clickable contents and PDF bookmarks lead to the research, every catalog entry, and the source credits.

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USE THE PDF BOOKMARK PANEL FOR THE FULL CHAPTER TREE.

Every card belongs somewhere.

An illustrated reference to the official 1996 Part 1 and Part 2 release.

309

TOTAL CARDS

151

POKÉMON

24

PRISM CARDS

Start with the name

The illustrated introduction connects Pocket Monsters with Pokémon, explains the fictional world and shows how to identify a card. The history then follows the release, art and vending system.

Compare the cards

The catalog reproduces both fronts for all 151 Pokémon, their photographed reverses and an English visual interpretation. Both sides of all seven special cards are also documented.

Track a master set

The checklist has a separate box for each color printing and each special card. A full master set contains 309 cards.

Read the historical voice

Each catalog page pairs original reverse photography with a designed English panel on the right. The paragraph is paraphrased, moves use established English names, and original chart details retain their printed values.

Image quality note: the specimen photographs are larger than the web scan files. Scans are reproduced at restrained sizes and retain their original appearance; this is a research reference, not a substitute for physical inspection.

IMAGE SCOPE: ALL 309 FRONTS / ALL 158 DISTINCT REVERSE DESIGNS.

The name on the card is the beginning.

Pocket Monsters and Pokémon name the same fictional world.

POCKET MONSTERS

FULL NAME

POKÉMON

SHORTENED NAME

Pokémon is a fictional world populated by creatures with distinct appearances and abilities. It is also the name of the entertainment franchise built around that world. In the original video games, people catch, raise, battle and trade these creatures.

The Japanese full name is ポケットモンスター, read Poketto Monsutā: Pocket Monsters. Its shortened form is ポケモン, Pokémon. These are related names for the same franchise, not separate kinds of creature. Finding “Pocket Monsters” on a card is therefore entirely consistent with finding a Pokémon collectible.

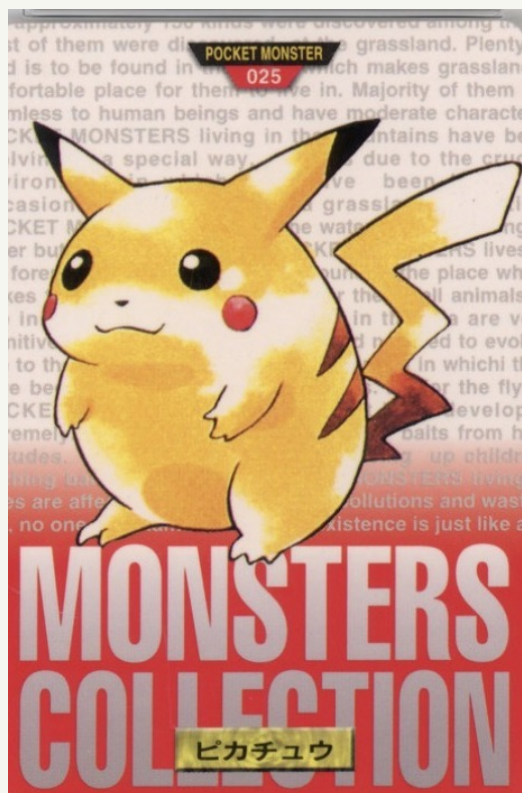
The first Japanese games, Red and Green, arrived for Nintendo’s handheld Game Boy on February 27, 1996. Bandai’s cards turned that early game world into physical portraits and information sheets. This book follows the 1996 Carddass Part 1 and Part 2 release.

On a standard front, the small English pennant actually reads POCKET MONSTER, singular. MONSTERS COLLECTION is the large collection wordmark beneath the portrait. The reverse carries the Japanese Pocket Monsters logo. The different wordings belong to the same product design.

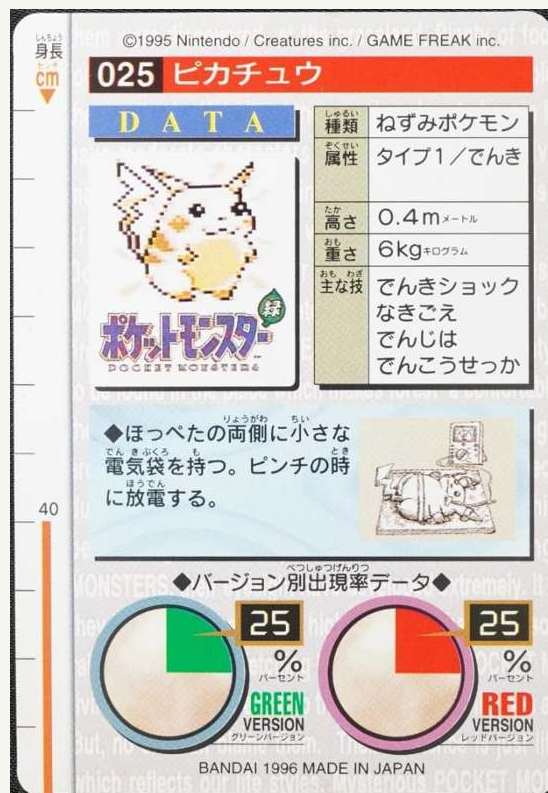
NAME: OFFICIAL POKÉMON SITE / GAME ORIGINS: THE POKÉMON COMPANY.

Start with what is in your hand.

A photographed Pikachu example introduces the identifying features.



FRONT / PORTRAIT AND NUMBER



BACK / DATA AND MAKER LINE

Read the number

025 identifies Pikachu, the yellow creature pictured here. It is a species reference number, not a serial number for this individual copy and not a measurement of rarity.

Turn it over

Look for the data blocks, the Japanese name, the two circular version charts and BANDAI 1996 MADE IN JAPAN. Compare their arrangement with the catalog photographs.

Match the design

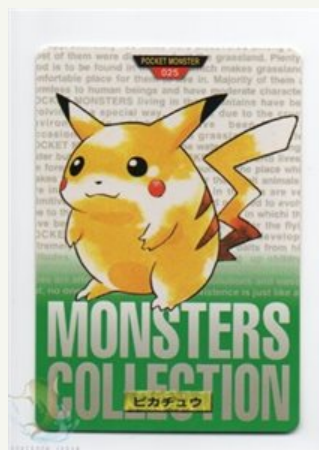
A red or green front, the portrait and the maker line work together as clues. Pocket Monsters branding alone appears on many products and cannot identify this particular series or authenticate a copy.

DESIGN COMPARISON: FRONT AND REVERSE PHOTOGRAPHS FROM DIFFERENT COPIES.

One world. Several kinds of object.

Knowing the product family comes before judging the individual card.

The video games supply the creatures and their early information. Carddass is Bandai's vending-card system. The Pokémon Trading Card Game, abbreviated TCG, is a separate game played with cards. These 1996 Carddass cards are collectibles and illustrated references; their move names and charts do not make them TCG battle cards.



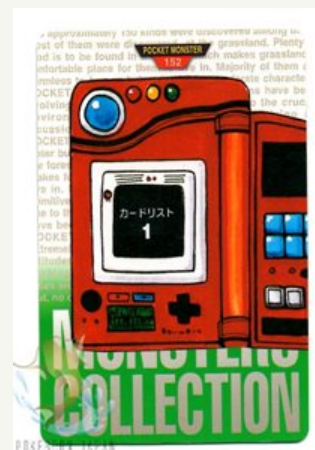
REGULAR PORTRAIT



PRISM SUBJECT



TITLE CARD



CARD LIST

Most cards are portraits

The catalog includes the first 151 Pokémon species. Each has a green front and a red front. A part is a release group: both front colors occur within each part.

Some fronts have a prism finish

Twelve Pokémon subjects appear as prism stickers in both front colors. The reflective pattern is a physical design feature, not a different creature or an automatic measure of value.

Seven special cards complete the set

Three Title cards and four card lists have their own designs. Their maps and checklists belong to the same release even though they do not resemble the numbered portrait format.

PRIMARY EVIDENCE: ORIGINAL FRONTS, TITLE BACKS AND PRINTED CHECKLISTS.

The words that unlock the catalog.

A short reference for readers starting with their first card.

TERM	MEANING IN THIS BOOK
Pokémon / species	A named kind of fictional creature. Pikachu is one species; many individual Pikachu can exist in its fictional world.
Pokédex / number	The fictional creature encyclopedia and its numbering. No.025 identifies Pikachu across these portrait cards.
Front / reverse	The front carries the main portrait. Reverse means the back of the card.
Set / master set	A defined group of cards. This book's 309-card master set counts both front colors and all seven specials.
Part / printing	Part 1 and Part 2 divide the release. A printing here means one of a subject's red or green front versions.
Sprite / illustration	A sprite is the small pixel-based game image. The painted portrait and additional Itoh scene are separate illustrations.
Type / move	Type groups a Pokémon's attributes, such as Electric. A move is a named ability used in the games.
Evolution / trade	Evolution changes a Pokémon into another form in the games. Trading transfers a Pokémon between players.
Prism / Title / card list	A reflective sticker finish; a special set-cover design; a printed index of the release.
TCG / rookie	TCG means Trading Card Game. Rookie is a collector term for an early card appearance, not an official product category.

To identify a portrait, match its number and picture in the complete index, then compare both sides in the catalog. For a map or checklist, begin with the special-card plates. The photographed design establishes the comparison; condition, authenticity and value require additional evidence.

THE BILINGUAL REVERSE GLOSSARY APPEARS IN THE ENGLISH READING GUIDE.

Before the first booster.

The important distinction is when a product reached buyers, not when its design began.

27 FEB 1996

Red & Green

The Game Boy games launch in Japan. The vending cards follow within the franchise's first year.

JUL 1996

The TCG is previewed

CoroCoro showed Pokémon Card Game cards before the vending release. Earlier retail arrival does not prove earlier design.

LATE SEP 1996

Carddass Part 1

Bandai's announced late-September window is September 21-30. The first part contains 153 cards.

EARLY OCT 1996

Carddass Part 2

The announced period is around October 1-10. Part 2 adds 156 cards and completes the original 151 species.

15 OCT 1996

The first TCG promos

Glossy Pikachu and Jigglypuff appear through CoroCoro before the TCG Base Set.

20 OCT 1996

Japanese TCG Base Set

The familiar battle-card line reaches retail after these vending cards.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The earliest retail chapter.

Why collectors call these Pokémon rookies, and what that phrase can establish.

A rookie card is a collecting convention, not an official Pokémon product category. The useful historical claim is narrower: Bandai's September 1996 Carddass release predates the first Japanese TCG retail release and is documented as the earliest released pocket-size Pokémon card series.

THE CLAIM THAT HOLDS

Part 1 reached buyers in late September; Part 2 followed around early October. The first TCG magazine promos arrived October 15, and Japanese Base Set followed October 20. The TCG had already been previewed in July.

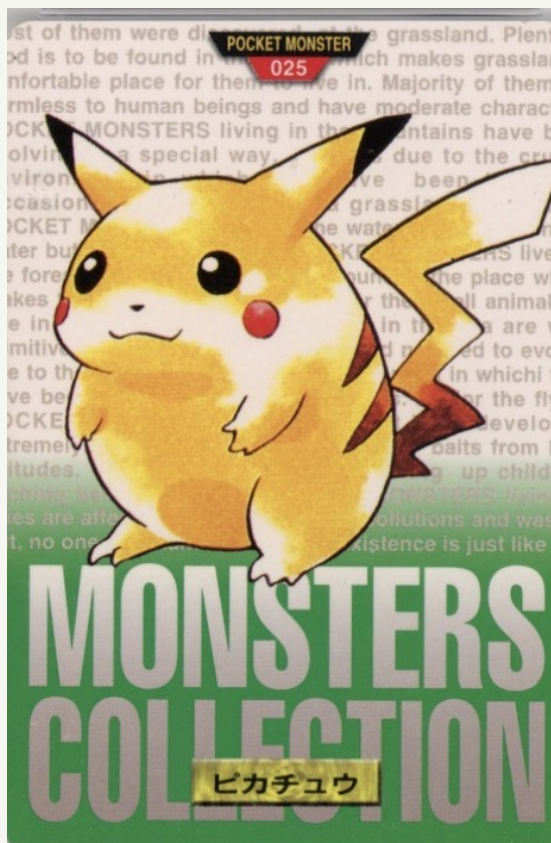
"First retail pocket-size cards" does not mean first Pokémon artwork, first printed image, first product conceived, or first item in every possible card format. The February games and their supporting publications came earlier. The chronology concerns a specific collectible format.

The ©1995 line is not evidence that a card was sold in 1995. Topsun chronology should likewise be established from release evidence rather than a printed copyright year. This book avoids converting a copyright notice into an unsupported launch date.

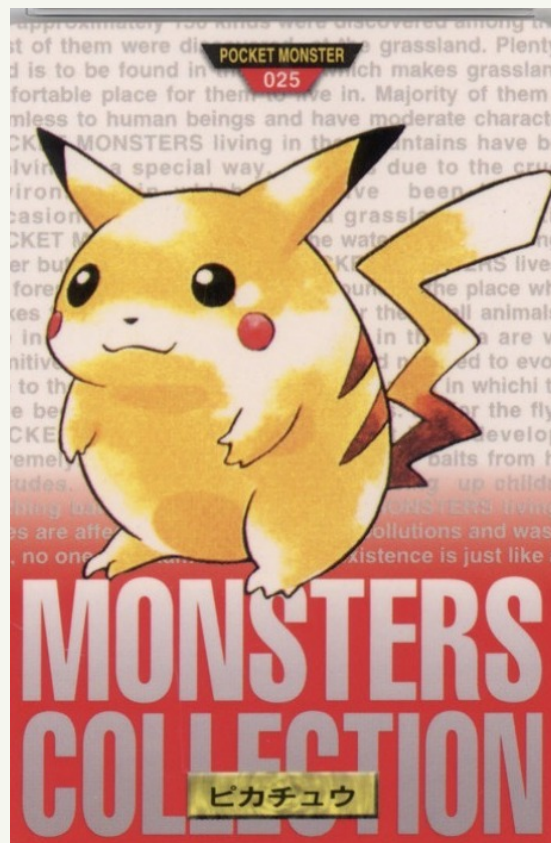
What makes the Carddass story distinctive is the complete early world: watercolor portraits, the original game sprites, fictional field notes, maps, and printed checklists. It is a snapshot of Pokémon before its international trading-card identity became dominant.

One Pokémon. Two fronts.

Both green and red printings appear within the same part.



GREEN FRONT / No.025 PIKACHU / PSA 8



RED FRONT / No.025 PIKACHU / PSA 7

What changes

The front's lower gradient and printed color identity. These are paired versions, not two different artworks.

What stays the same

The Pokémon subject and Sugimori portrait. The two photographed Pikachu backs share the same data design.

What a part means

Part 1 and Part 2 divide the species roster. Color alone cannot tell you which part a card belongs to.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The arithmetic of a master set.

Every Pokémon contributes two color printings. The seven specials are single-version cards.

COMPONENT	PART 1	PART 2
Regular Pokémon	$69 \times 2 = 138$	$70 \times 2 = 140$
Prism Pokémon	$6 \times 2 = 12$	$6 \times 2 = 12$
Title cards	Venusaur: 1	Charizard + Blastoise EX: 2
Card lists	2 green lists	2 red lists
TOTAL	153	156

302 + 3 + 4 = 309

The Pokémon portion comprises 139 regular subjects and 12 prism subjects. Doubled for color, that is 278 regular cards plus 24 prisms. Add three Titles and four card lists.

The collector-grouping trap

A “green set” or “red set” sorted by color is a collector arrangement. It is not the original Part 1 / Part 2 product division.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

A turn of the knob.

These cards came from Bandai machines, not booster packs.

CARDDASS 20

¥20 buys one loose card. No individual retail wrapper is documented for the dispensed card.

CARDDASS 100

¥100 buys a five-card group held together by a loop of white paper.

The names “100” and “20” describe the price format. In a 2014 interview, a Bandai card-division representative traced Carddass to AMeDAS: a source of character information modeled on a source of weather information. Carddass 20 began in 1988. The Pokémon refill boxes were plain white cartons; documented openings are reported as 200-card boxes.

THE DISPLAY WAS THE TABLE OF CONTENTS

Part membership is not printed as a “Part 1” or “Part 2” label on the card face. Machine displays and card-list cards are therefore essential evidence. The original Part 1 display used Pikachu to demonstrate the presence of both red and green versions.

READ THE BOX CLAIMS CAREFULLY

The filmed assortments suggest a fixed box plan. The evidence is a small number of documented openings, not an official published print run or a guaranteed distribution statement. One Part 1 tally is internally inconsistent and is examined later in this book.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

Where the collection began.

A surviving machine photograph places the cards in their original vending format.



THE MACHINE AND ITS DISPLAY

The pictured housing bears CARDDASS 20 branding. Its inserted Part 1 display advertises the five-card ¥100 format. The photograph documents this particular surviving arrangement; it is not proof of an untouched 1996 installation.

The small cabinet, turning handle and card outlet made collecting a physical exchange. The display explained the product before a card emerged: Pokémon portraits, a part identity and an illustrated invitation to collect.

Photograph reproduced from shizzlemetimbers' early Pokémon card-history article on Elite Fourum. The photographed configuration should not be used to infer an exact machine model or original pricing conversion.

PHOTO: ELITE FOURUM / EARLY POKÉMON TCG HISTORY, 2021.

The shopfront for a paper world.

Part 1 and Part 2 display panels are product documents in their own right.



PART 1 / GREEN DISPLAY PANEL



PART 2 / RED DISPLAY PANEL

Both panels advertise a five-card ¥100 format. The green and red display identities organize the two products, while the cards within each part include both front colors. The contrasting Pikachu samples on the Part 1 panel make that distinction visible.

The display can answer questions a loose card cannot. It names the part and presents the buying format, while the printed card-list backs establish the species roster. Cabinet, panel, refill box and card are separate objects in the same distribution system.

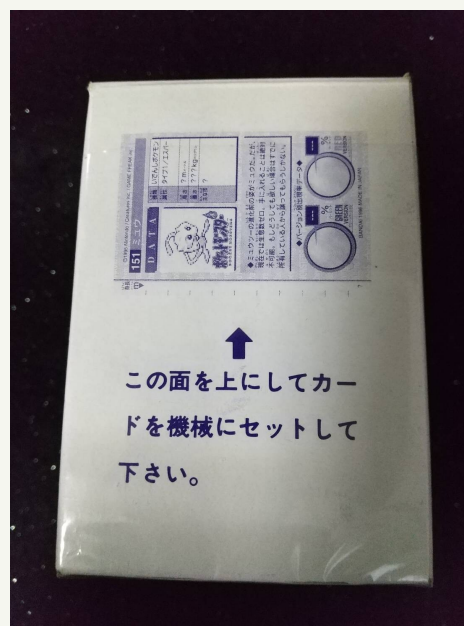
DISPLAY PHOTOS: SHIZZLEMETIMBERS / ELITE FOURUM, 2021.

Before the card reached the machine.

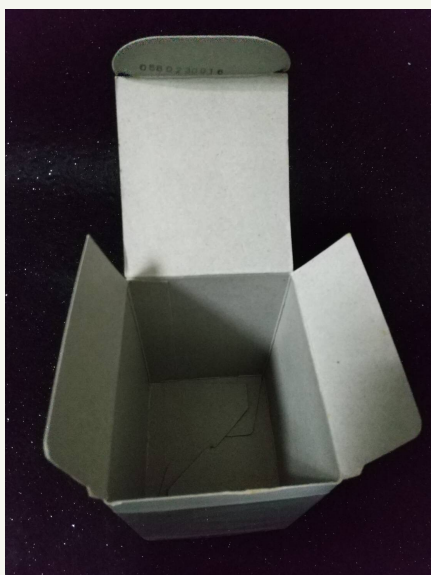
A photographed Part 2 Carddass 20 refill carton, offered as an empty box.



PRINTED PRODUCT FACE



LOADING INSTRUCTIONS



OPEN, EMPTY CARTON

The product face identifies Pocket Monsters Part 2 and the Carddass 20 format. The box combines plain white board with blue printing, a barcode and the Bandai mark. A second face illustrates handling and loading; the open view shows the empty interior.

These photographs document packaging, not an unopened card supply. The seller's listing explicitly describes an empty box with no cards. A closed flap in another view cannot establish an intact factory seal or original contents.

PHOTO SOURCE: EBAY LISTING 374459427132 / EMPTY PART 2 BOX.

An opening that can be revisited.

Tsunagu's public video is the cited source behind the reported box assortments.

A filmed box opening preserves a sequence that loose cards cannot: the packaging, extraction and sorting of one particular supply. It can reveal collation patterns, but a small sample cannot establish a worldwide print run or guarantee every box's contents.

THE RECORDED OPENING

Tsunagu · YouTube

Video identifier: Uy5hEAIQ1nk

<https://www.youtube.com/watch?v=Uy5hEAIQ1nk>

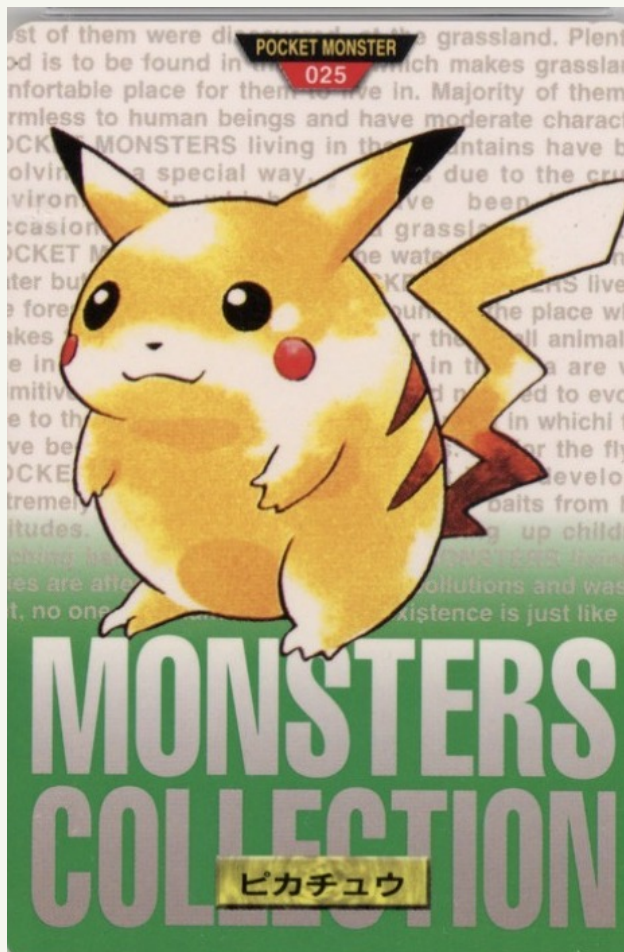
The release reference cites this video for its Part 1 and Part 2 box accounts. The tables later in this book reproduce those reported quantities with their limitations. The Part 1 component list adds to 201 against a stated box size of 200, so its exact tally remains unresolved.

The video was located through the published reference, but was not independently frame-audited for this edition. No still here is presented as evidence of a sealed opening. The packaging photographs on the preceding page come from a separate empty-box listing.

LINK: BULBAPEDIA PART 1 & 2, REFERENCE TO TSUNAGU'S OPENING.

The face of 1996.

Read a specimen from top to bottom.



01 POCKET MONSTER

The dark pennant and number shield identify the card.

02 SUGIMORI PORTRAIT

Watercolor art sits over a field of faint English prose.

03 VERSION GRADIENT

The lower fade carries the red or green printing identity.

04 SILVER WORDMARK

MONSTERS COLLECTION is silver-toned, not gold.

05 GOLD-TONED NAME

The katakana plate names the subject; photographs do not identify the material.

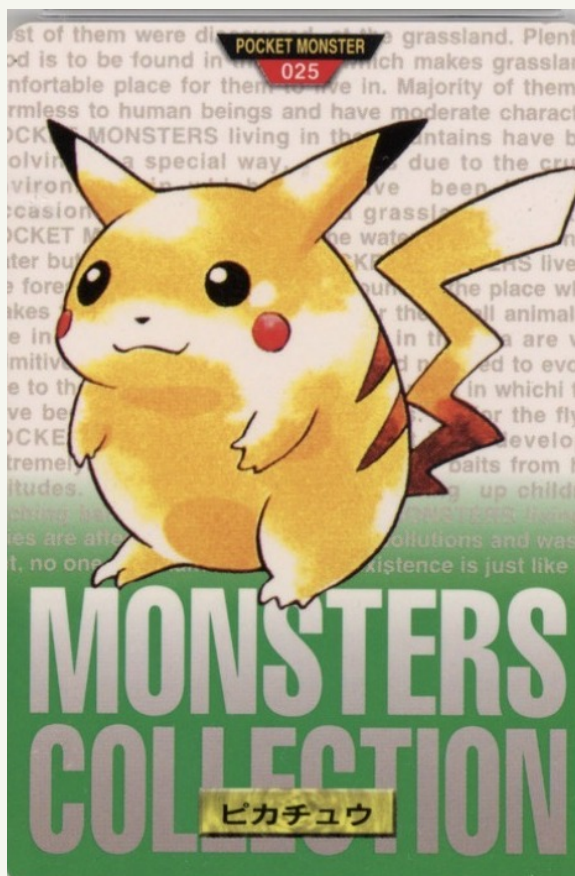
59 × 86 mm

Carddass is smaller than a standard 63 × 88 mm Pokémon TCG card. The bilingual glossary explains the reverse labels; the catalog supplies the English readings.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

Every printed name has a role.

The fixed lettering and the Pokémon-specific information on a standard front.



POCKET MONSTER

The singular English title sits in the dark pennant. It is a product label, distinct from the Pokémon's individual name.

025

The three-digit Pokédex number identifies Pikachu. The same species number appears on its reverse.

MONSTERS COLLECTION

The large two-line English wordmark fills the lower front. It names the collection rather than a move or a game statistic.

ピカチュウ / PIKACHU

The small plate carries the Japanese name. The catalog pairs every photographed Japanese name with its established English species name.

TEXT, ART AND COLOR

The faint English background, the Sugimori portrait and the lower color gradient are separate layers. The red or green front identifies a printing. Prism foil and an exchange inscription are additional features on particular subjects.

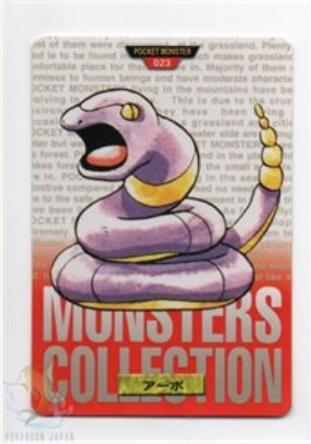
PRIMARY EVIDENCE: PIKACHU SPECIMEN AND FRONT SCANS.

The words above the name plate.

Some fronts explain how a Pokémon reaches the matching Game Boy version.



EKANS / GREEN



EKANS / RED



ALAKAZAM / GREEN



ALAKAZAM / RED

PRINTED LINE	ENGLISH MEANING
EXCHANGED from RED VERSION	Obtained by trading from Red Version.
EXCHANGED from GREEN VERSION	Obtained by trading from Green Version.

Ekans is a Red-version exclusive in the original Japanese games. Its green card prints the Red-to-Green exchange line; its red card does not. Alakazam requires trade evolution, so both color fronts carry an exchange line pointing to the other version.

The inscription concerns the game. It does not mean a card was exchanged, promoted, recalled or reissued, and it does not assign the card to Part 1 or Part 2. Both front colors remain in the same historical part.

PRIMARY FRONT SCANS / ORIGINAL RED AND GREEN GAME CONTEXT.

Which fronts carry the line?

Game exclusivity and trade evolution produce two different patterns.

RED-VERSION EXCLUSIVES

023 Ekans, 024 Arbok, 043 Oddish, 044 Gloom, 045 Vileplume, 056 Mankey, 057 Primeape, 058 Growlithe, 059 Arcanine, 123 Scyther, 125 Electabuzz

The green fronts carry “EXCHANGED from RED VERSION”; the red fronts do not.

GREEN-VERSION EXCLUSIVES

027 Sandshrew, 028 Sandslash, 037 Vulpix, 038 Ninetales, 052 Meowth, 053 Persian, 069 Bellsprout, 070 Weepinbell, 071 Victreebel, 126 Magmar, 127 Pinsir

The red fronts carry “EXCHANGED from GREEN VERSION”; the green fronts do not.

TRADE EVOLUTIONS

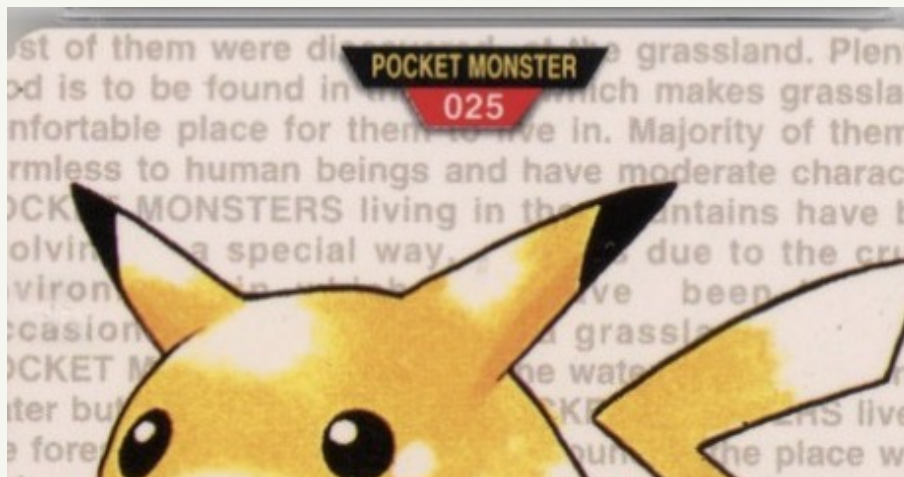
065 Alakazam, 068 Machop, 076 Golem, 094 Gengar

Both fronts carry a line: green points to Red Version and red points to Green Version.

The catalog records the two front inscriptions individually beneath each pair of scans. A shared Pokémon subject therefore retains its distinct printing-specific wording.

What the faint words say.

A photographic transcription preserves the edges and the interruptions.



UPPER FRONT / GREEN PIKACHU SPECIMEN

VISIBLE FRAGMENTS / ORIGINAL WORDING

[...] of them were [...] grassland. [...]

The opening describes where Pokémon are found.

[...] is to be found in [...] makes grasslan[...]

A sentence connects food with a suitable habitat.

[...] place for them to live in. Majority of them [...]

The habitat description continues.

[...] to human beings and have moderate charact[...]

The passage describes a generally placid relationship with people.

[...] MONSTERS living in [...]ntains have b[...]

The next subject is mountain-dwelling Pokémon.

[...] marks text lost at a card edge or hidden by an overprinted image. The fragments above are not silently expanded into complete sentences. The background is meaningful prose even where its use as a graphic layer makes it difficult to read.

PRIMARY TRANSCRIPTION: ORIGINAL GREEN PIKACHU PHOTOGRAPH.

A world organized by habitat.

What the longer published reconstructions describe, in modern English.

Grassland

The opening gives a roughly 150-kind picture of the world. Food and suitable living conditions are associated with grassland, where many Pokémon are portrayed as mild toward people.

Mountains

A demanding environment is connected with distinctive development. The account also allows these creatures to appear beyond their mountain habitat.

Water and forests

Water-dwelling creatures are framed through elemental strengths and weaknesses. The forest description links small animals with an abundant food supply.

The sea

Marine forms are characterized as ancient and comparatively unchanged, with stable conditions offered as the explanation.

Flight

Strong eyesight is associated with finding food from above. Feeding offspring is another part of the description.

Cities

The urban account connects Pokémon with pollution and discarded material, treating their presence as a consequence of human surroundings.

ORIGINAL ENGLISH, NOT A NEW TRANSLATION

One published reading includes “Majority of them are harmless to human beings and have moderate character.” The awkward grammar belongs to the historical English. The explanations above are paraphrases, not a corrected verbatim transcript.

A small, deliberate object.

Approximate geometry and photographic color samples from the original specimen study.

FRONT ELEMENT	POSITION FROM TOP
Pocket Monster pennant	Approximately 4-7%; 3.7-6.3 mm
Ghost prose	Entire face, cropped at edges
Gradient becomes solid	Approximately 60%; 52 mm
Monsters Collection wordmark	Lower third
Centered name plate	Approximately 89%; 76.5 mm

Card dimensions: approximately 59 × 86 mm, with rounded corners. These positions are photographic estimates; the name-plate center is about 89% down the green Pikachu specimen. They are not factory drawing measurements. A physical specimen remains the authority for exact measurements.

			
#C63E3F	#47834C	#C1B9B7	#AE9F55
Front red	Front green	Wordmark silver	Name plate
			
#C73930	#505B96	#3D7643	#D2B491
Back header red	Data blue	Chart green	Chart beige

The source measured medians from thousands of ink-matched pixels, using a hue-clustered digital dropper. Lighting affects these values; they are representative photo colors, not production ink formulas or proof of a metallic finish.

MEASUREMENTS: ORIGINAL PM-CD-96 SPECIMEN STUDY.

A miniature data sheet.

The original Game Boy world, printed on the reverse.



Copyright

©1995 identifies the franchise copyright year, not this card's production date.

Number / name / DATA

A red number-and-name bar and blue DATA panel anchor the upper layout.

Sprite and statistics

Original Red/Green pixel art, species, type, height, weight and main moves.

Height ruler

A left-edge height ruler makes size visual; its printed unit varies between cards.

Text and illustrations

Pokédex text; an extra Itoh illustration appears on eleven subjects.

Appearance charts

Green and Red encounter data appear side by side.

Maker line

BANDAI 1996 MADE IN JAPAN at the foot.

Water in the data

For Pokémon caught only by fishing, the source describes a water-filled data panel. The illustration is part of the information design, not a printing defect.

Read every layer of the reverse.

The information is arranged as a miniature reference sheet.

Copyright and date

The ©1995 Nintendo / Creatures inc. / GAME FREAK inc. line names rights holders and a copyright year. The separate BANDAI 1996 maker line identifies this product's manufacturing-year marking.

Number and Japanese name

The upper band repeats the species' Pokédex number and prints its Japanese name. It can confirm which reverse a photograph depicts, even when a gallery filename is wrong.

DATA and pixel image

The blue DATA heading marks the data area. The sprite depicts the subject in the early Game Boy visual style; it is a different image from the Sugimori watercolor on the front.

Species classification

種類 identifies the category, such as Pikachu's mouse classification. English panels use the established English game category; that localization is distinct from a literal word-for-word Japanese gloss.

Attribute and types

属性 identifies the type information. タイプ1 and タイプ2 mean Type 1 and Type 2. A dual type is one Pokémon with two attributes, not two card versions.

Height and weight

高さ gives height in meters and 重さ gives weight in kilograms. The left ruler is labeled 身長 (height). Its unit varies: Pikachu prints cm, while Venusaur and Wartortle print m. The Onix photograph prints cm even though its height statistic is 8.8 m. The catalog's added centimeter equivalents are editorial conversions, not transcriptions of those ruler labels.

PRIMARY EVIDENCE: PHOTOGRAPHED DATA PANELS AND PIKACHU SPECIMENS.

The small details complete the page.

Labels, prose and illustrations occupy different parts of the design.

Main moves

主な技 means main moves. These names describe the Pokémon's game abilities. They are not playable TCG attacks with printed energy costs, damage values or battle rules.

Pokémon logo and version badge

The Japanese ポケットモンスター logo is accompanied by the English Pocket Monsters title. A small 緑 or 赤 badge means Green or Red. The photographed badges correspond to the part identities, independently of the front gradient.

The prose panel

The Japanese paragraph presents a historical description of the subject. English panels paraphrase that printed text, preserving contradictory early lore as historical wording rather than rewriting it to match later canon.

The eleven Itoh additions

An extra scene appears on eleven reverses. The individual photographic studies show each scene and related book artwork. A book caption is a separate text; it is not automatically the wording printed on the card.

Water-themed data

The reference sources associate a water-filled panel with fishing-only subjects. Water imagery is part of the design, while damage, stains or discoloration belong to a particular physical specimen.

The continued background

Faint English background prose can remain visible around the data blocks. It is separate from the Japanese subject description and from the labels identifying the fields.

What the circles report.

Two original game versions, shown side by side on one reverse.



PIKACHU / ORIGINAL CHART DETAIL

The heading

バージョン別出現率データ means appearance-rate data by version. The circles concern the original games; they do not state card insertion rates or the rarity of a red or green printing.

Green and Red

The labels identify Green Version and Red Version. The two panels remain on the same back, so one photograph can display both game versions' data.

Numbers and filled sectors

Pikachu's photographed chart prints 25 in each version panel. The numerical box and colored sector are two parts of that display. The chart excerpts in the English panels preserve the original printed figures.

Zero and other marks

An explicit zero is a printed zero. A dash is retained as a dash, without assigning an invented numerical value. Mew's paragraph and chart must be read together: the printed account distinguishes wild availability from receiving it from another person.

The limit of the percentage

A printed appearance figure is not a capture-success percentage, a grading population or a worldwide card print run. Without the card's complete sampling definition, it cannot establish one universal encounter rate at every location.

PRIMARY EVIDENCE: PHOTOGRAPHED ORIGINAL APPEARANCE CHARTS.

Printed history. Specimen history.

Separate the manufactured design from what happened to an individual card.

PRINTED ELEMENT	WHAT IT ESTABLISHES
©1995 Nintendo / Creatures inc. / GAME FREAK inc.	A copyright notice and named rights holders; not a 1995 sale date.
BANDAI 1996 MADE IN JAPAN	Bandai maker marking, year and country-of-manufacture statement.
cm, meter and kilogram labels	Measurement units; they are independent of the front-color identity.
Number and Japanese name	The printed subject, even on a worn card or inside a holder.

On the card

Edge whitening, bends, pressure dents, scuffs, pen marks and discoloration document a specimen’s condition. A mark in a source photograph is not assumed to be part of every copy’s printed design.

Around the card

A grading label, plastic holder, sleeve, glare or the photographic background belongs to the photographed presentation. The English interpretations reproduce card information rather than copying a holder’s grade into the card.

What a photograph cannot prove

The photographs show visible design and condition. They cannot independently establish original stock formulation, an exact print run, a foil-production process, an untouched factory seal or authenticity.

MEASUREMENTS AND FINISH CLAIMS REMAIN QUALIFIED IN THE TEXT.

Two specimens. One shared design.

The original backs are labeled A and B; the source does not key them to a front color.



BACK A / ORIGINAL SPECIMEN



BACK B / ORIGINAL SPECIMEN

Both photographed Part 1 backs carry the Green-version 緑 badge, including the back associated with the two-color study. This is why a Green badge on a photographed back is not, by itself, proof that its front is the green printing.

The boundary of the evidence

The reverse photographs show red 赤 badges on Part 2 subjects such as Mewtwo and Dragonite, even in the green-front gallery. Front color and the reverse badge are different identifiers.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

Eleven backs worth turning over.

Benimaru Itoh’s additional pictures give a small group of cards a second artistic voice.

NUMBER	SUBJECT	PART	STATUS IN THE REGISTRY
024	Arbok	2	Photographed + illustrated
025	Pikachu	1	Photographed + illustrated
039	Jigglypuff	1	Photographed + illustrated
061	Poliwhirl	1	Photographed + illustrated
074	Geodude	1	Photographed + illustrated
080	Slowbro	2	Photographed + illustrated
084	Doduo	1	Photographed + illustrated
094	Gengar	2	Photographed + illustrated
096	Drowzee	2	Photographed + illustrated
116	Horsea	2	Photographed + illustrated
141	Kabutops	2	Photographed + illustrated

The reference sources associate the images with the April 1996 Pocket Monsters Zukan artwork family. It identifies Itoh with Ape Inc./Creatures, Pokémon Stadium 3D-modeling work and the Wizards Black Star Promo #14 Mewtwo.

The following plates document all eleven subjects. Each pairs an actual card-back photograph with a separate book-art scan, including its Japanese caption. These are two different kinds of evidence.

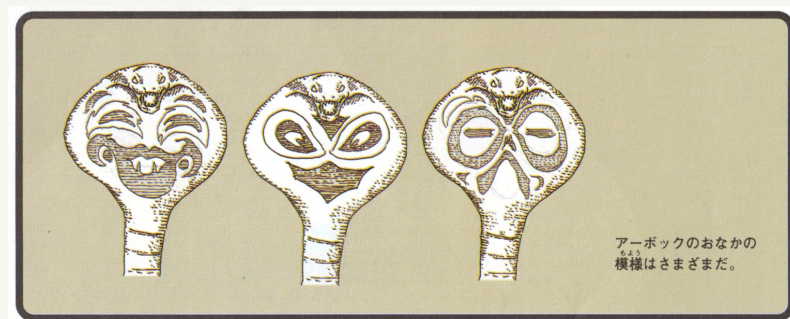
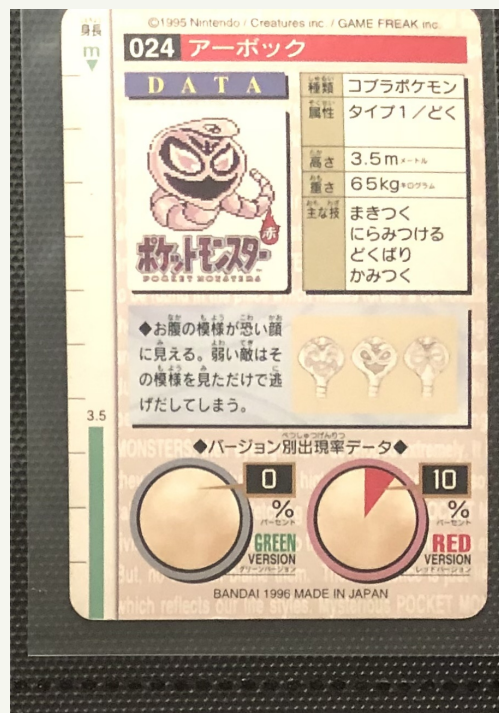
ORIGINAL REGISTRY + RATTLESNAKE / E4 PHOTO ARCHIVE; SEE NEXT PLATES.

024 / Arbok

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Arbok's belly markings vary.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

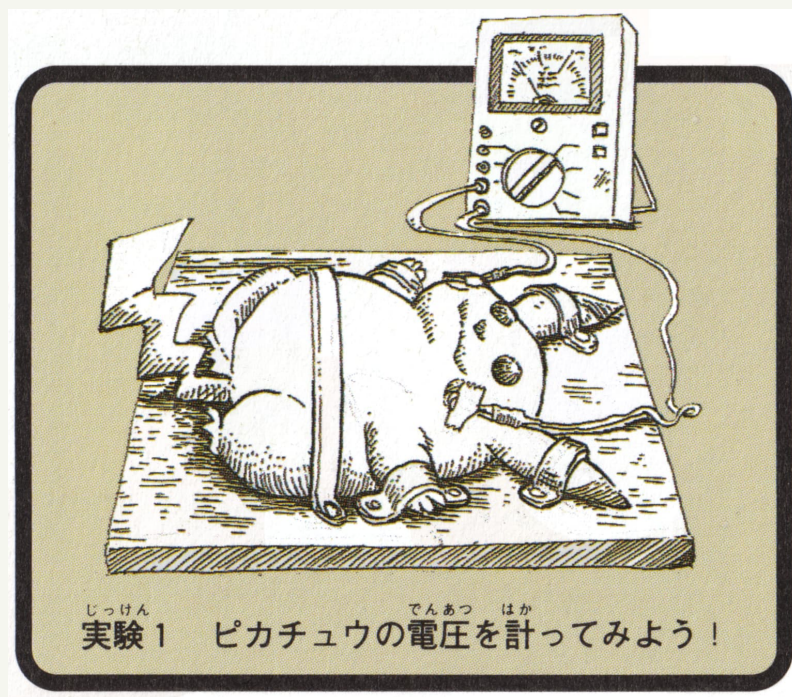
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

025 / Pikachu

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Experiment 1 measures Pikachu's electrical voltage.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

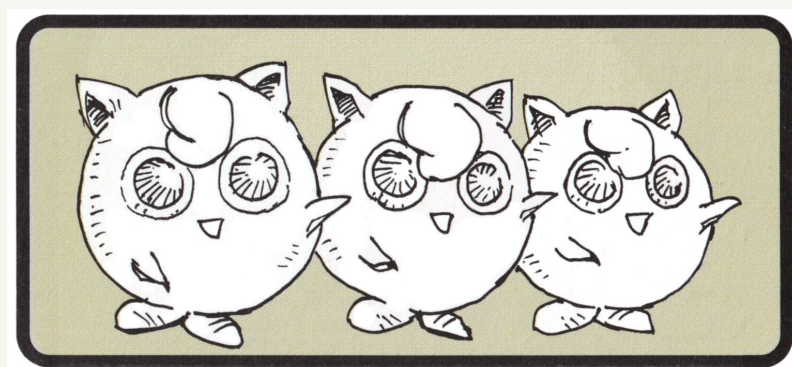
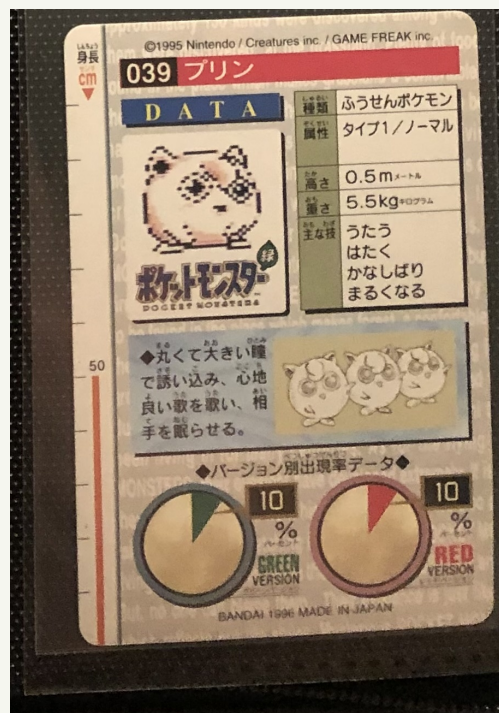
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

039 / Jigglypuff

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

A trio of Jigglypuff sings together, multiplying the sleepiness.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

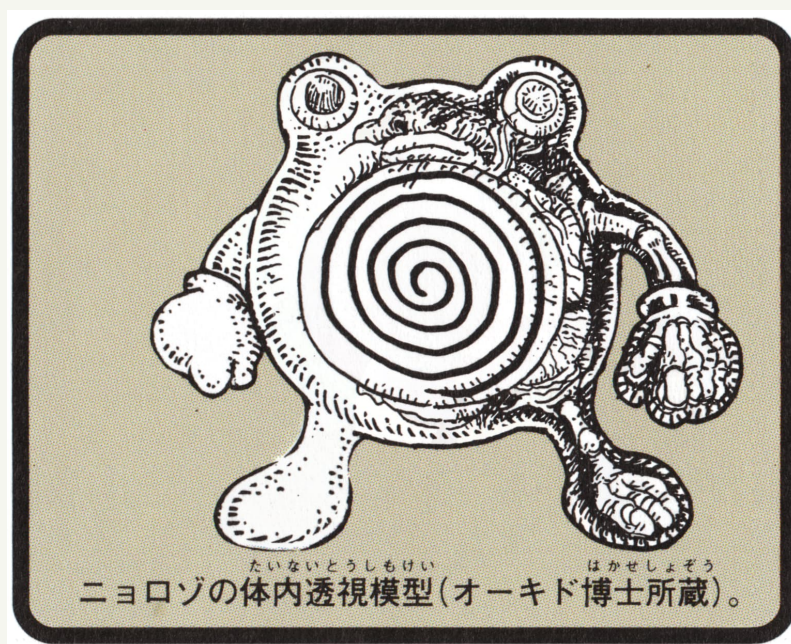
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

061 / Poliwhirl

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

A transparent Poliwhirl anatomy model belongs to Professor Oak.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

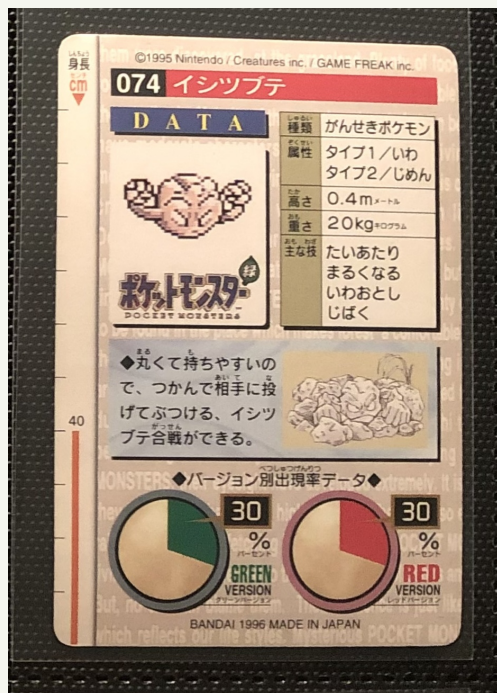
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

074 / Geodude

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Geodude conceals itself among stones.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

080 / Slowbro

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

An imagined Slowpoke with a Shellder biting its tail.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

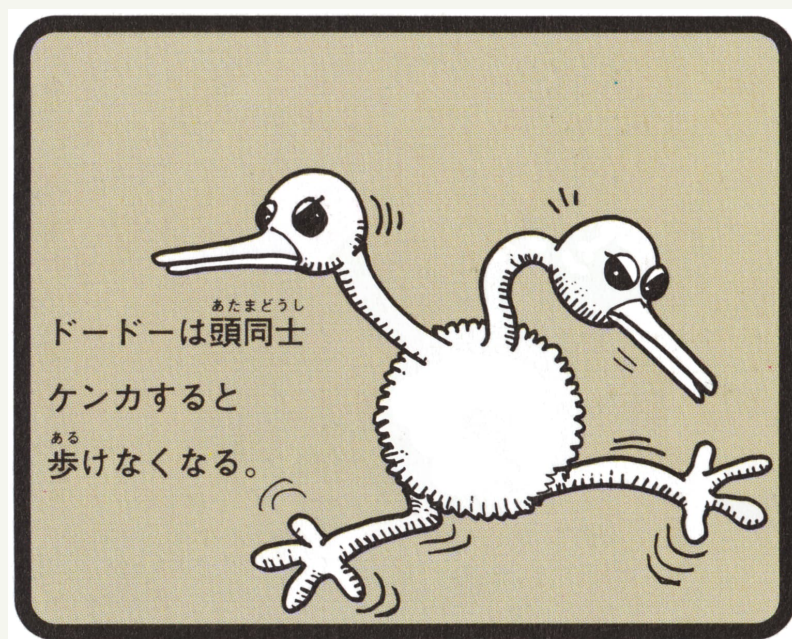
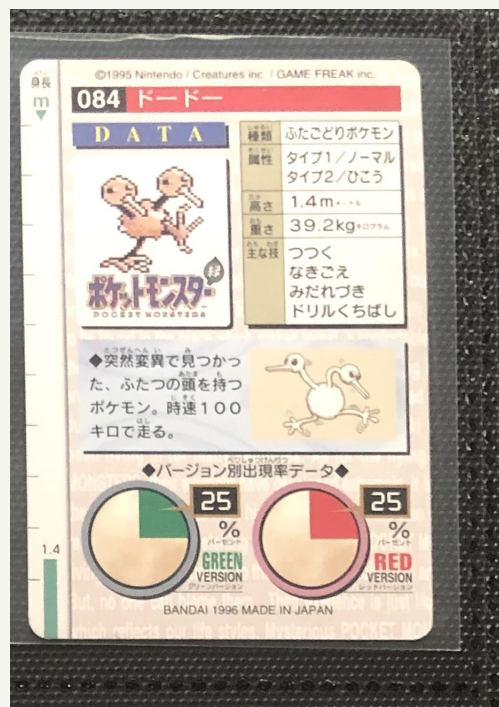
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

084 / Doduo

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Doduo cannot move when its two heads quarrel.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

094 / Gengar

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Gengar may emerge from darkness and take human lives.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

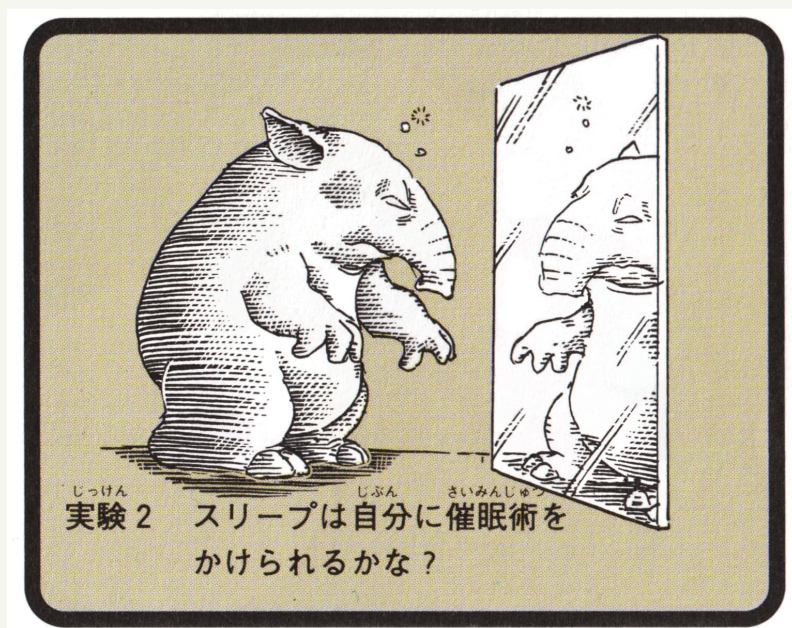
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

096 / Drowzee

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Experiment 2 asks whether Drowzee can hypnotize itself.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

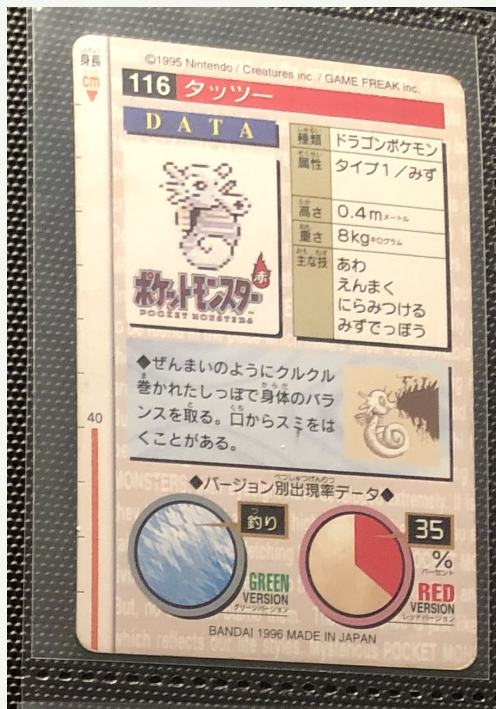
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

116 / Horsea

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Cornered Horsea escapes by releasing dark ink.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

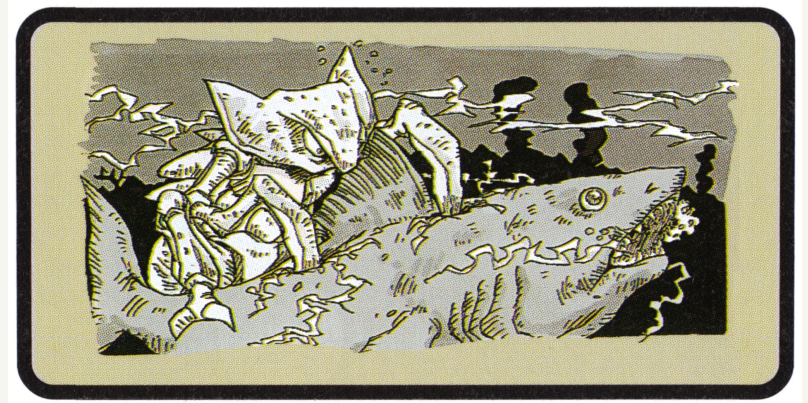
PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

141 / Kabutops

BENIMARU ITOH / CARD REVERSE + BOOK ILLUSTRATION

ACTUAL CARD BACK

BOOK ART / JAPANESE CAPTION



English meaning of the book caption

Kabutops hunted animals larger than itself.

Caption paraphrase, based on Nob Ogasawara's translation published by Dr. Lava. The original Japanese remains visible in the book scan. This is not a translation of the card's full Pokédex paragraph.

Left: a crop from Rattlesnake's collector binder photograph. Right: related book artwork shared in the same research thread, credited there to HiResPokemon / Dr. Lava. Photographic perspective and source scan processing are retained.

PHOTO / ART: ELITE FOURUM, MY KABUTOPS CARDDASS DISCOVERY.

Read the Japanese data.

A bilingual key to the reverse layout. All 151 catalog entries provide English species and statistics.

身長	shinchō	Height / stature ruler
種類	shurui	Species classification
属性	zokusei	Attribute / type
高さ	takasa	Height
重さ	omosa	Weight
主な技	omona waza	Main moves
バージョン別出現率データ	bājon-betsu shutsugenritsu dēta	Appearance-rate data by version
グリーンバージョン	gurīn bājon	Green Version
レッドバージョン	reddo bājon	Red Version
パーセント	pāsento	Percent
ポケットモンスター	Poketto Monsutā	Pocket Monsters
緑	midori	Green badge

Use these translations to interpret the labels; the small charts describe the original Game Boy versions. They are not card rarity percentages. The catalog translates each printed main-move list into established English move names.

All 151 English panels present a paragraph paraphrase and translated main moves. Data values use the English game reference, with Mew’s printed unknown values retained. Chart details are photographic excerpts, preserving printed percentages and marks rather than silently interpreting them.

LABEL TRANSLATIONS: ORIGINAL REGISTRY, SHEET 5.

A world still taking shape.

The printed paragraphs preserve early fiction, contradictions and apparent errors.

Real places enter the fiction

Charizard's description places a nest on Mount Fuji. Raichu's text invokes an Indian elephant. These belong to the card's historical wording, rather than a modern geographic guide to Kanto.

Evolution claims need context

Hitmonlee and Hitmonchan are presented as connected by evolution; Mew is described as Mewtwo before evolution. Those statements conflict with the games' evolution mechanics and are retained as historical text.

The numbers are not always consistent

Dratini's paragraph describes a youngster exceeding two meters while its reference height is 1.8 m. Mew prints unknown height, weight and main moves. This edition preserves those question marks.

An apparent name error

Ponyta's paragraph describes the development of a horn and then names Ponyta as the resulting form. The English reading flags the card's wording instead of silently substituting Rapidash.

Legends remain legends

The bird descriptions speak of death, the heavens and immortality. Their dramatic claims are part of the fictional field-report voice, not demonstrated events.

PRIMARY EVIDENCE: PHOTOGRAPHED REVERSE PARAGRAPHS IN THE CATALOG.

Three. Four. Five.

The twelve prism subjects form a recognizable map of the first generation.

3

Starter finals

Venusaur, Charizard, Blastoise.

4

Trade evolutions

Alakazam, Machop, Golem, Gengar.

5

Legendary / Mythical

Articuno, Zapdos, Moltres, Mewtwo, Mew.

12 SUBJECTS × 2 COLORS = 24 PRISMS

Six prism subjects belong to each part. Only these cards have peelable holographic fronts. Unpeeled cards retain the original sticker/card construction; the prism finish is a physical feature, not a separate subject number.

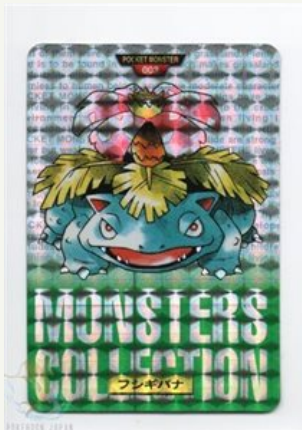
The following plates show every prism pair before the complete species catalog. Their scans document appearance; they do not establish condition, authenticity or grading outcomes.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The final starters

003 / VENUSAUR

PART 1



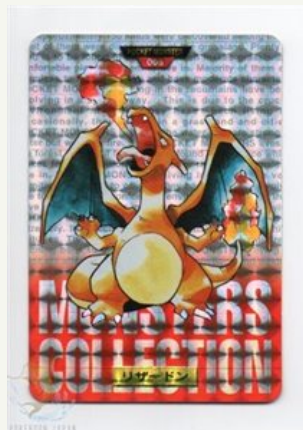
GREEN + RED

SEED POKEMON · GRASS/POISON · 2 M · 100 KG

Starter final evolution. The front is a peelable prism sticker.

006 / CHARIZARD

PART 1



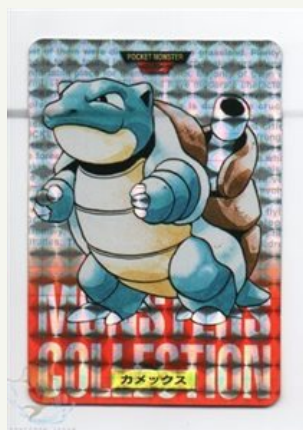
GREEN + RED

FLAME POKEMON · FIRE/FLYING · 1.7 M · 90.5 KG

Starter final evolution. The front is a peelable prism sticker.

009 / BLASTOISE

PART 1



GREEN + RED

SHELLFISH POKEMON · WATER · 1.6 M · 85.5 KG

Starter final evolution. The front is a peelable prism sticker.

PRISM FRONT SCANS: POKEBOON JAPAN.

Trades that became prisms

065 / ALAKAZAM

PART 1



GREEN + RED

PSI POKEMON · PSYCHIC · 1.5 M · 48 KG

Generation I trade evolution. The front is a peelable prism sticker.

068 / MACHAMP

PART 1



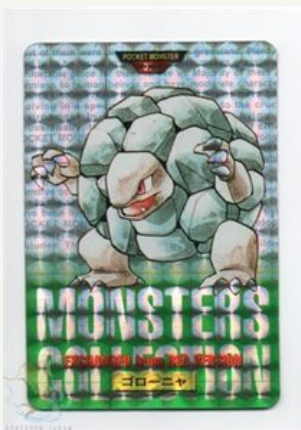
GREEN + RED

SUPERPOWER POKEMON · FIGHTING · 1.6 M · 130 KG

Generation I trade evolution. The front is a peelable prism sticker.

076 / GOLEM

PART 1



GREEN + RED

MEGATON POKEMON · ROCK/GROUND · 1.4 M · 300 KG

Generation I trade evolution. The front is a peelable prism sticker.

PRISM FRONT SCANS: POKEBOON JAPAN.

Ghost and legendary birds

094 / GENGAR

PART 2



GREEN + RED

SHADOW POKEMON · GHOST/POISON · 1.5 M · 40.5 KG

Generation I trade evolution. The front is a peelable prism sticker.

144 / ARTICUNO

PART 2



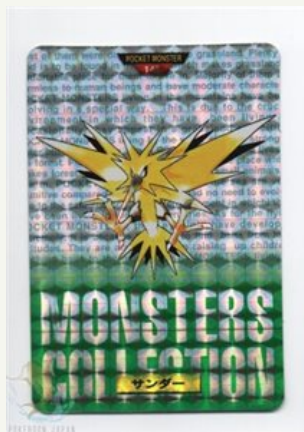
GREEN + RED

FREEZE POKEMON · ICE/FLYING · 1.7 M · 55.4 KG

Legendary or Mythical subject. The front is a peelable prism sticker.

145 / ZAPDOS

PART 2



GREEN + RED

ELECTRIC POKEMON · ELECTRIC/FLYING · 1.6 M · 52.6 KG

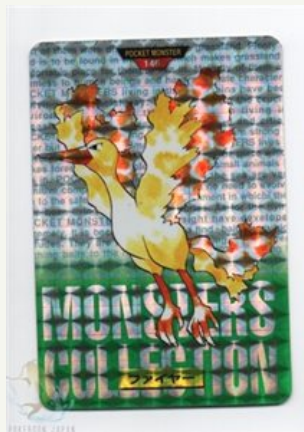
Legendary or Mythical subject. The front is a peelable prism sticker.

PRISM FRONT SCANS: POKEBOON JAPAN.

The last legendary subjects

146 / MOLTRES

PART 2



GREEN + RED

FLAME POKEMON · FIRE/FLYING · 2 M · 60 KG

Legendary or Mythical subject. The front is a peelable prism sticker.

150 / MEWTWO

PART 2



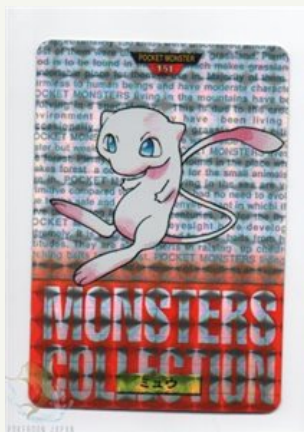
GREEN + RED

GENETIC POKEMON · PSYCHIC · 2 M · 122 KG

Legendary or Mythical subject. The front is a peelable prism sticker.

151 / MEW

PART 2



GREEN + RED

GENETIC POKEMON · PSYCHIC · ? M · ??? KG

Legendary or Mythical subject. The front is a peelable prism sticker.

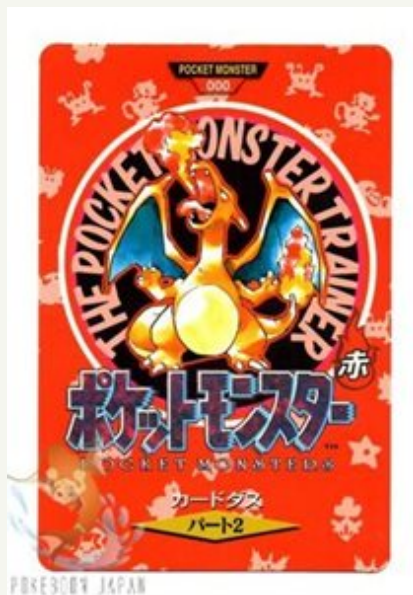
PRISM FRONT SCANS: POKEBOON JAPAN.

The set's covers.

Three Title fronts. Three fully evolved starters. One Town Map concept.



VENUSAUR TITLE



CHARIZARD TITLE



BLASTOISE TITLE EX

The Title fronts reuse early game-package artwork. Their reverse reproduces the Kanto Town Map supplied with the games. Part 1 includes Venusaur; Part 2 includes Charizard and the formally named Title Card EX featuring Blastoise.

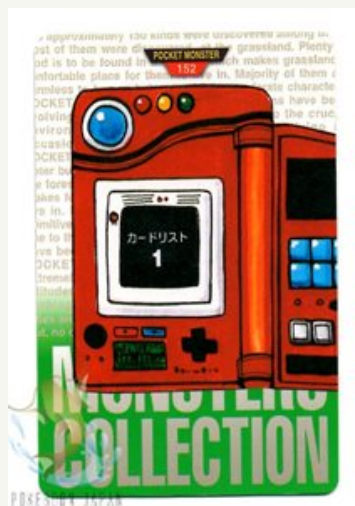
SUBJECT	PRODUCT POSITION	COLLECTOR / GRADER NOTE
Venusaur	Part 1, checklist #0	PSA "Trainer" #000
Charizard	Part 2, checklist #0	PSA "Trainer" naming
Blastoise EX	Part 2, checklist #79	PSA "Trainer" #156

Single-version specials: do not add a red/green pair for each Title. A scan filename containing "Green" does not make the blue Blastoise Title a green variant.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

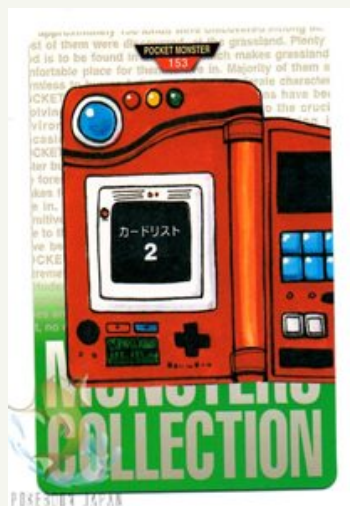
Four cards that explain the set.

The Pokédex card-list cards are the release's own indexes.



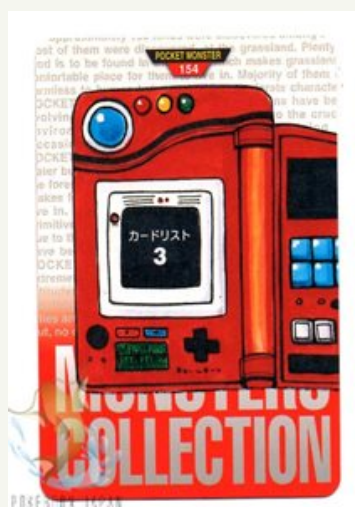
LIST 1

Part 1
Green design
Collector number
152



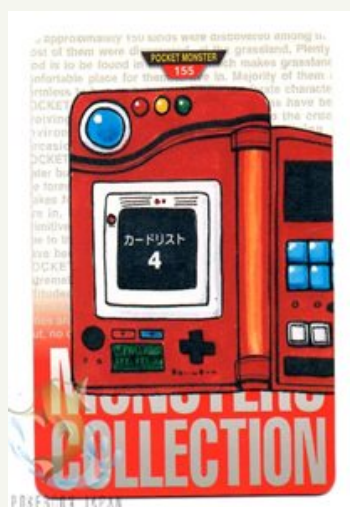
LIST 2

Part 1
Green design
Collector number
153



LIST 3

Part 2
Red design
Collector number
154



LIST 4

Part 2
Red design
Collector number
155

Each part has two single-version lists. Their reverse checklists and the vending displays establish the original product rosters. The available box accounts do not establish how the two designs were distributed between factory boxes.

The four front files are reproduced as photographed. Their web filenames all contain “Green”; the Part 2 designs are red. Labels in this book follow the card, not the filename.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

Venusaur Title

PART 1 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: JAPANPOKEDB / POKEMARKET JAPAN

BEFORE THE BOOSTER / SATOSHI

TOWN MAP

ENGLISH VISUAL KEY

KANTO / ENGLISH PLACE NAMES

Pallet Town
Masara Town
Viridian City
Tokiwa City
Viridian Forest
Tokiwa no Mori
Pewter City
Nibi City
Mt. Moon
Otsukimi-yama
Cerulean City
Hanada City
Rock Tunnel
Iwayama
Lavender Town
Shion Town
Saffron City
Yamabuki City
Celadon City
Tamamushi City
Vermilion City
Kuchiba City
Fuchsia City
Sekichiku City
Seafoam Islands
Futago-jima
Cinnabar Island
Guren Island
Indigo Plateau
Sekiei Plateau

A visual English key to the photographed map, using established game localizations. The original map geometry and Japanese labels remain visible on the left.

Charizard Title

PART 2 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: JAPANPOKEDB / POKEMARKET JAPAN

BEFORE THE BOOSTER / SATOSHI

TOWN MAP

ENGLISH VISUAL KEY

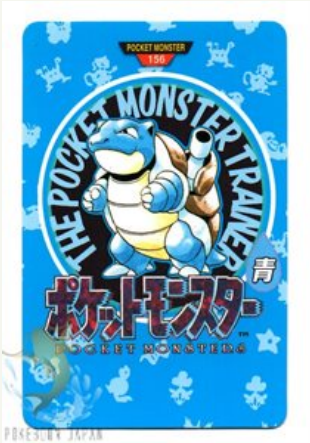
KANTO / ENGLISH PLACE NAMES

Pallet Town
Masara Town
Viridian City
Tokiwa City
Viridian Forest
Tokiwa no Mori
Pewter City
Nibi City
Mt. Moon
Otsukimi-yama
Cerulean City
Hanada City
Rock Tunnel
Iwayama
Lavender Town
Shion Town
Saffron City
Yamabuki City
Celadon City
Tamamushi City
Vermilion City
Kuchiba City
Fuchsia City
Sekichiku City
Seafoam Islands
Futago-jima
Cinnabar Island
Guren Island
Indigo Plateau
Sekiei Plateau

A visual English key to the photographed map, using established game localizations. The original map geometry and Japanese labels remain visible on the left.

Blastoise Title EX

PART 2 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: JAPANPOKEDB / POKEMARKET JAPAN

BEFORE THE BOOSTER / SATOSHI

TOWN MAP

ENGLISH VISUAL KEY

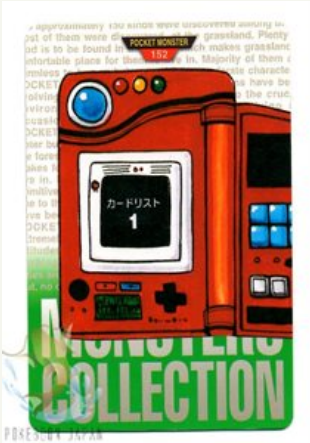
KANTO / ENGLISH PLACE NAMES

Pallet Town
Masara Town
Viridian City
Tokiwa City
Viridian Forest
Tokiwa no Mori
Pewter City
Nibi City
Mt. Moon
Otsukimi-yama
Cerulean City
Hanada City
Rock Tunnel
Iwayama
Lavender Town
Shion Town
Saffron City
Yamabuki City
Celadon City
Tamamushi City
Vermilion City
Kuchiba City
Fuchsia City
Sekichiku City
Seafoam Islands
Futago-jima
Cinnabar Island
Guren Island
Indigo Plateau
Sekiei Plateau

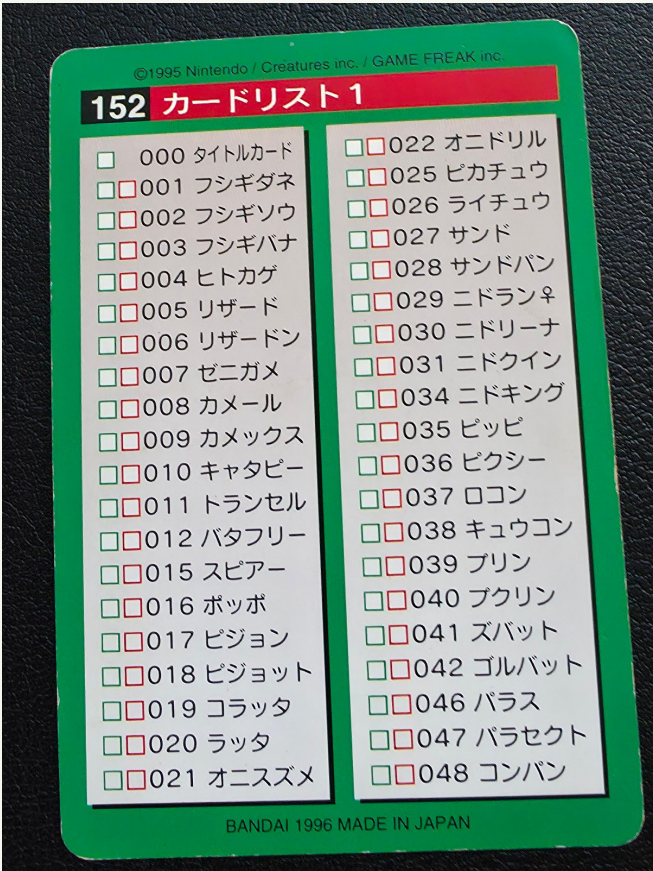
A visual English key to the photographed map, using established game localizations. The original map geometry and Japanese labels remain visible on the left.

Card list 1

PART 1 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: EBAY LISTING 206513329427

BEFORE THE BOOSTER / SATOSHI

CARD LIST 1

ENGLISH VISUAL KEY

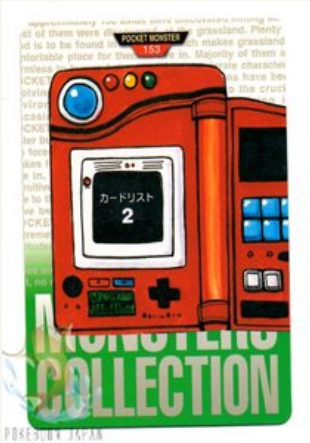
PART 1 / PRINTED ROSTER

000 Title card	022 Fearow
001 Bulbasaur	025 Pikachu
002 Ivysaur	026 Raichu
003 Venusaur	027 Sandshrew
004 Charmander	028 Sandslash
005 Charmeleon	029 Nidoran♀
006 Charizard	030 Nidorina
007 Squirtle	031 Nidoqueen
008 Wartortle	034 Nidoking
009 Blastoise	035 Clefairy
010 Caterpie	036 Clefable
011 Metapod	037 Vulpix
012 Butterfree	038 Ninetales
015 Beedrill	039 Jigglypuff
016 Pidgey	040 Wigglytuff
017 Pidgeotto	041 Zubat
018 Pidgeot	042 Golbat
019 Rattata	046 Paras
020 Raticate	047 Parasect
021 Spearow	048 Venonat

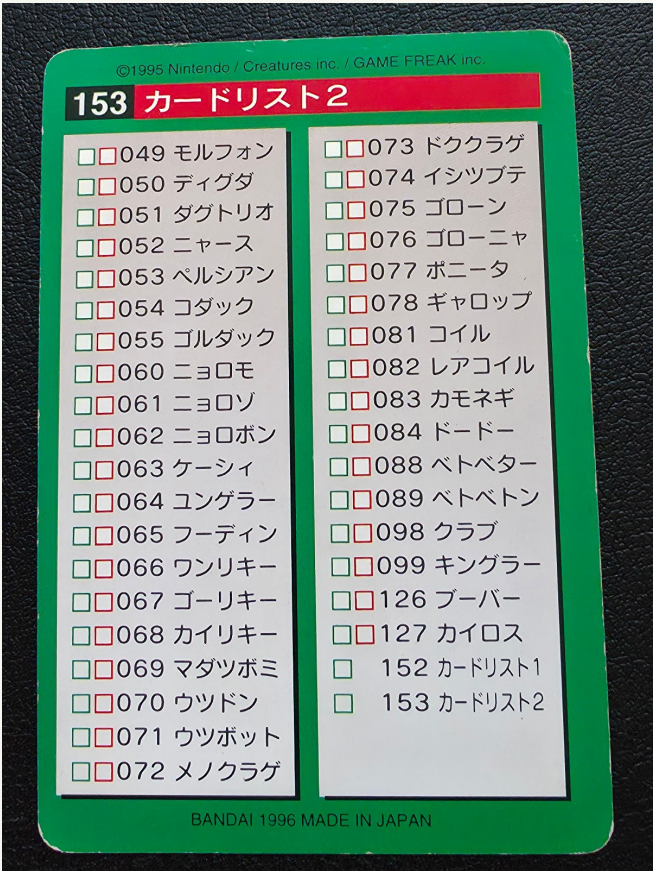
English names follow the printed rows, including the single-version special cards. Green and red boxes identify front colors, independently of part membership.

Card list 2

PART 1 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: EBAY LISTING 206513329427

BEFORE THE BOOSTER / SATOSHI

CARD LIST 2

ENGLISH VISUAL KEY

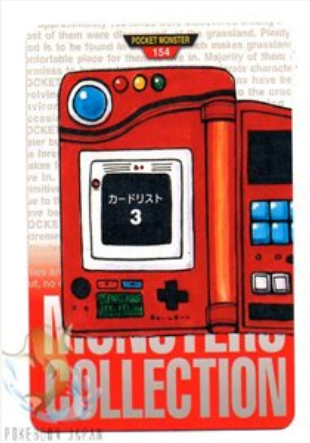
PART 1 / PRINTED ROSTER

049 Venomoth	073 Tentacruel
050 Diglett	074 Geodude
051 Dugtrio	075 Graveler
052 Meowth	076 Golem
053 Persian	077 Ponyta
054 Psyduck	078 Rapidash
055 Golduck	081 Magnemite
060 Poliwag	082 Magneton
061 Poliwhirl	083 Farfetch'd
062 Poliwrath	084 Doduo
063 Abra	088 Grimer
064 Kadabra	089 Muk
065 Alakazam	098 Krabby
066 Machop	099 Kingler
067 Machoke	126 Magmar
068 Machamp	127 Pinsir
069 Bellsprout	152 Card list 1
070 Weepinbell	153 Card list 2
071 Victreebel	
072 Tentacool	

English names follow the printed rows, including the single-version special cards. Green and red boxes identify front colors, independently of part membership.

Card list 3

PART 2 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: JAPANPOKEDB / POKEMARKET JAPAN

BEFORE THE BOOSTER / SATOSHI

CARD LIST 3

ENGLISH VISUAL KEY

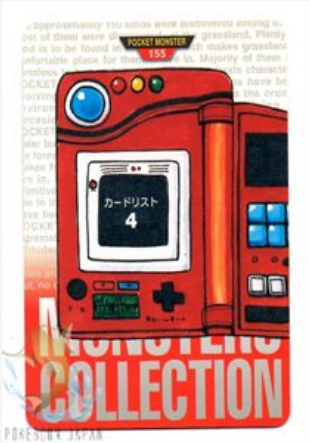
PART 2 / PRINTED ROSTER

000 Title card	091 Cloyster
013 Weedle	092 Gastly
014 Kakuna	093 Haunter
023 Ekans	094 Gengar
024 Arbok	095 Onix
032 Nidoran♂	096 Drowzee
033 Nidorino	097 Hypno
043 Oddish	100 Voltorb
044 Gloom	101 Electrode
045 Vileplume	102 Exeggcute
056 Mankey	103 Exeggutor
057 Primeape	104 Cubone
058 Growlithe	105 Marowak
059 Arcanine	106 Hitmonlee
079 Slowpoke	107 Hitmonchan
080 Slowbro	108 Lickitung
085 Dodrio	109 Koffing
086 Seel	110 Weezing
087 Dewgong	111 Rhyhorn
090 Shellder	112 Rhydon

English names follow the printed rows, including the single-version special cards. Green and red boxes identify front colors, independently of part membership.

Card list 4

PART 2 / SINGLE-VERSION SPECIAL / FRONT + REVERSE



ORIGINAL FRONT



ORIGINAL REVERSE

BACK: JAPANPOKEDB / POKEMARKET JAPAN

BEFORE THE BOOSTER / SATOSHI

CARD LIST 4

ENGLISH VISUAL KEY

PART 2 / PRINTED ROSTER

113 Chansey	135 Jolteon
114 Tangela	136 Flareon
115 Kangaskhan	137 Porygon
116 Horsea	138 Omanyte
117 Seadra	139 Omastar
118 Goldeen	140 Kabuto
119 Seaking	141 Kabutops
120 Staryu	142 Aerodactyl
121 Starmie	143 Snorlax
122 Mr. Mime	144 Articuno
123 Scyther	145 Zapdos
124 Jynx	146 Moltres
125 Electabuzz	147 Dratini
128 Tauros	148 Dragonair
129 Magikarp	149 Dragonite
130 Gyarados	150 Mewtwo
131 Lapras	151 Mew
132 Ditto	154 Card list 3
133 Eevee	155 Card list 4
134 Vaporeon	156 Title card EX

English names follow the printed rows, including the single-version special cards. Green and red boxes identify front colors, independently of part membership.

The map behind the covers.

English equivalents for the Japanese places on the Title-card reverses.

JAPANESE NAME / ROMANIZED	ENGLISH LOCALIZATION
Masara Town	Pallet Town
Tokiwa City	Viridian City
Tokiwa no Mori	Viridian Forest
Nibi City	Pewter City
Otsukimi-yama	Mt. Moon
Hanada City	Cerulean City
Iwayama	Rock Tunnel
Shion Town	Lavender Town
Yamabuki City	Saffron City
Tamamushi City	Celadon City
Kuchiba City	Vermilion City
Sekichiku City	Fuchsia City
Futago-jima	Seafoam Islands
Guren Island	Cinnabar Island
Sekiei Plateau	Indigo Plateau

Romanized names allow the printed Japanese labels to be matched to their established English game names. The photographs above preserve the original Japanese typography and map artwork.

TITLE MAPS: PRIMARY REVERSE PHOTOGRAPHS / ENGLISH GAME LOCALIZATIONS.

A box is evidence. Not a print run.

Separate observed assortment from an estimate of worldwide supply.

PART 1 CLAIM	QUANTITY
Prism color variations	12
Venusaur Title cards	2
One of each regular color printing	138
One Pokédex card-list card	1
Duplicate regulars	48
ITEMIZED TOTAL	201
REPORTED BOX SIZE	200

The arithmetic does not balance. A reported component or total is wrong by one. This prevents treating every derived ratio as exact.

A QUALIFIED COMPARISON

Under the published 48-duplicate account, $1 + 48 \div 138$ is approximately 1.35 regular copies per particular color printing. Each prism variation is reported once; Venusaur appears twice. Those two Title copies are more plentiful than one particular prism color, not “equally rare” in that comparison.

The source’s one-in-347-million calculation assumes independent, uniform random insertion across twelve prism identities in two boxes. That is an illustrative model, not a measured probability for a manufacturing process.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

What the second opening reports.

Part 2 assortment and the limits of the box evidence.

REPORTED PART 2 COMPONENT	QUANTITY / QUALIFICATION
Each of twelve prism color printings	One of each
Charizard Title	Three copies
Blastoise Title EX	Two copies
Regular Pokémon	One of each, plus duplicates reported
Card-list card	One reported; design supply unresolved
Duplicate regular count	Not published in the source
Box size	Reported as 200

These are the base reference’s account of Tsunagu’s recorded opening, not a newly performed opening. A small number of factory boxes cannot establish global print runs, region-wide collation or guaranteed contents for every box.

For the Part 1 model, the conditional list-design average is about 0.5 copies per design if one card alternates across two designs. Alternation has not been established. A title’s box count should be compared with a specific color printing, rather than with a whole species pair.

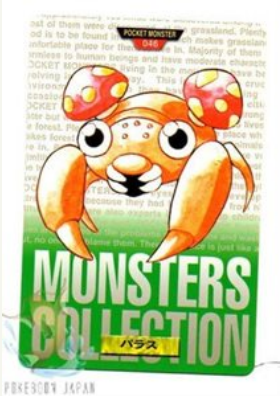
The illustrative random model is $(12! \div 12^{12})^2$, approximately one in 347 million: two independent boxes each drawing twelve equally likely prism identities without a planned assortment. Real manufacturing need not satisfy those assumptions.
SOURCE ACCOUNT: TSUNAGU BOX OPENINGS / ORIGINAL PM-CD-96 REGISTRY.

Three kinds of numbers.

Pokédex number, checklist position and grader catalog number are different identifiers.

NUMBER SYSTEM	WHAT IT MEANS
Pokédex number	001-151 identifies the Pokémon species.
Part checklist position	Part 1: Title #0; Pokémon #1-75; lists #76-77.
Part checklist position	Part 2: Title #0; Pokémon #1-76; lists #77-78; Title EX #79.
Collector / grader catalog	Examples: Venusaur #000, card lists 152-155, Blastoise #156.

045 VILEPLUME / 046 PARAS



The photographed original list backs resolve the disagreement: List 1 includes No.046 Paras; List 3 includes No.045 Vileplume. Paras is Part 1 and Vileplume is Part 2.

The printed list cards reproduced in this book establish these assignments and take precedence over conflicting secondary rosters.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The condition is part of the story.

A photograph can show damage. It cannot promise a grade.

Thin stock, lasting consequences

The base reference describes thin coated cardboard that creases easily. Inspect corners, surface breaks, pressure dents, bends, edge wear and print marks in direct and angled light.

Keep a prism intact

A peeled prism is physically different from an unpeeled card. Check whether the sticker face is still attached, and photograph edges before purchase or submission.

Record the actual printing

Do not assume a slab label distinguishes red from green. The registry reports historical labeling that combined colors. Verify the card front and the current grader's catalog entry.

Date every market statement

Grading populations change, and an offer is not a completed sale. Historical collector reports provide context; they cannot establish current scarcity or market value.

A reference is not authentication

This gallery documents designs. It is not a counterfeit test, a grading standard or a valuation service. Check paper, dimensions, printing, finish and provenance on the physical item.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The origin. Then the sequel.

The 1996 set is complete on its own; later releases belong to the wider Carddass story.

DEC 1996

Jumbo Carddass W

Six large sticker-peel cards. The registry uses the early-December announcement and retains November as a conflicting collector date.

MAR 1997

Tokyo Toy Show Pikachu

A special jumbo card associated with the March 19-23 Tokyo Toy Show. Older authentication and buy-offer reports are historical notes, not current market findings.

APR / JUN 1997

Carddass Parts 3 & 4

A FILE No. sequel with action-based watercolor art. The set artist is not definitively established in the references consulted.

1997 SPECIALS

FILE No.000 and CARDDASS

The source describes a 1,000-card No.000 giveaway and the CoroCoro Plaza CARDDASS distribution. These are outside the 1996 309-card registry.

1998-2000

The anime-era cards

Later Bandai releases move toward anime imagery and eventually Generation II subjects.

JAN 1999

English TCG Base Set

The international TCG wave arrives more than two years after the Japanese vending cards.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The world grew beyond 1996.

The principal sequel and parallel releases, outside the 1996 catalog.

Jumbo Carddass W

Six approximately 21 × 14.5 cm cards with peelable fronts. Cards 1-3 reveal evolved Pokémon; cards 4-6 reveal additional painted artwork. The backs contain Pokémon and trainer fact pages, sometimes sold under the collector name Pokémon Times.

Tokyo Toy Show Pikachu

The source associates this jumbo with the March 19-23, 1997 Tokyo Big Sight event, whose public days were March 22-23. Its reverse advertises the coming Part 3/4 windows. Collector reports from 2021 discussed authentication difficulties and public buy offers; neither establishes a current grading policy or a completed sale.

Parts 3 and 4

The source reports 16 prism cards plus a rainbow-foil Mew. FILE No.000 was a reported 1,000-card CoroCoro Plaza giveaway at Ito-Yokado in April 1997; the CARDDASS special was associated with Plaza machines in June. The action artwork's painter is not conclusively established here.

Anime-era scale

The Anime Series of 1998-99 and Anime Gold & Silver of 2000 move the line toward anime imagery and Generation II. They are separate products and fall outside the present 1996 checklist.

Historical grading observations

Historical collector population observations often combined both front colors, limiting comparisons between individual printings. A recurring lower-right front nick has been attributed by a collector to the machine; that explanation is a report, not a verified universal defect.

HISTORICAL CONTEXT: ORIGINAL PM-CD-96 REGISTRY / ITS DATED REFERENCES.

Twenty small details.

01 **The ©1995 line**

The copyright year belongs to the franchise. It does not date this 1996 manufacturing run.

02 **The machine names**

“100” means ¥100 for five; “20” means ¥20 for one. Green Part 1 / Red Part 2 are product identities, not a ban on the other card color.

03 **Sugimori’s early era**

These watercolors reflect a franchise with very little published material. They share the visual vocabulary of the original games.

04 **Also known as**

Collectors use Carddass Pocket Monsters, Bandai Monsters Collection and “1996 Carddass” for this release.

05 **First sold / first designed**

The TCG was previewed before Carddass reached buyers. Retail chronology is not design chronology.

06 **No explicit part label**

The cards do not print a simple Part 1 / Part 2 designation. The machine displays and card-list backs are the roster evidence.

07 **Pikachu demonstrates both colors**

The original Part 1 display uses Pikachu to show green and red versions in one product.

08 **The fixed-plan inference**

The documented prism assortments are consistent with a planned box. Exact counts and wider supply remain qualified.

09 **Stickers in disguise**

Only the prism fronts peel. A standard or Title card is not a peelable prism sticker.

10 **Water in the data**

Fishing-only subjects have a water-themed data panel in the source description.

The details keep going.

11 The map on the reverse

The three Title cards use the Kanto Town Map concept from the game materials.

12 The □ badge

Part 1 specimen backs carry Green badges; Part 2 photographs show Red badges. These do not identify the front gradient.

13 Storage culture

Thin vending cards are easy to crease. Claims about what “almost nobody” did in 1996 should be read as collector context, not a survey.

14 The prism code

Three starter finals plus four trade evolutions plus five Legendary/Mythical subjects produce twelve prism species.

15 The next releases

The registry records mid-April Part 3 and early-June Part 4 windows, plus the 1997 specials.

16 The sprite signature

The Pokémon backs preserve the original Red/Green pixel-art style; Blue used redrawn sprites.

17 Seven months into the franchise

The late-September release followed the February 27 game launch within the same year.

18 Mew had been revealed

The source describes the spring 1996 reveal and Legendary Pokémon Offer. Mew was not still completely unrevealed when Part 2 arrived.

19 The October 15 coincidence

The registry pairs the first TCG promo issue with Blue’s mail-order launch through CoroCoro.

20 Before the English cards

The English Base Set milestone came about 27 months after the Japanese vending release.

PART 1

LATE SEPTEMBER 1996

153 CARDS / COMPLETE FRONT SET



SET MONTAGE / POKEBOON JAPAN FRONT SCANS

BEFORE THE BOOSTER / SATOSHI

001

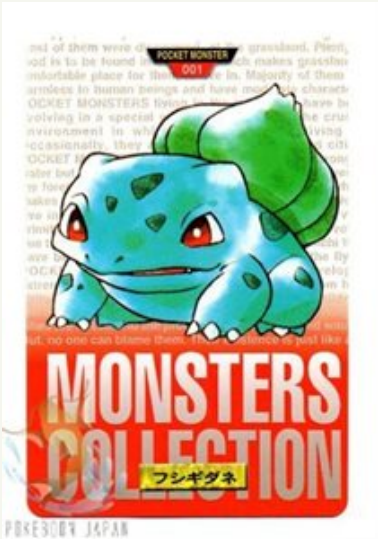
Bulbasaur

フシギダネ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



001

Bulbasaur

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SEED POKEMON

TYPE(S)

GRASS/POISON

HEIGHT

0.7 M / 70 cm

WEIGHT

6.9 KG

MAIN MOVES

Tackle, Growl, Leech Seed, Vine Whip

It has carried a plant seed on its back since birth, and the seed gradually grows. Researchers still have not decided whether this unusual Pokémon belongs to the animal kingdom or the plant kingdom.

APPEARANCE DATA / GREEN + RED



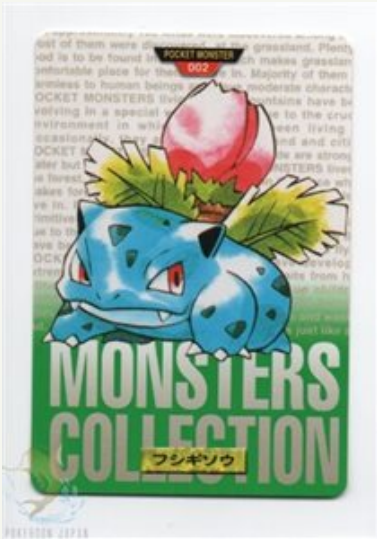
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BANDAI 1996 MADE IN JAPAN

English prose is a paraphrase; data use English game terminology.

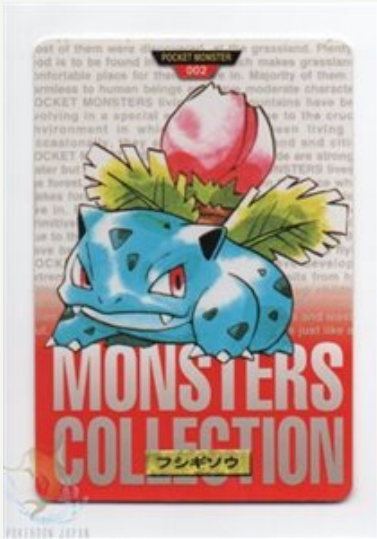
002 Ivysaur

フシギソウ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

002 Ivysaur

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SEED POKEMON

TYPE(S)

GRASS/POISON

HEIGHT

1 M / 100 cm

WEIGHT

13 KG

MAIN MOVES

Tackle, Growl, Leech Seed, Vine Whip

As Bulbasaur grows, the seed on its back becomes a bud and it becomes Ivysaur. The bud absorbs nutrients; eventually, a large flower is said to bloom.

APPEARANCE DATA / GREEN + RED



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003 Venusaur

フシギバナ

PART 1 / PRISM STICKER

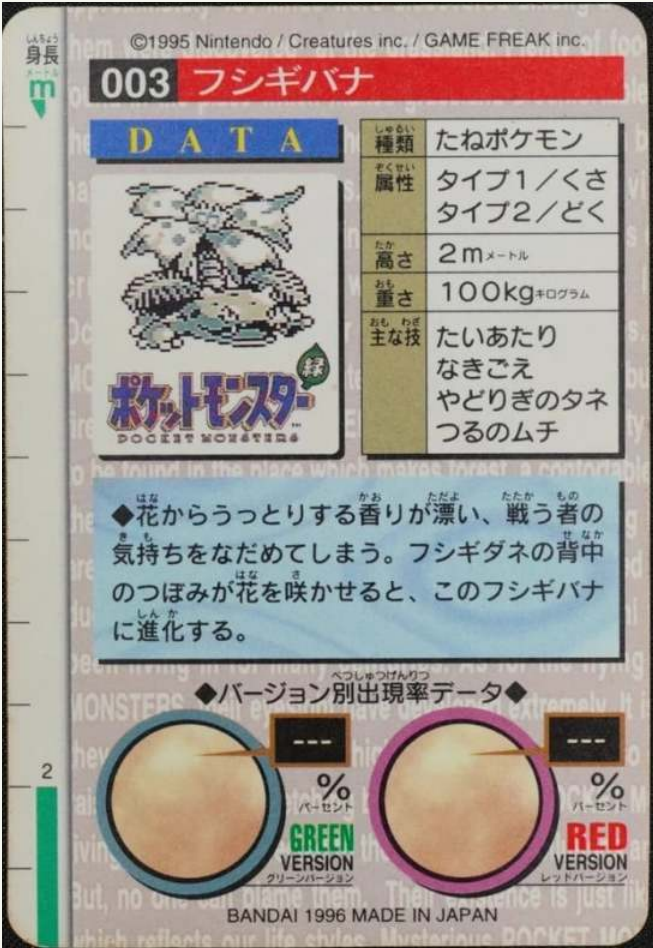


GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

003 Venusaur

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

SEED POKEMON

TYPE(S)

GRASS/POISON

HEIGHT

2 M / 200 cm

WEIGHT

100 KG

MAIN MOVES

Tackle, Growl, Leech Seed, Vine Whip

The flower gives off a soothing fragrance that calms those fighting. When the bud on Bulbasaur's back blossoms, it evolves into Venusaur.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

004

Charmander

ヒトカゲ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

004Charmander

ENGLISH INTERPRETATIONGREEN BADGE / PART 1

DATA



Original art detail

SPECIES	LIZARD POKEMON
TYPE(S)	FIRE
HEIGHT	0.6 M / 60 cm
WEIGHT	8.5 KG

MAIN MOVES

Scratch, Growl, Ember, Leer

A flame has burned on its tail since birth. When the flame goes out, its life ends. As Charmander grows, it evolves into Charmeleon.

APPEARANCE DATA / GREEN + RED



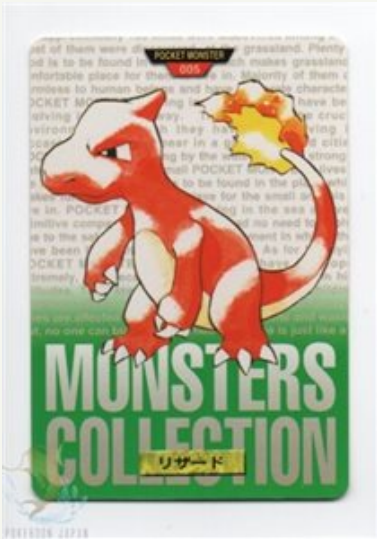
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BANDAI 1996 MADE IN JAPAN

005

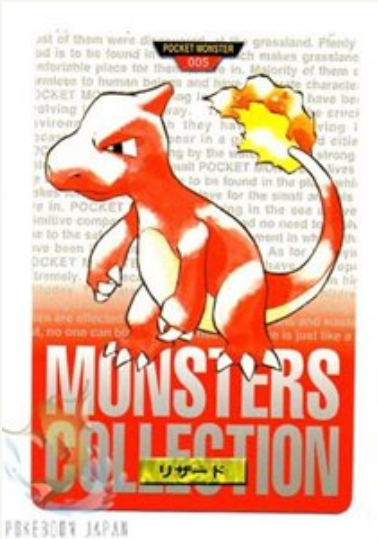
Charmeleon

リザード

PART 1 / REGULAR CARD



GREEN FRONT

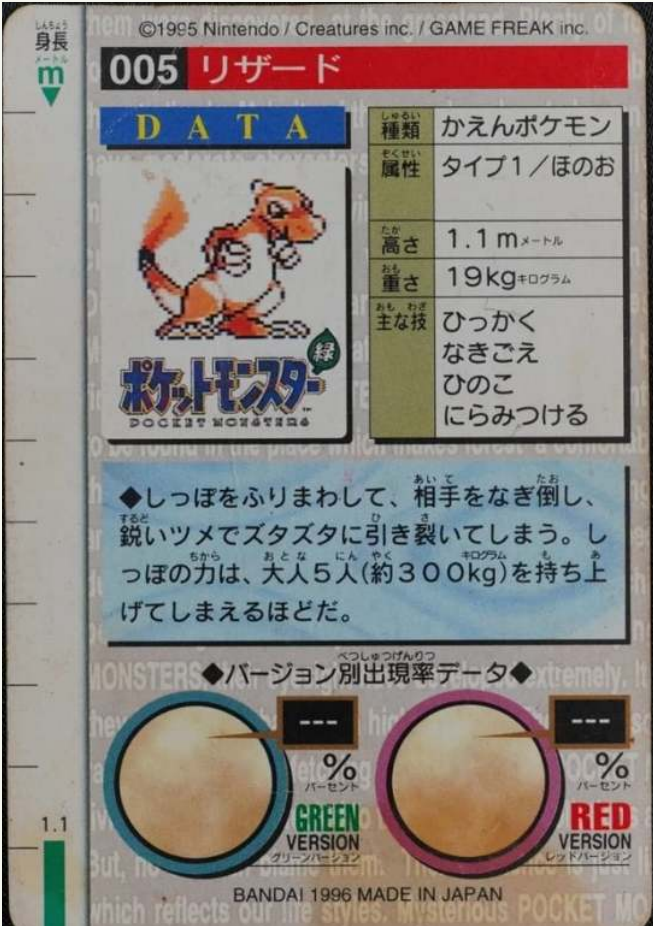


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

005

Charmeleon

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FLAME POKEMON

TYPE(S)

FIRE

HEIGHT

1.1 M / 110 cm

WEIGHT

19 KG

MAIN MOVES

Scratch, Growl, Ember, Leer

It swings its tail to knock opponents down and tears them apart with sharp claws. Its tail is strong enough to lift five adults, approximately 300 kilograms.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

006

Charizard

リザードン

PART 1 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

006

Charizard

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FLAME POKEMON

TYPE(S)

FIRE/FLYING

HEIGHT

1.7 M / 170 cm

WEIGHT

90.5 KG

MAIN MOVES

Scratch, Growl, Ember, Leer

It can fly to an altitude of 1,400 meters. The card connects this figure to a Charizard nest found partway up Mount Fuji. It breathes extremely hot flames.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

007

Squirtle

ゼニガメ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

Shared reverse design

The verified original reverse below documents both front colors. This entry uses one reverse photograph; the image-source notes explain the excluded gallery asset.

007 Squirtle

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Tackle, Tail Whip, Bubble, Water Gun

It forcefully shoots water as it withdraws its long neck into its shell. It ordinarily lives near water, but its precise habitat remains unknown.

APPEARANCE DATA / GREEN + RED



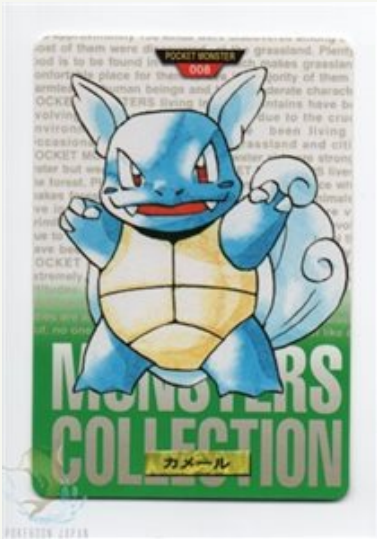
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BANDAI 1996 MADE IN JAPAN

008

Wartortle

カメール

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

008

Wartortle

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

TURTLE POKEMON

TYPE(S)

WATER

HEIGHT

1 M / 100 cm

WEIGHT

22.5 KG

MAIN MOVES

Tackle, Tail Whip, Bubble, Water Gun

It is a popular pet. Its furry tail symbolizes long life. As Squirtle grows, ears develop and it evolves into Wartortle.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

009

Blastoise

カメックス

PART 1 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

009

Blastoise

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SHELLFISH POKEMON

TYPE(S)

WATER

HEIGHT

1.6 M / 160 cm

WEIGHT

85.5 KG

MAIN MOVES

Tackle, Tail Whip, Bubble, Water Gun

Its heavy body can knock out an opponent it lands on. It hides inside its shell in danger. Its size makes it slow, but it is powerful, and its shell provides strong protection.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

010

Caterpie

キャタピー

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

010

Caterpie

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

WORM POKEMON

TYPE(S)

BUG

HEIGHT

0.3 M / 30 cm

WEIGHT

2.9 KG

MAIN MOVES

Tackle, String Shot

Its skin is green. It grows by shedding its skin, then spins silk and becomes a pupa. Pidgye, a small bird Pokémon that eats caterpillars, is its natural enemy.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

011

Metapod

トランセル

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

011

Metapod

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES	COCOON POKEMON
TYPE(S)	BUG
HEIGHT	0.7 M / 70 cm
WEIGHT	9.9 KG

MAIN MOVES

Harden

This is Caterpie's pupal stage. The shell is hard, but the inside remains soft, so it cannot withstand strong attacks.

APPEARANCE DATA / GREEN + RED



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012 Butterfree

バタフリー

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

012 Butterfree

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

BUTTERFLY POKEMON

TYPE(S)

BUG/FLYING

HEIGHT

1.1 M / 110 cm

WEIGHT

32 KG

MAIN MOVES

Confusion, PoisonPowder, Stun Spore, Sleep Powder

Water repellent scales protect its wings, allowing it to fly even in rain. The card says Butterfree emerges about seven to ten days after Caterpie becomes Metapod.

APPEARANCE DATA / GREEN + RED



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015

Beedrill

スピアー

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

015

Beedrill

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

POISON BEE POKEMON

TYPE(S)

BUG/POISON

HEIGHT

1 M / 100 cm

WEIGHT

29.5 KG

MAIN MOVES

Fury Attack, Focus Energy, Twineedle, Rage

Sometimes appearing in groups, it flies at great speed and repeatedly stings with its rear venomous needle. Weedle becomes Kakuna, then Beedrill as it develops.

APPEARANCE DATA / GREEN + RED

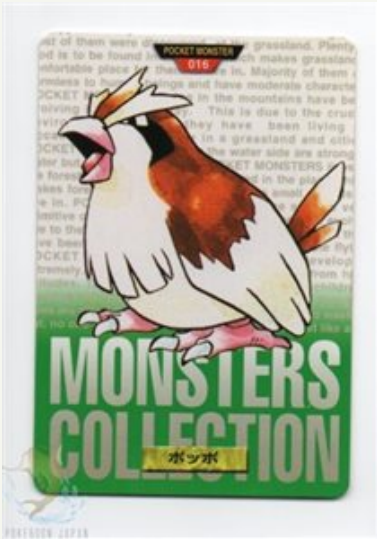


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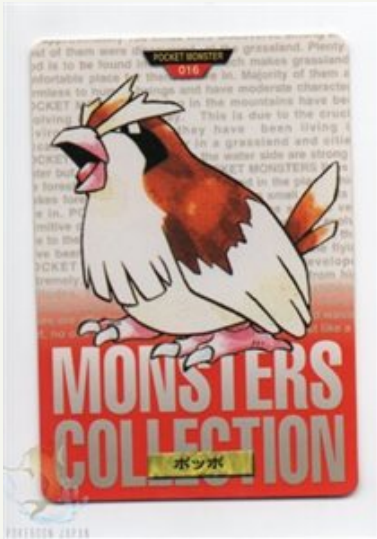
016 Pidgey

ポッポ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

016 Pidgey

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA

種類	ことりポケモン
属性	タイプ1/ノーマル タイプ2/ひこう
高さ	0.3mメートル
おも重さ	1.8kgキログラム
おもわざ主な技	かぜおこし すなかけ でんこうせっか ふきとばし

◆敵に囲まれた時は砂かけを使って脱出する。戦いは好きではない。草むらの中にかくれて、小さい虫などを捕らえる。ビードルやキャタピーを好んで食べる。

◆バージョン別出現率データ◆

50%
GREEN
VERSION
グリーンバージョン

50%
RED
VERSION
レッドバージョン

MAIN MOVES

Gust, Sand-Attack, Quick Attack, Whirlwind

It uses sand to escape when surrounded by enemies and dislikes fighting. It hides in grass to catch small insects, particularly Weedle and Caterpie.

APPEARANCE DATA / GREEN + RED

50%
GREEN
VERSION
グリーンバージョン

50%
RED
VERSION
レッドバージョン

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083

017

Pidgeotto

ピジョン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

017

Pidgeotto

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Gust, Sand-Attack, Quick Attack, Whirlwind

It dives from 800 meters to capture prey with its developed talons. The card describes it carrying Exeggcute to a nest 100 kilometers away and possessing the stamina to fly for long periods.

APPEARANCE DATA / GREEN + RED



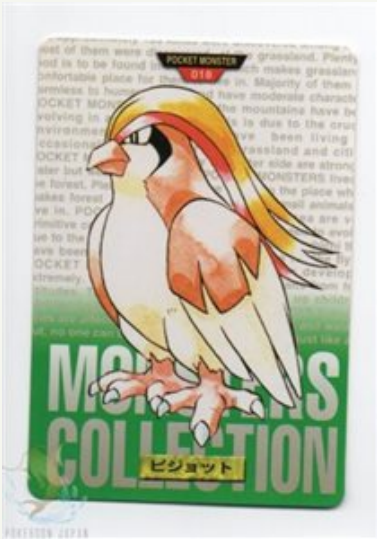
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018

Pidgeot

ピジョット

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

018

Pidgeot

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Gust, Sand-Attack, Quick Attack, Whirlwind

Pidgey's final evolved form reaches 1.5 meters. It spreads its beautiful wings to intimidate opponents and flies at Mach 2.

APPEARANCE DATA / GREEN + RED



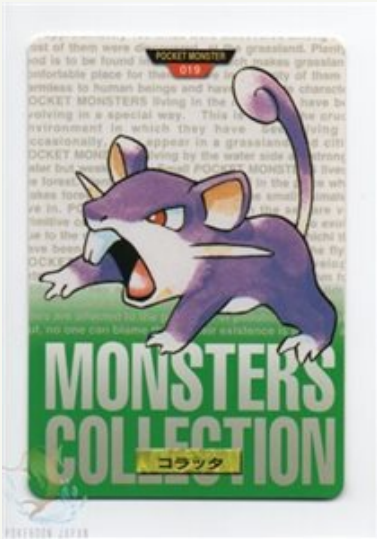
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019

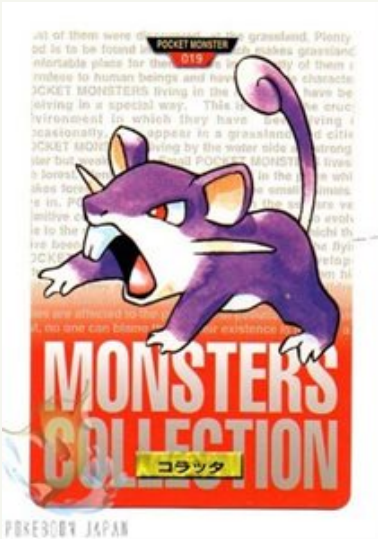
Rattata

コラッタ

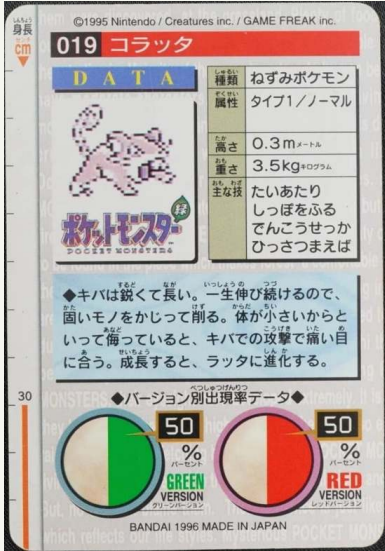
PART 1 / REGULAR CARD



GREEN FRONT

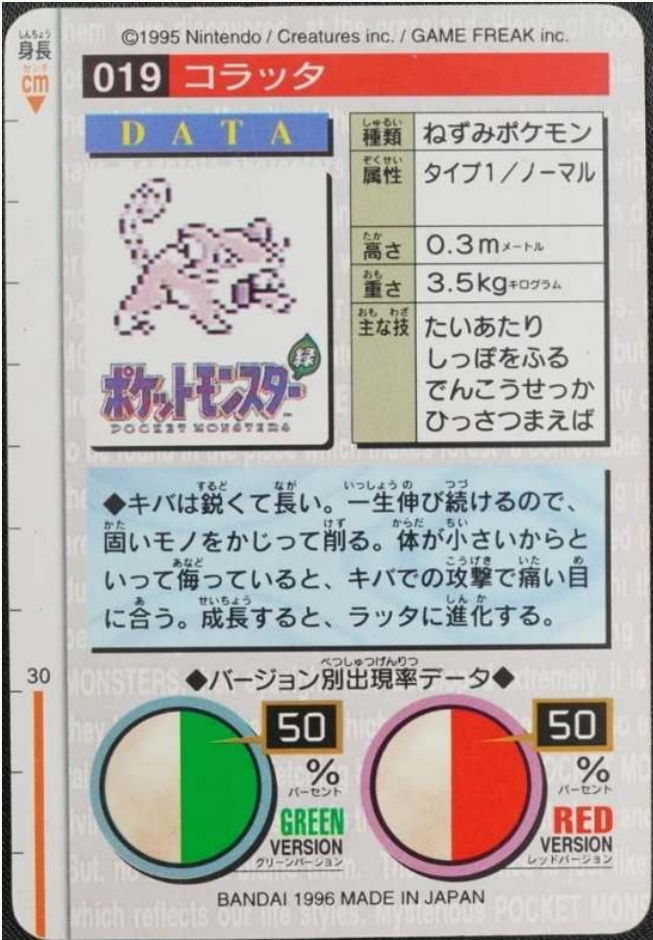


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

019

Rattata

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES	MOUSE POKEMON
TYPE(S)	NORMAL
HEIGHT	0.3 M / 30 cm
WEIGHT	3.5 KG

MAIN MOVES

Tackle, Tail Whip, Quick Attack, Hyper Fang

Its long, sharp incisors grow throughout its life, so it gnaws hard objects to wear them down. Underestimating its small body can result in a painful bite. It develops into Raticate.

APPEARANCE DATA / GREEN + RED



50% GREEN VERSION
50% RED VERSION

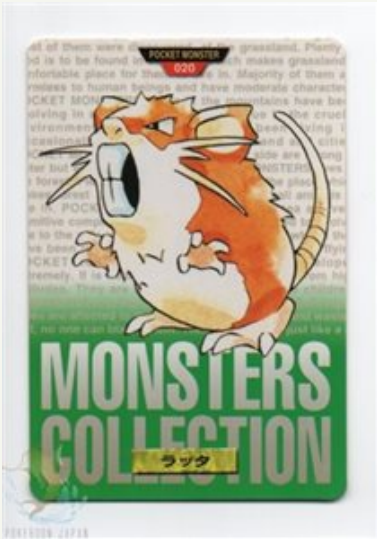
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020

Raticate

ラッタ

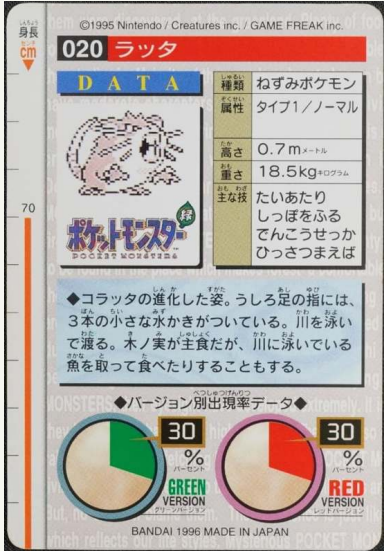
PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

020

Raticate

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

MOUSE POKEMON

TYPE(S)

NORMAL

HEIGHT

0.7 M / 70 cm

WEIGHT

18.5 KG

MAIN MOVES

Tackle, Tail Whip, Quick Attack, Hyper Fang

Rattata's evolved form has three small webbed toes on its rear feet and can swim across rivers. Nuts are its main food, but it also catches and eats fish.

APPEARANCE DATA / GREEN + RED



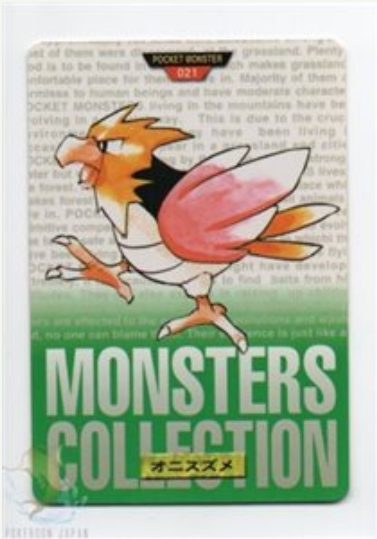
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021

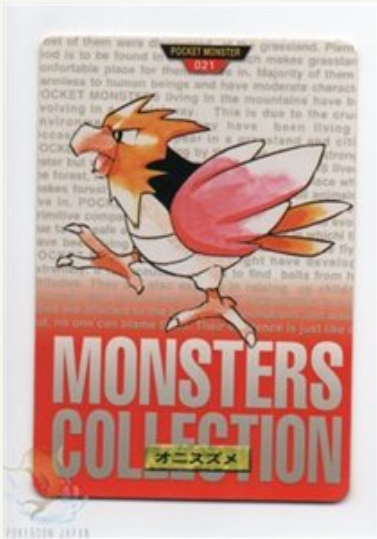
Spearow

オニスズメ

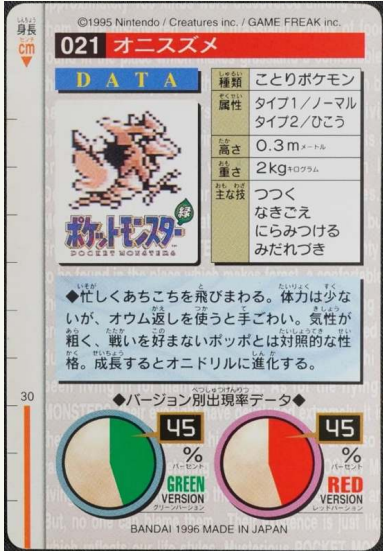
PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

021

Spearow

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

TINY BIRD POKEMON

TYPE(S)

NORMAL/FLYING

HEIGHT

0.3 M / 30 cm

WEIGHT

2 KG

Original art detail

MAIN MOVES

Peck, Growl, Leer, Fury Attack

It busily flies from place to place. Its stamina is limited, but Mirror Move makes it dangerous. Its rough temperament contrasts with peaceful Pidgey. It grows into Fearow.

APPEARANCE DATA / GREEN + RED



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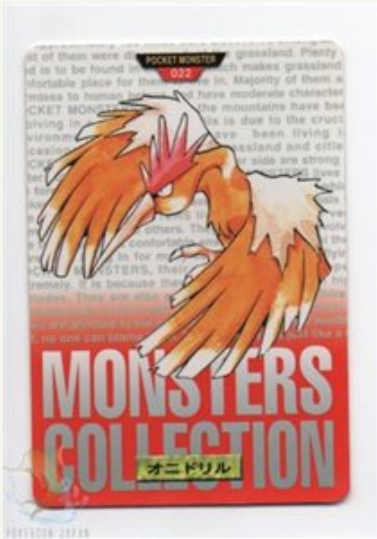
022 Fearow

オニドリル

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



022 Fearow

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Peck, Growl, Leer, Fury Attack

Its large wings allow it to stay airborne for an entire day. Its powerful beak can swallow small Pokémon such as Rattata whole.

APPEARANCE DATA / GREEN + RED



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025

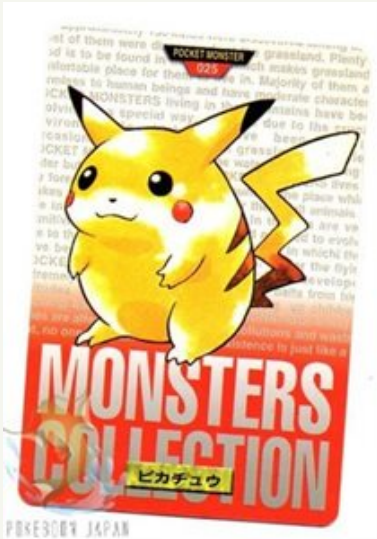
Pikachu

ピカチュウ

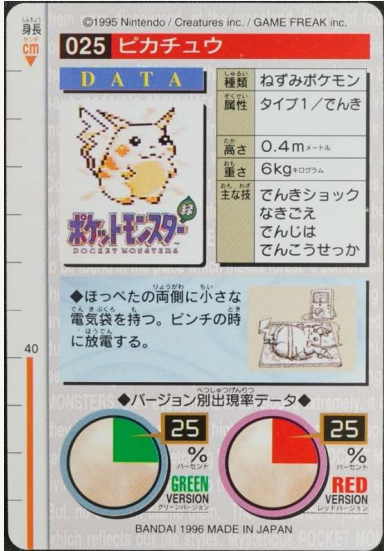
PART 1 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

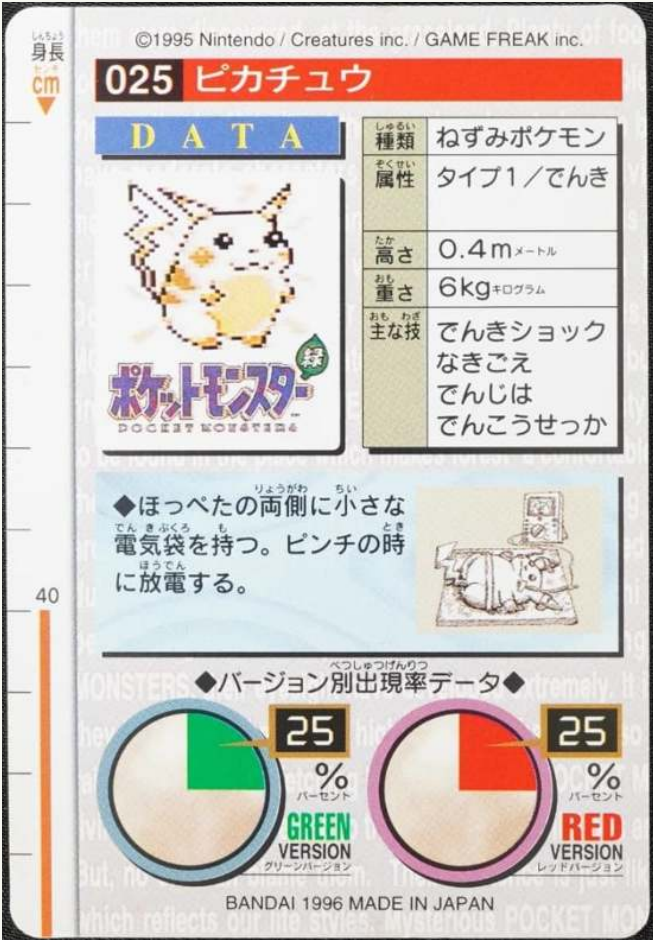


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

025

Pikachu

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES	MOUSE POKEMON
TYPE(S)	ELECTRIC
HEIGHT	0.4 M / 40 cm
WEIGHT	6 KG

MAIN MOVES

ThunderShock, Growl, Thunder Wave, Quick Attack

It has small electrical sacs on both cheeks and discharges electricity when in danger.

APPEARANCE DATA / GREEN + RED



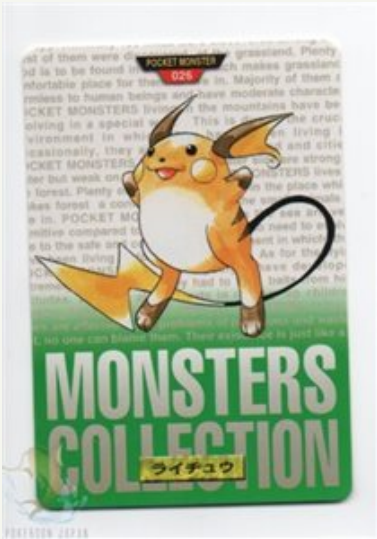
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026

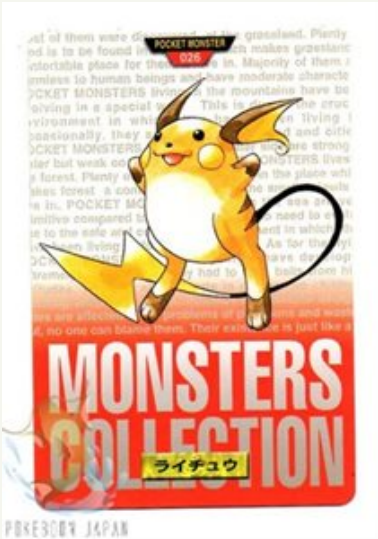
Raichu

ライチュウ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

026

Raichu

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

MOUSE POKEMON

TYPE(S)

ELECTRIC

HEIGHT

0.8 M / 80 cm

WEIGHT

30 KG

MAIN MOVES

ThunderShock, Growl, Thunder Wave

Its electrical discharge can reach 100,000 volts; touching it can knock out even an Indian elephant. The card describes Pikachu developing into Raichu.

APPEARANCE DATA / GREEN + RED



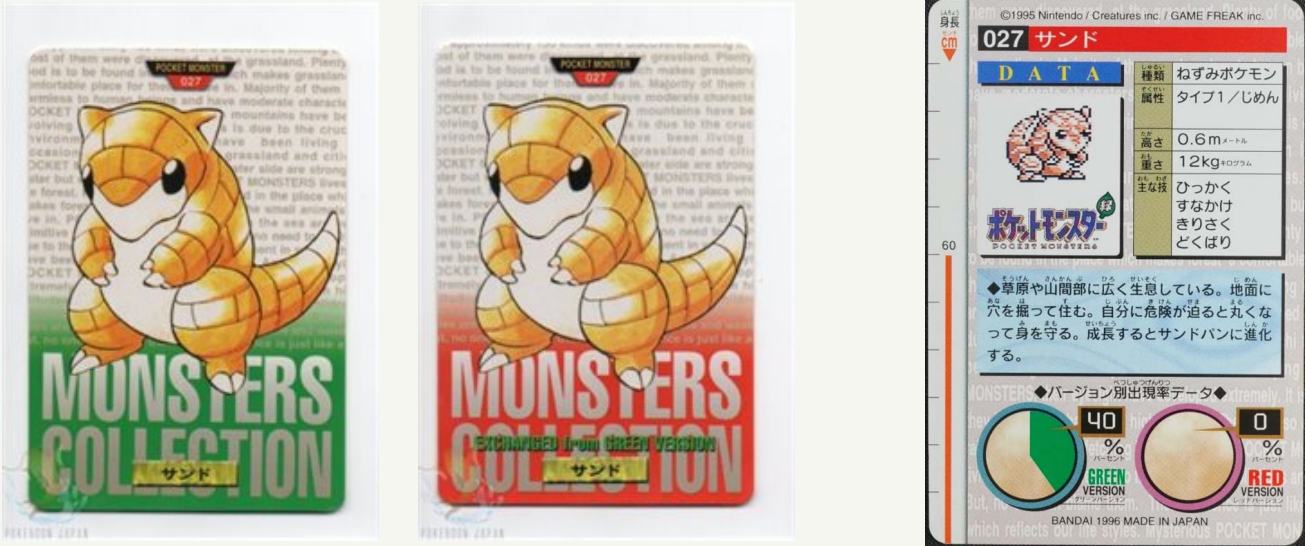
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027

Sandshrew

サンド

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

027

Sandshrew

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA	SPECIES MOUSE POKEMON
	TYPE(S) GROUND
	HEIGHT 0.6 M / 60 cm
	WEIGHT 12 KG

Original art detail

MAIN MOVES

Scratch, Sand-Attack, Slash, Poison Sting

It is widely distributed across grassland and mountain regions, living in holes it digs in the ground. When danger approaches, it curls up to protect itself. It develops into Sandslash.

APPEARANCE DATA / GREEN + RED

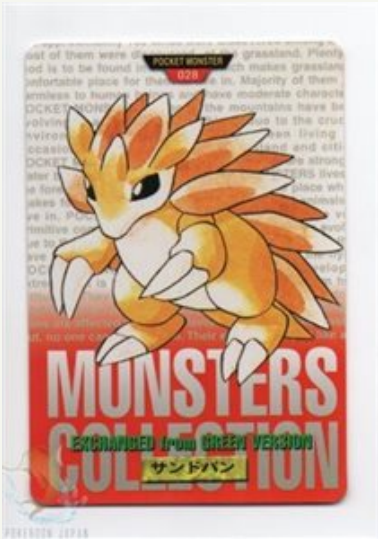
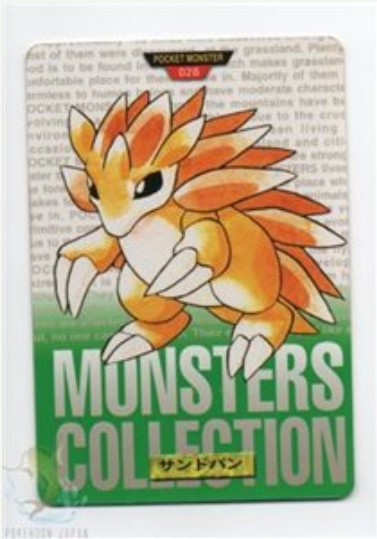


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028 Sandslash

サンドパン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION
ORIGINAL REVERSE / RED GALLERY



028 Sandslash

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Scratch, Sand-Attack, Slash, Poison Sting

It moves quickly and attacks with its back spines and sharp claws. Once it takes a defensive position, approaching it becomes difficult. The card also warns that it possesses poison.

APPEARANCE DATA / GREEN + RED



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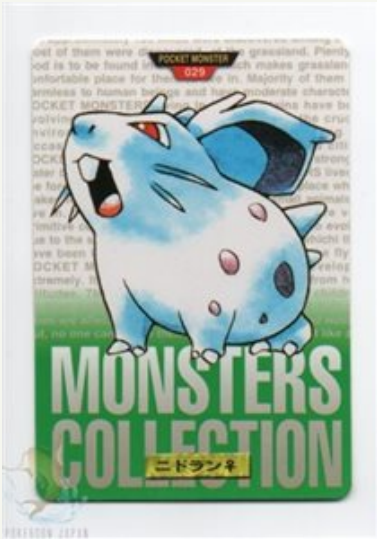
BEFORE THE BOOSTER / SATOSHI

029

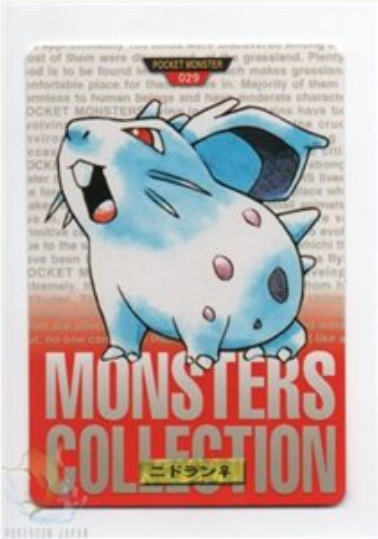
Nidoran♀

ニドラン♀

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

029

Nidoran♀

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA

SPECIES

POISON PIN POKEMON

TYPE(S)

POISON

HEIGHT

0.4 M / 40 cm

WEIGHT

7 KG

MAIN MOVES

Growl, Tackle, Scratch, Poison Sting

Despite its size, its poisonous needle is powerful. Females have smaller horns. The card says that two eggs are laid at summer's end, always hatching into one female and one male.

APPEARANCE DATA / GREEN + RED

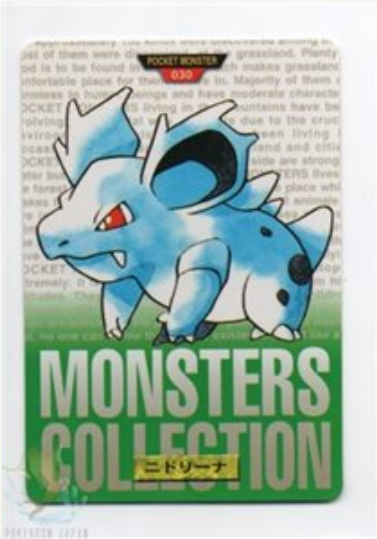
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030

Nidorina

ニドリーナ

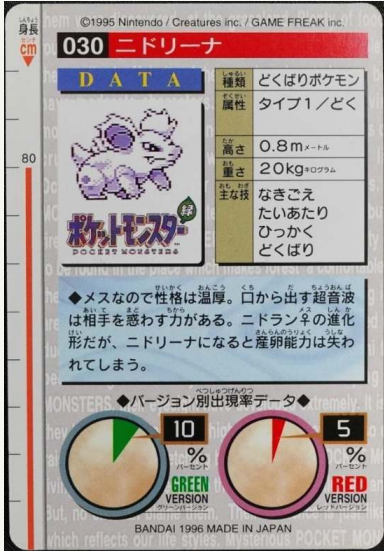
PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

030

Nidorina

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

POISON PIN POKEMON

TYPE(S)

POISON

HEIGHT

0.8 M / 80 cm

WEIGHT

20 KG

MAIN MOVES

Growl, Tackle, Scratch, Poison Sting

Its temperament is gentle. Ultrasound from its mouth can confuse opponents. Although evolved from female Nidoran, the card says Nidorina loses the ability to lay eggs.

APPEARANCE DATA / GREEN + RED



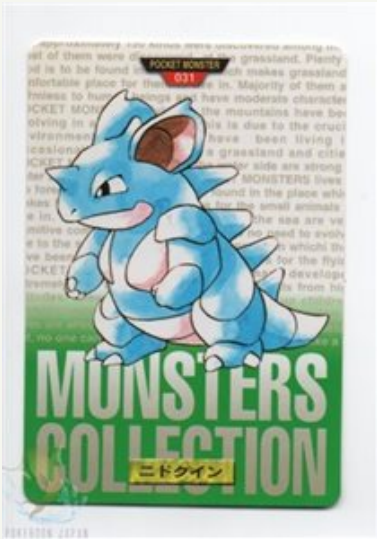
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031

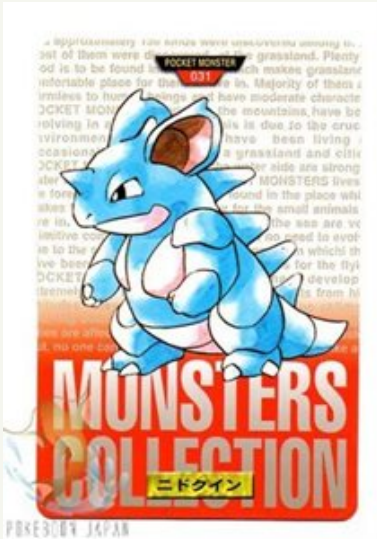
Nidoqueen

ニドクイン

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

031

Nidoqueen

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Tackle, Scratch, Tail Whip, Poison Sting

Hard, needlelike bristles cover its body and stand up when it becomes excited. It is female Nidoran's final evolved form, requiring a special stone to develop into Nidoqueen.

APPEARANCE DATA / GREEN + RED



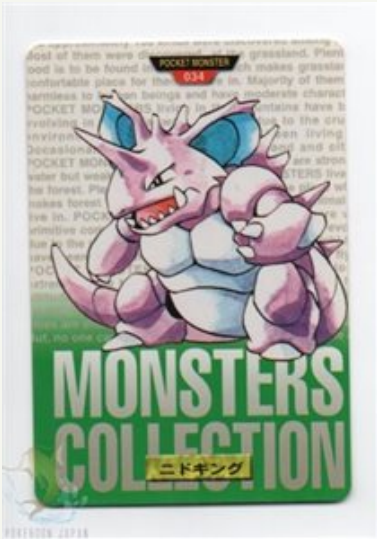
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034

Nidoking

ニドキング

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

034

Nidoking

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Tackle, Horn Attack, Poison Sting, Thrash

Its stonelike skin and long horn are distinctive. The horn is poisonous. Male Nidoran's final evolved form requires a special stone, just as the female line does.

APPEARANCE DATA / GREEN + RED



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035

Clefairy

ピッピ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

035

Clefairy

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FAIRY POKEMON

TYPE(S)

NORMAL

HEIGHT

0.6 M / 60 cm

WEIGHT

7.5 KG

MAIN MOVES

Pound, Growl, Sing, DoubleSlap

Its charming appearance makes it a popular pet, but finding one is difficult. Mount Moon is the only habitat confirmed in this card's account.

APPEARANCE DATA / GREEN + RED



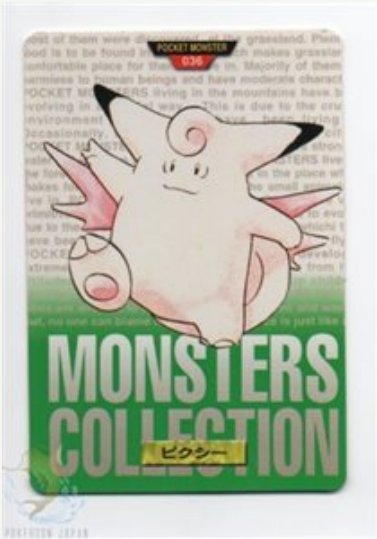
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036

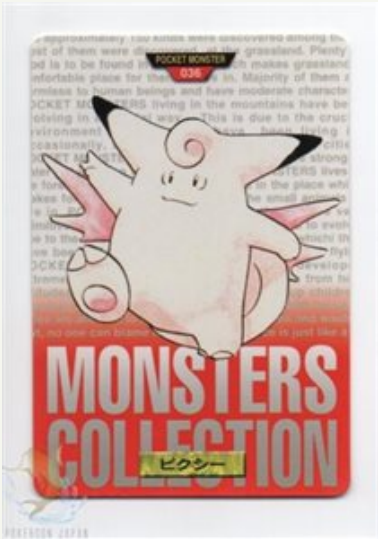
Clefable

ピクシー

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

036

Clefable

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FAIRY POKEMON

TYPE(S)

NORMAL

HEIGHT

1.3 M / 130 cm

WEIGHT

40 KG

MAIN MOVES

Sing, DoubleSlap, Minimize, Metronome

Its hearing can distinguish a dropped pin from a kilometer away. Clefairy evolves into Clefable, but the card says many people prefer Clefairy's appearance and do not want to evolve it.

APPEARANCE DATA / GREEN + RED



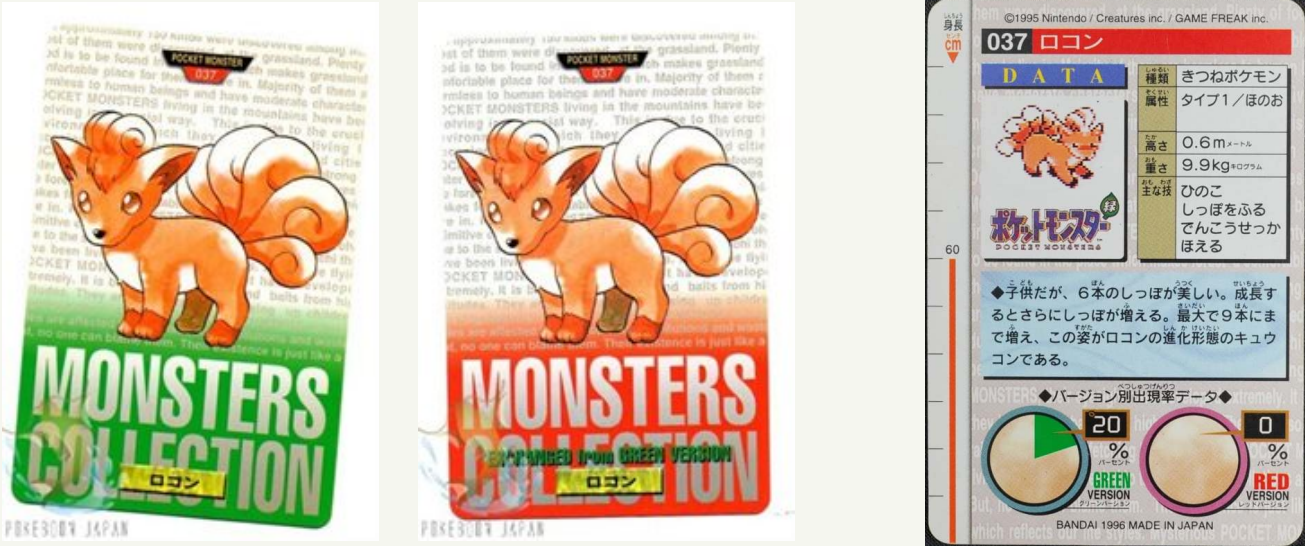
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037

Vulpix

ロコン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

037

Vulpix

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES

FOX POKEMON

TYPE(S)

FIRE

HEIGHT

0.6 M / 60 cm

WEIGHT

9.9 KG

MAIN MOVES

Ember, Tail Whip, Quick Attack, Roar

This young Pokémon has six beautiful tails. More appear as it develops, eventually reaching nine in its evolved form, Ninetales.

APPEARANCE DATA / GREEN + RED

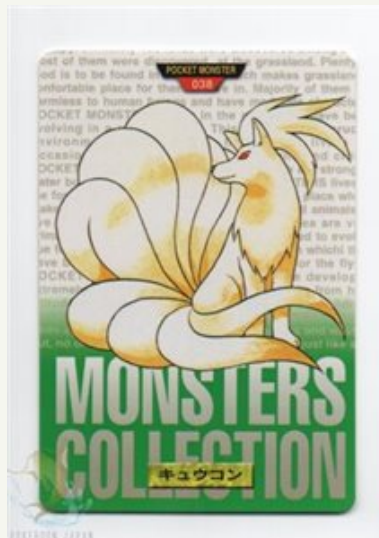


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BANDAI 1996 MADE IN JAPAN

038 Ninetales

キュウコン

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

038 Ninetales

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES
FOX POKEMON

TYPE(S)
FIRE

HEIGHT
1.1 M / 110 cm

WEIGHT
19.9 KG

MAIN MOVES

Ember, Tail Whip, Quick Attack, Roar

It has golden fur and nine long tails. It is said to live for a thousand years. The card includes a proverb: Ninetales lives a thousand years, Blastoise ten thousand.

APPEARANCE DATA / GREEN + RED



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039

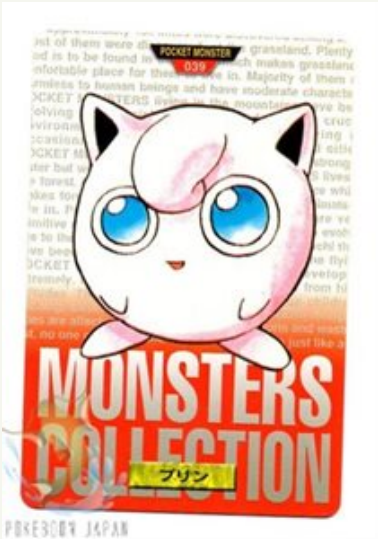
Jigglypuff

プリン

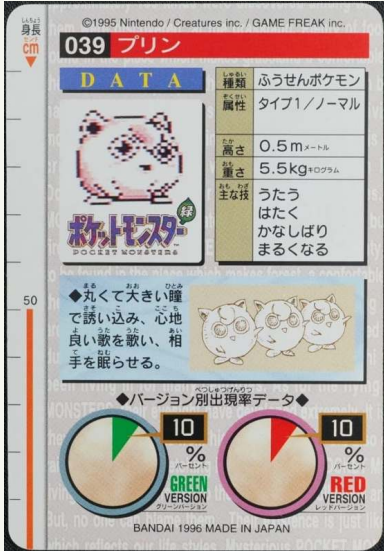
PART 1 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

039

Jigglypuff

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

BALLOON POKEMON

TYPE(S)

NORMAL

HEIGHT

0.5 M / 50 cm

WEIGHT

5.5 KG

MAIN MOVES

Sing, Pound, Disable, Defense Curl

It draws others in with its large, round eyes, then sings a pleasant song that puts its opponent to sleep.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

040

Wigglytuff

プクリン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

040

Wigglytuff

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Sing, Disable, Defense Curl, DoubleSlap

Its fine, supple fur is enchanting and valuable. Usually quiet, it inflates like a balloon when angry. Jigglypuff evolves into Wigglytuff.

APPEARANCE DATA / GREEN + RED



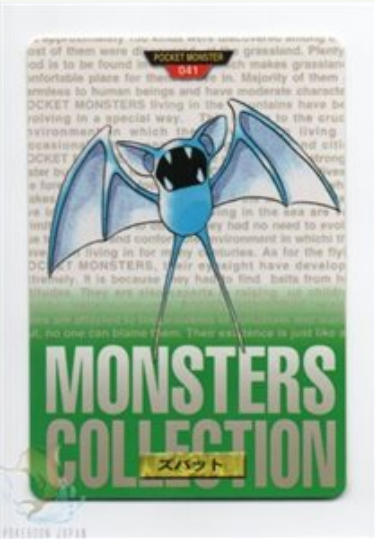
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BANDAI 1996 MADE IN JAPAN

041

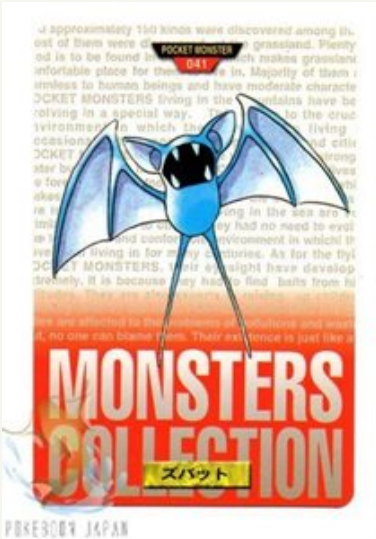
Zubat

ズバット

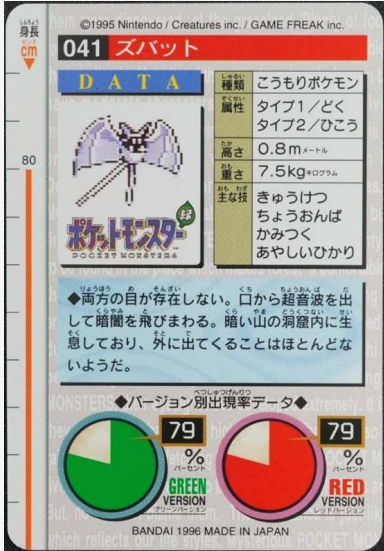
PART 1 / REGULAR CARD



GREEN FRONT

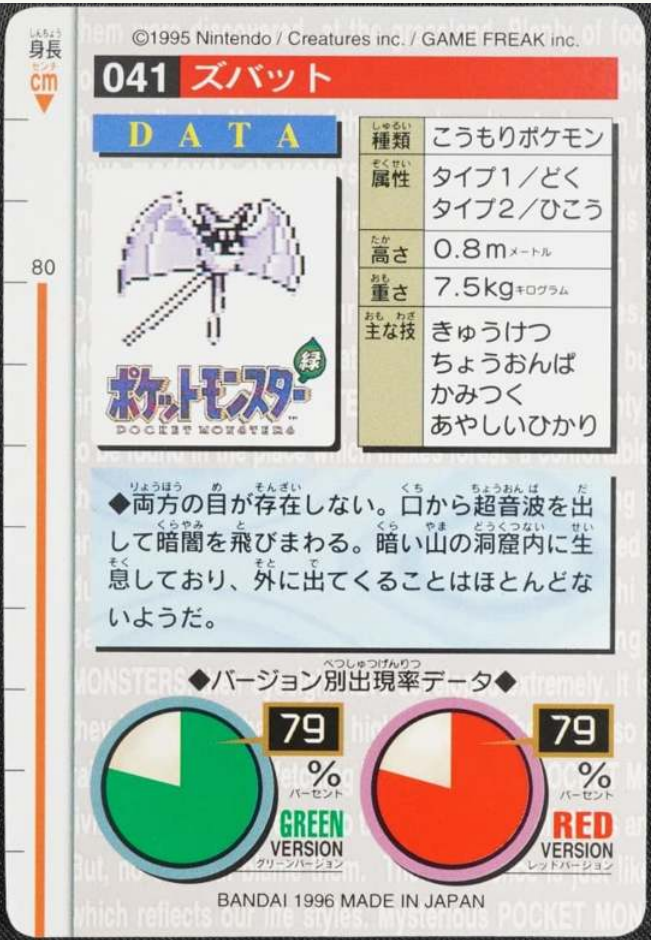


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

041

Zubat

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



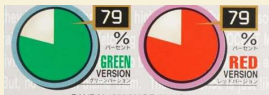
Original art detail

MAIN MOVES

Leech Life, Supersonic, Bite, Confuse Ray

It has no eyes. It emits ultrasound from its mouth to navigate darkness. It lives in dark mountain caves and apparently rarely comes outside.

APPEARANCE DATA / GREEN + RED

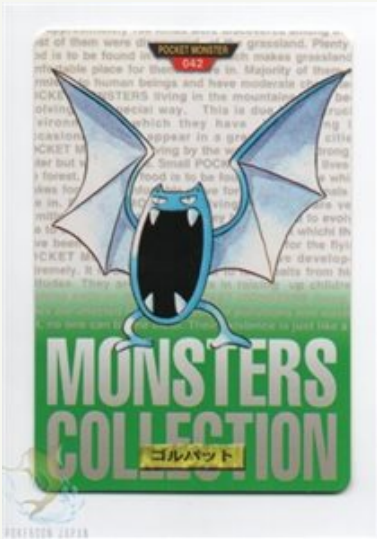


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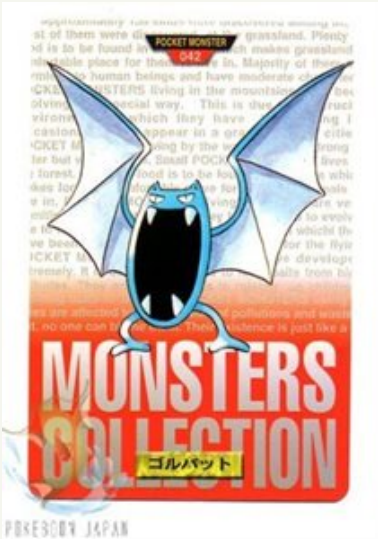
042 Golbat

ゴルバット

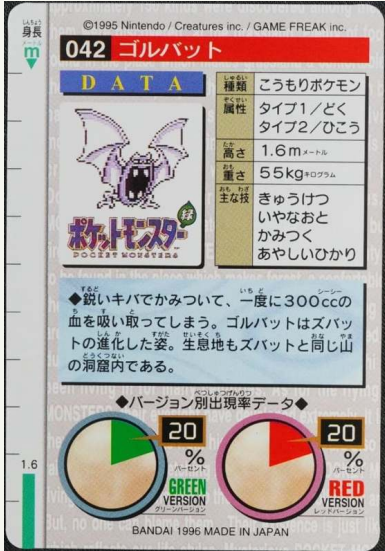
PART 1 / REGULAR CARD



GREEN FRONT

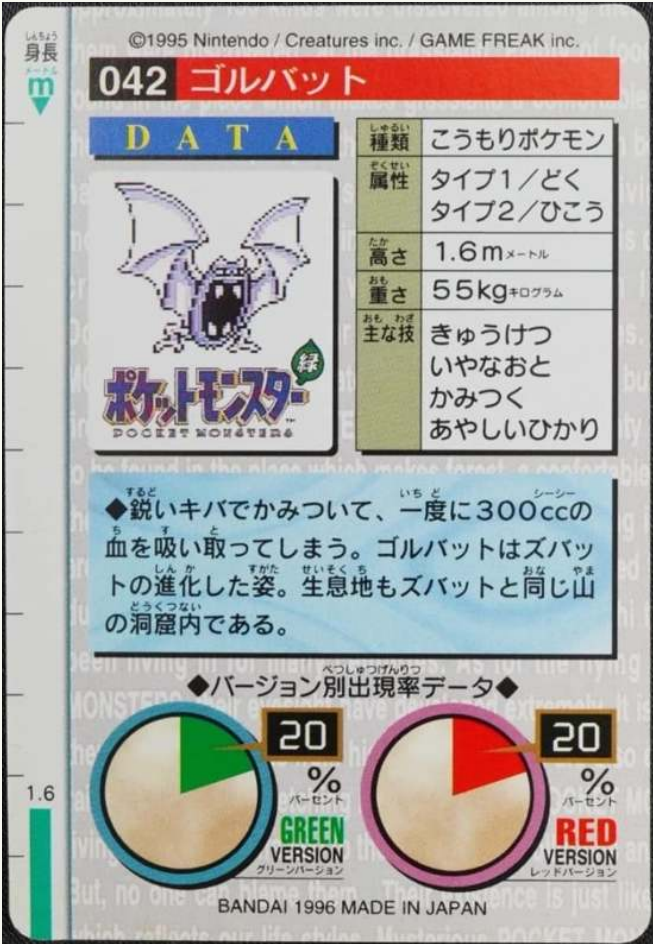


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

042 Golbat

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Leech Life, Screech, Bite, Confuse Ray

Its sharp fangs can draw 300 cubic centimeters of blood at once. Golbat is Zubat's evolved form and shares its mountain cave habitat.

APPEARANCE DATA / GREEN + RED



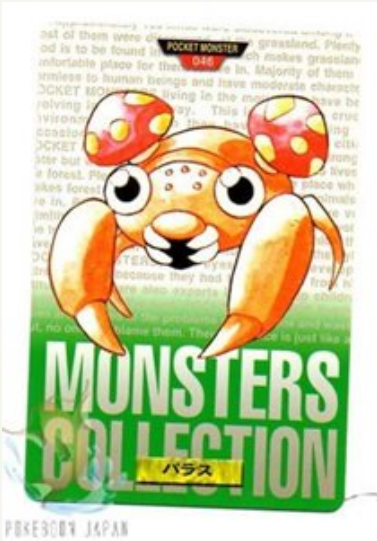
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046

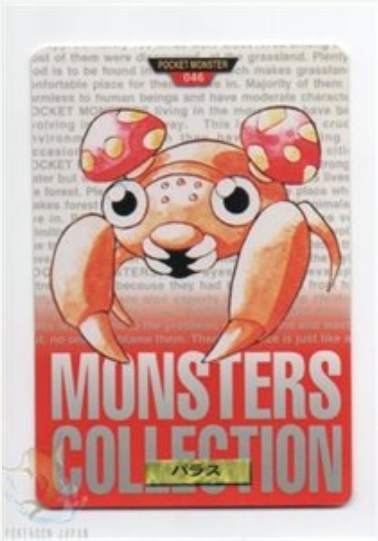
Paras

パラス

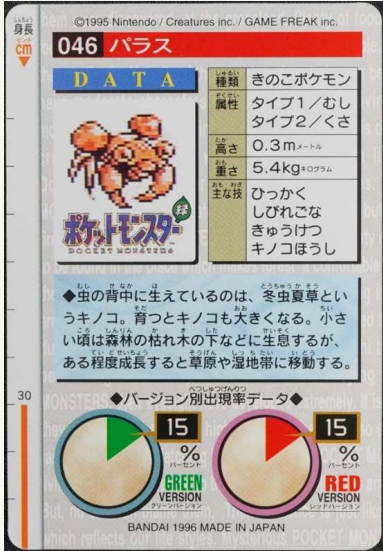
PART 1 / REGULAR CARD



GREEN FRONT

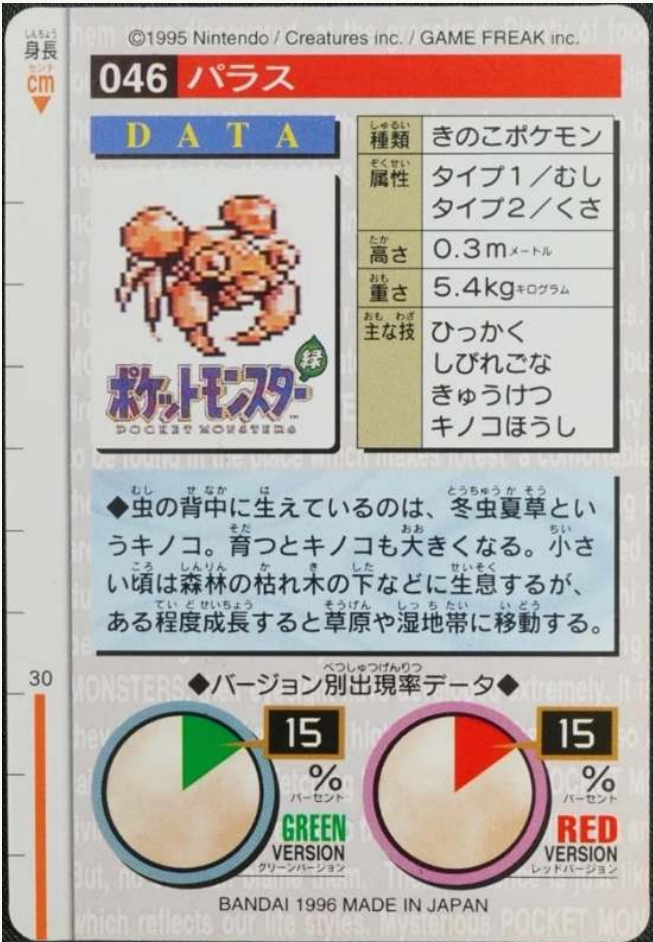


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

046

Paras

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

MUSHROOM POKEMON

TYPE(S)

BUG/GRASS

HEIGHT

0.3 M / 30 cm

WEIGHT

5.4 KG

MAIN MOVES

Scratch, Stun Spore, Leech Life, Spore

The mushrooms on its back are cordyceps and grow along with it. When young, it lives under dead trees in forests; as it develops, it moves into grassland and wetlands.

APPEARANCE DATA / GREEN + RED



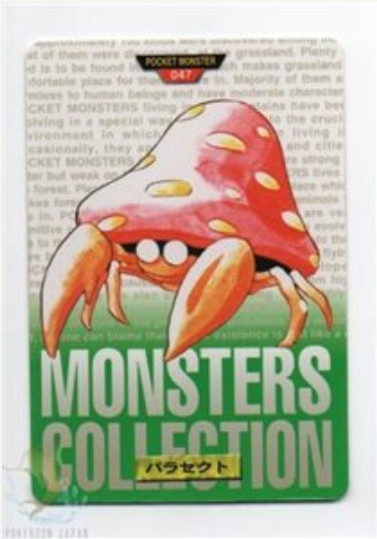
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047

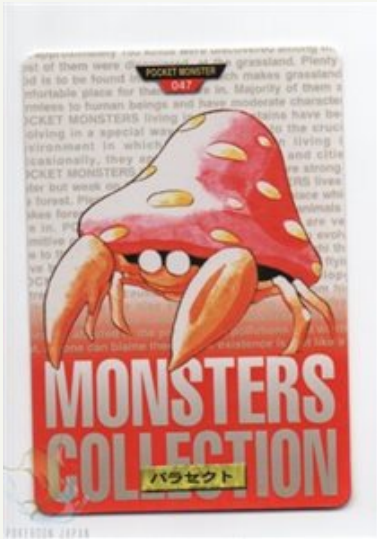
Parasect

パラセクト

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

047

Parasect

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

MUSHROOM POKEMON

TYPE(S)

BUG/GRASS

HEIGHT

1 M / 100 cm

WEIGHT

29.5 KG

MAIN MOVES

Scratch, Stun Spore, Leech Life, Spore

It scatters poisonous spores from its mushroom cap, although the card says these spores are used in Chinese traditional medicine. Paras evolves into Parasect. It lives mainly in grassland and wetlands.

APPEARANCE DATA / GREEN + RED



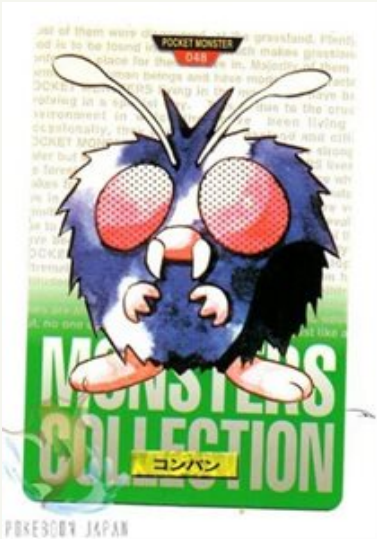
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048

Venonat

コンパン

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

048

Venonat

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

INSECT POKEMON

TYPE(S)

BUG/POISON

HEIGHT

1 M / 100 cm

WEIGHT

30 KG

MAIN MOVES

Tackle, Disable, PoisonPowder, Leech Life

Its eyes act as radar even in darkness, and it can fire beams from them. It is identified as an insect and evolves into the poisonous moth Pokémon Venomoth.

APPEARANCE DATA / GREEN + RED





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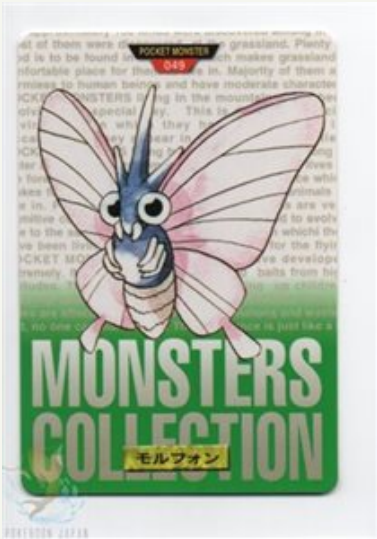
BANDAI 1996 MADE IN JAPAN

049

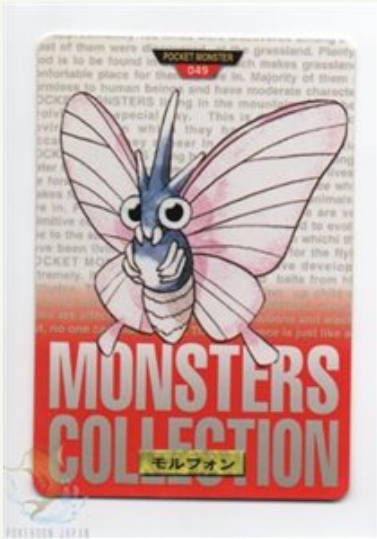
Venomoth

モルフォン

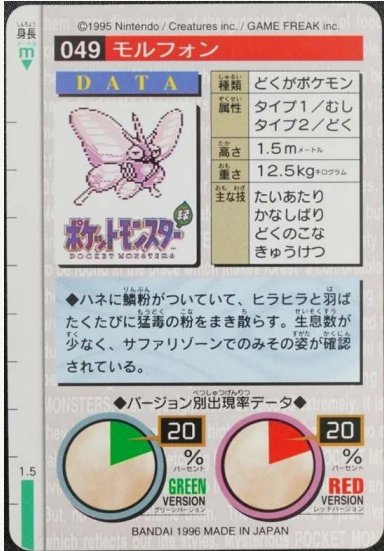
PART 1 / REGULAR CARD



GREEN FRONT

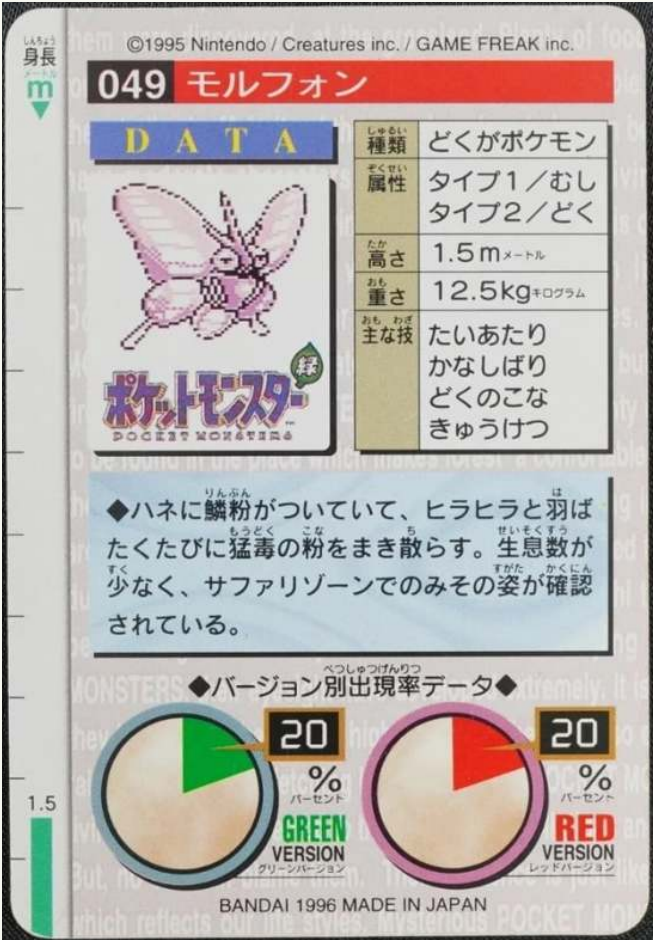


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

049

Venomoth

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA

SPECIES

POISON MOTH POKEMON

TYPE(S)

BUG/POISON

HEIGHT

1.5 M / 150 cm

WEIGHT

12.5 KG

Original art detail

MAIN MOVES

Tackle, Disable, PoisonPowder, Leech Life

Its wings are covered in scales, releasing highly poisonous powder whenever it flutters them. Its population is small; this account confirms it only in the Safari Zone.

APPEARANCE DATA / GREEN + RED

20%

GREEN VERSION

20%

RED VERSION

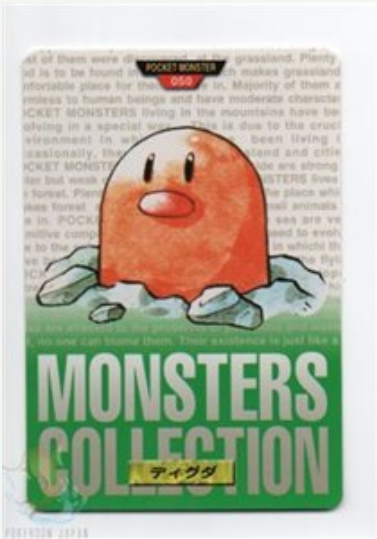
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109

050 Diglett

ディグダ

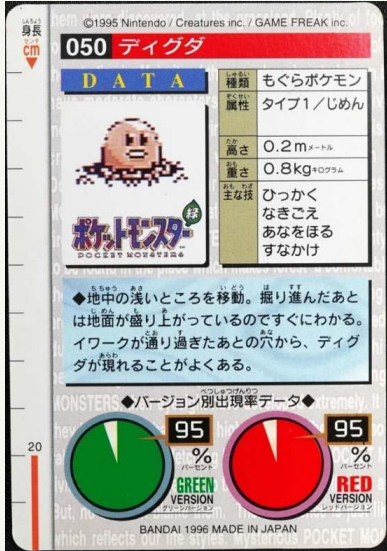
PART 1 / REGULAR CARD



GREEN FRONT

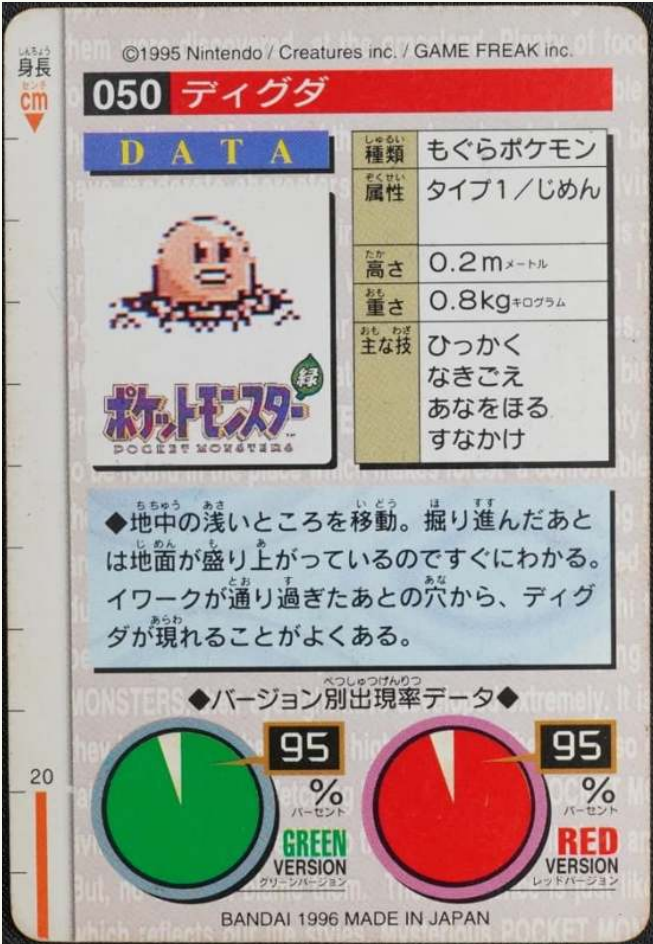


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

050 Diglett

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA

SPECIES

MOLE POKEMON

TYPE(S)

GROUND

HEIGHT

0.2 M / 20 cm

WEIGHT

0.8 KG

MAIN MOVES

Scratch, Growl, Dig, Sand-Attack

It moves through shallow soil, leaving visibly raised ground behind it. Diglett often emerges from holes left after Onix passes through.

APPEARANCE DATA / GREEN + RED

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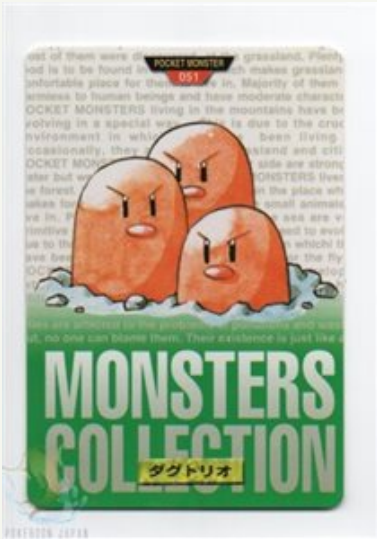
BANDAI 1996 MADE IN JAPAN

051

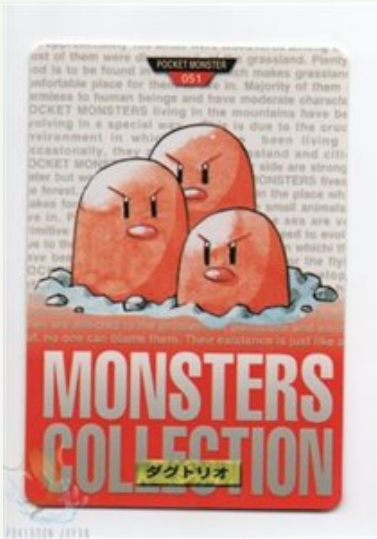
Dugtrio

ダグトリオ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

051

Dugtrio

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Scratch, Growl, Dig, Sand-Attack

It tunnels underground, then attacks an unsuspecting opponent from another location. Some researchers group Dugtrio, Dodrio, Exeggcute and Exeggutor into one category.

APPEARANCE DATA / GREEN + RED

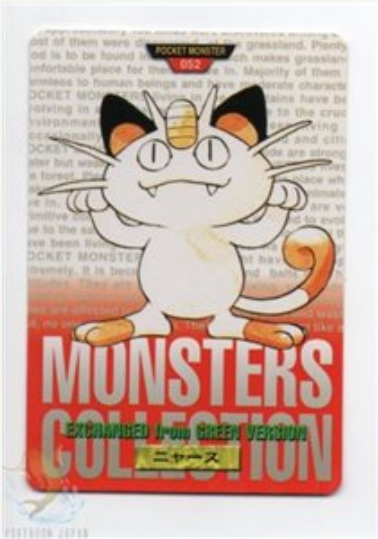
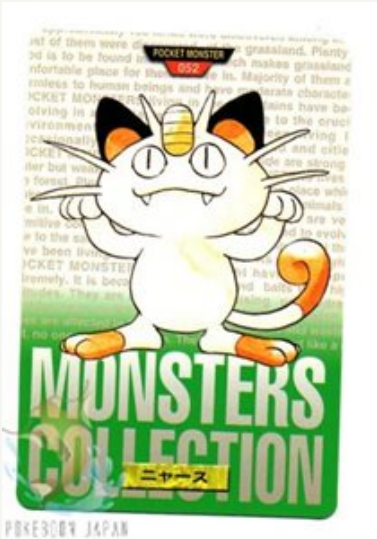


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052 Meowth

ニャース

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION
ORIGINAL REVERSE / RED GALLERY



052 Meowth

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Scratch, Growl, Bite, Pay Day

It sleeps much of the day. At night its eyes shine and it patrols its territory. Its Pay Day technique makes it a useful Pokémon that earns money.

APPEARANCE DATA / GREEN + RED



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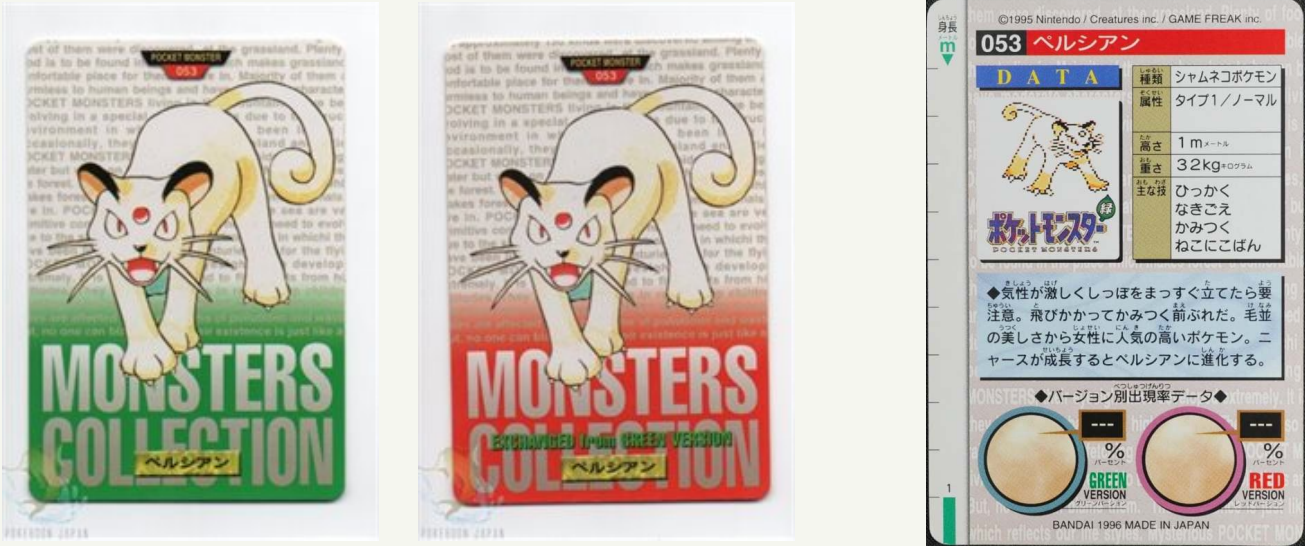
BEFORE THE BOOSTER / SATOSHI

053

Persian

ペルシアン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

053

Persian

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

CLASSY CAT POKEMON

TYPE(S)

NORMAL

HEIGHT

1 M / 100 cm

WEIGHT

32 KG

MAIN MOVES

Scratch, Growl, Bite, Pay Day

It is fierce; a raised, straight tail signals an imminent leap and bite. Its beautiful coat makes it popular with women in this account. Meowth develops into Persian.

APPEARANCE DATA / GREEN + RED



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054

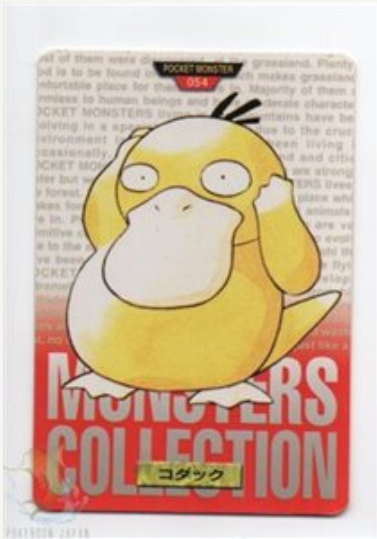
Psyduck

コダック

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

054

Psyduck

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

DUCK POKEMON

TYPE(S)

WATER

HEIGHT

0.8 M / 80 cm

WEIGHT

19.6 KG

MAIN MOVES

Scratch, Tail Whip, Disable, Confusion

A waterside Pokémon troubled by constant headaches. When a headache becomes intense, it begins using mysterious powers. It develops into Golduck.

APPEARANCE DATA / GREEN + RED



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055

Golduck

ゴルダック

PART 1 / REGULAR CARD



GREEN FRONT

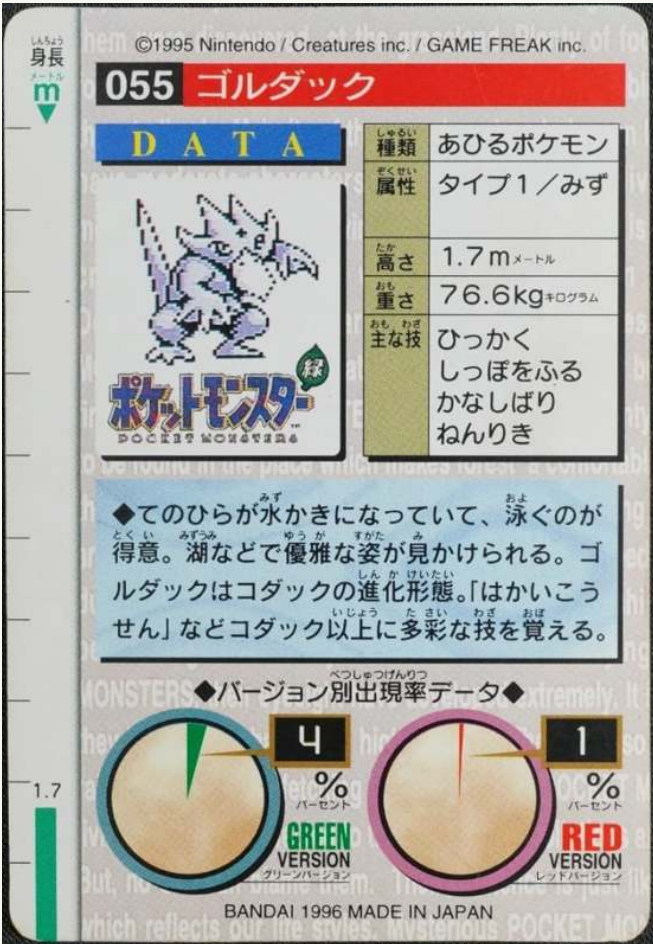


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

055

Golduck

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

DUCK POKEMON

TYPE(S)

WATER

HEIGHT

1.7 M / 170 cm

WEIGHT

76.6 KG

MAIN MOVES

Scratch, Tail Whip, Disable, Confusion

Its webbed hands make it a skilled swimmer, gracefully seen on lakes. It evolves from Psyduck and learns a wider variety of techniques, including Hyper Beam.

APPEARANCE DATA / GREEN + RED



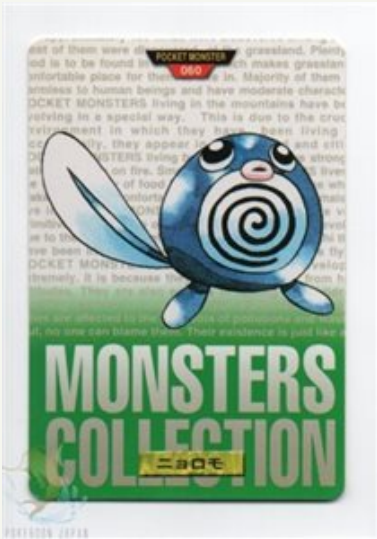
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060

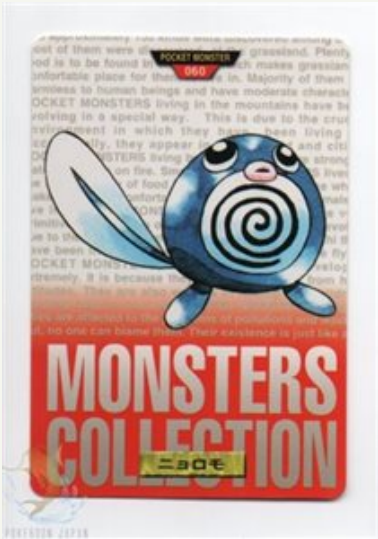
Poliwag

ニョロモ

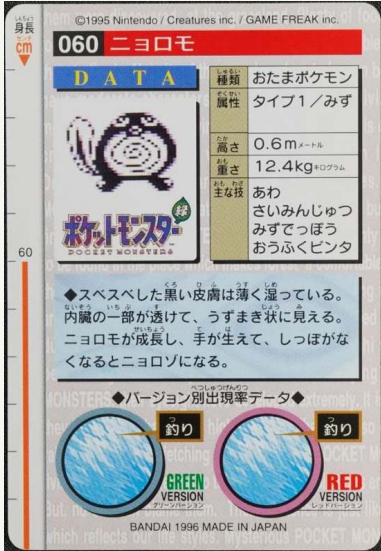
PART 1 / REGULAR CARD



GREEN FRONT

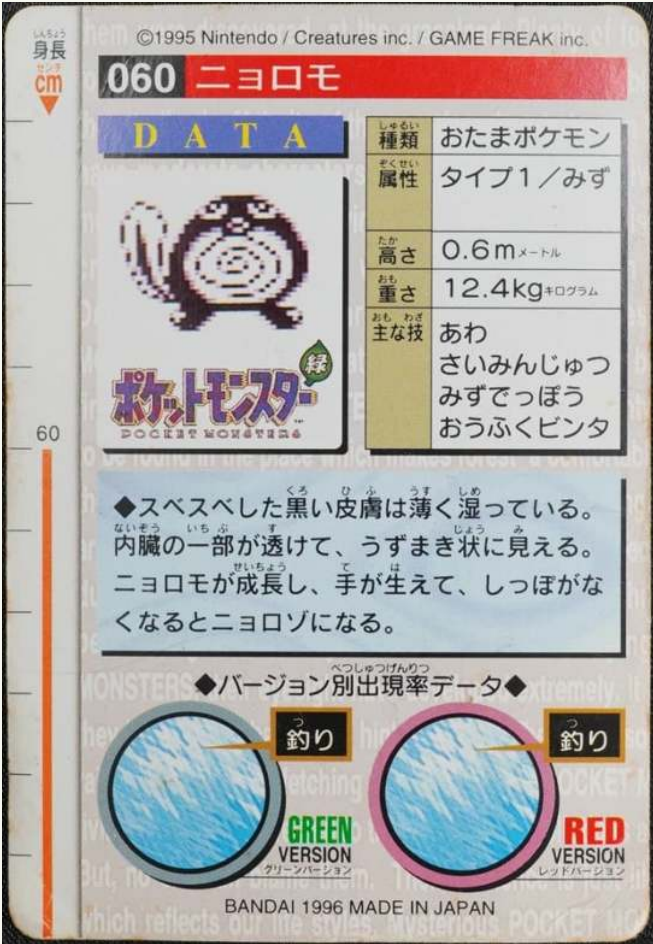


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

060

Poliwag

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

TADPOLE POKEMON

TYPE(S)

WATER

HEIGHT

0.6 M / 60 cm

WEIGHT

12.4 KG

MAIN MOVES

Bubble, Hypnosis, Water Gun, DoubleSlap

Its smooth, black skin is thin and moist, allowing part of its internal organs to show as a spiral. As it grows, arms develop and its tail disappears, producing Poliwhirl.

APPEARANCE DATA / GREEN + RED



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116

061

Poliwhirl

ニョロゾ

PART 1 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

061

Poliwhirl

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Bubble, Hypnosis, Water Gun, DoubleSlap

APPEARANCE DATA / GREEN + RED



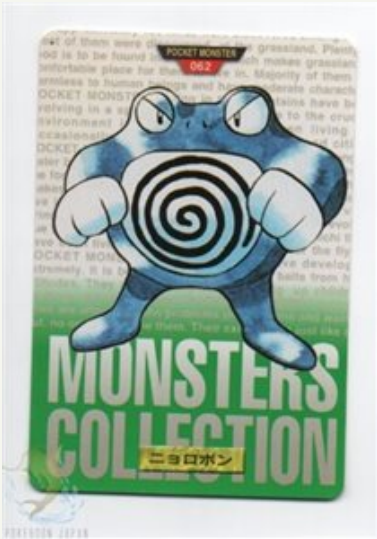
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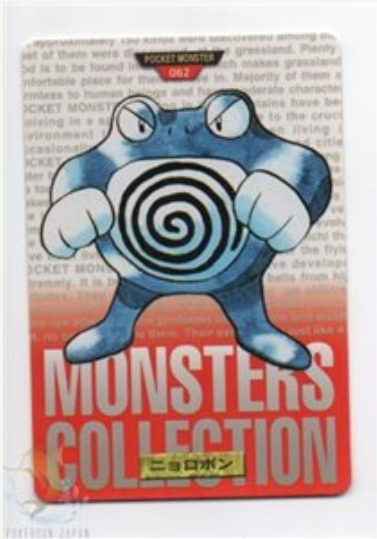
062 Poliwrath

ニョロボン

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



062 Poliwrath

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

DoubleSlap, Body Slam, Hypnosis, Water Gun

Poliwag's final evolved form is adept at crawl and butterfly swimming, faster than an Olympic athlete. It is not particularly fast when running on land.

APPEARANCE DATA / GREEN + RED



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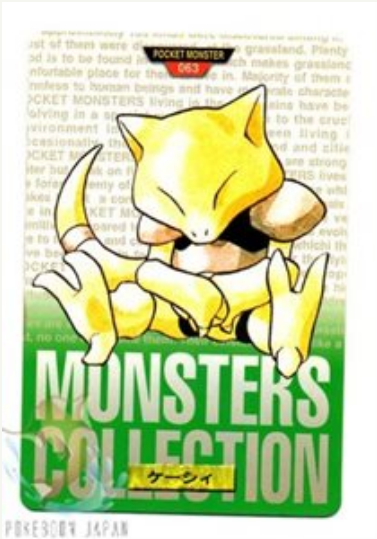
English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

063 Abra

ケーシィ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

063 Abra

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Teleport

It sleeps eighteen hours a day, using various psychic powers even while asleep. Its low population and tendency to teleport away from danger make it difficult to capture.

APPEARANCE DATA / GREEN + RED



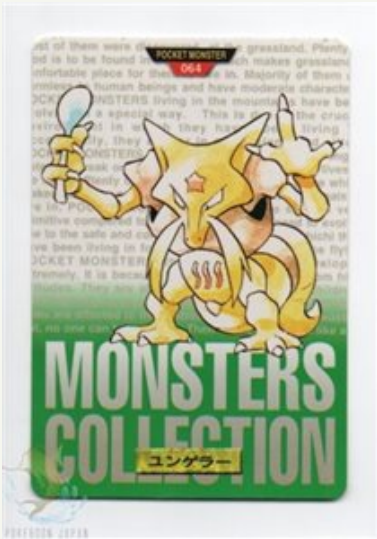
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BANDAI 1996 MADE IN JAPAN

064

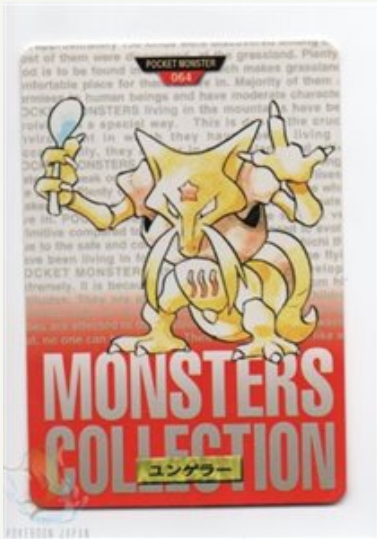
Kadabra

ユンゲラー

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

064

Kadabra

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Teleport, Confusion, Disable, Psybeam

Abra evolves into Kadabra. The card identifies the story of a psychic boy waking up transformed into Kadabra as a famous passage from a novel called Transformation.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

065

Alakazam

フーディン

PART 1 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

065

Alakazam

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

PSI POKEMON

TYPE(S)

PSYCHIC

HEIGHT

1.5 M / 150 cm

WEIGHT

48 KG

MAIN MOVES

Teleport, Confusion, Disable, Psybeam

It avoids physical force and defeats opponents with freely controlled psychic powers. It is thought to evolve from Kadabra, but this account leaves that evolutionary process unexplained.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

066 Machop

ワンリキー

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



066 Machop

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SUPERPOWER POKEMON

TYPE(S)

FIGHTING

HEIGHT

0.8 M / 80 cm

WEIGHT

19.5 KG

MAIN MOVES

Karate Chop, Low Kick, Leer, Focus Energy

Its whole body is muscular. Though only child sized, it can throw a hundred adults. As it develops, its muscles become even stronger and it evolves into Machoke.

APPEARANCE DATA / GREEN + RED



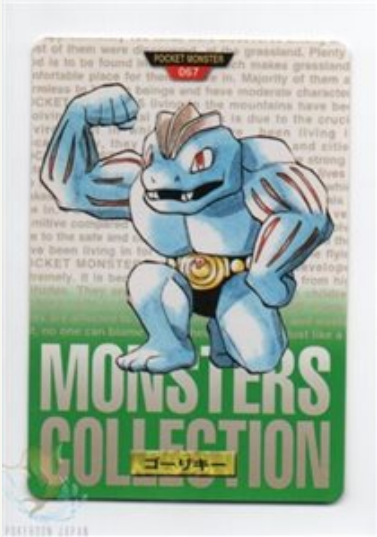
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BANDAI 1996 MADE IN JAPAN

English prose is a paraphrase; data use English game terminology.

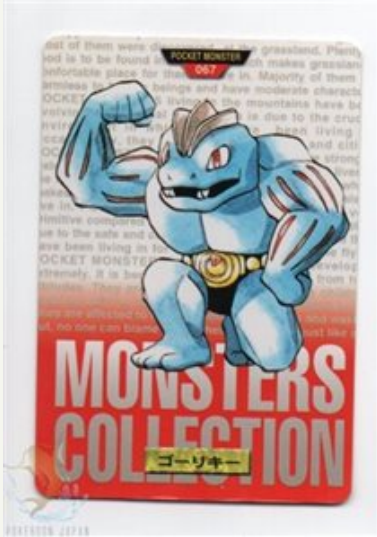
067 Machoke

ゴーリキー

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

067 Machoke

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Karate Chop, Low Kick, Leer, Focus Energy

It has a powerful body that does not tire and helps with heavy transport work. The account says it is not particularly clever, but is obedient rather than violent.

APPEARANCE DATA / GREEN + RED



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068 Machamp

カイリキー

PART 1 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

068 Machamp

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SUPERPOWER POKEMON

TYPE(S)

FIGHTING

HEIGHT

1.6 M / 160 cm

WEIGHT

130 KG

MAIN MOVES

Karate Chop, Low Kick, Leer, Focus Energy

Machop’s final evolved form has four developed arms capable of delivering a thousand punches in two seconds. This account leaves the process from Machoke to Machamp mysterious.

APPEARANCE DATA / GREEN + RED



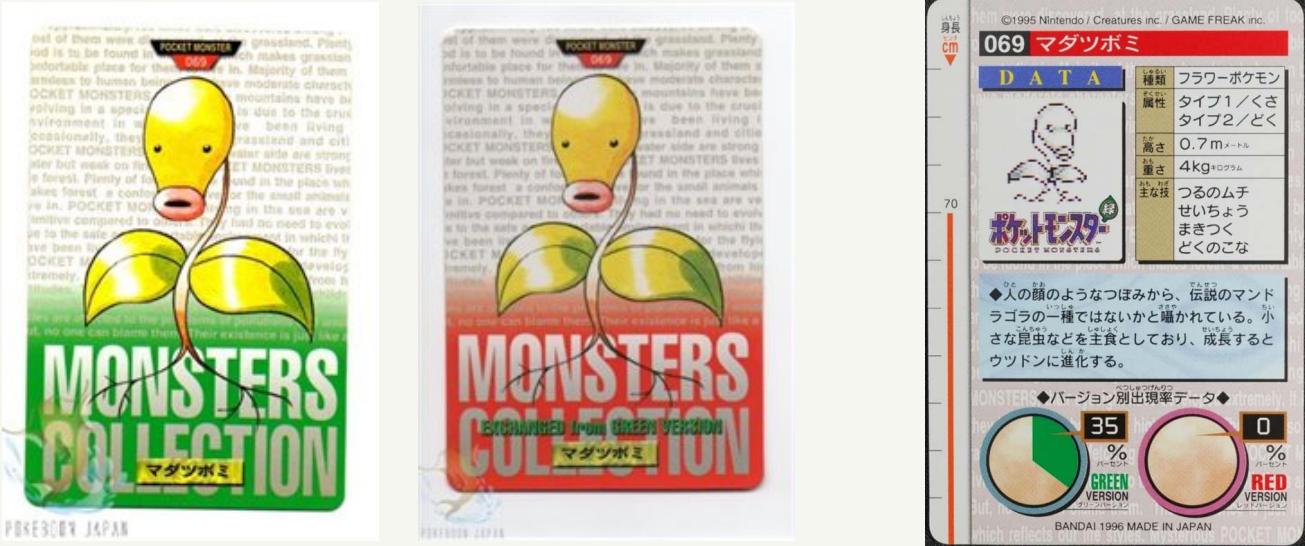
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069

Bellsprout

マダツボミ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

069

Bellsprout

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FLOWER POKEMON

TYPE(S)

GRASS/POISON

HEIGHT

0.7 M / 70 cm

WEIGHT

4 KG

MAIN MOVES

Vine Whip, Growth, Wrap, PoisonPowder

Its humanlike facial bud leads to speculation that it belongs to the legendary mandrake family. Small insects are its main food. It grows into Weepinbell.

APPEARANCE DATA / GREEN + RED



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070

Weepinbell

ウツドン

PART 1 / REGULAR CARD



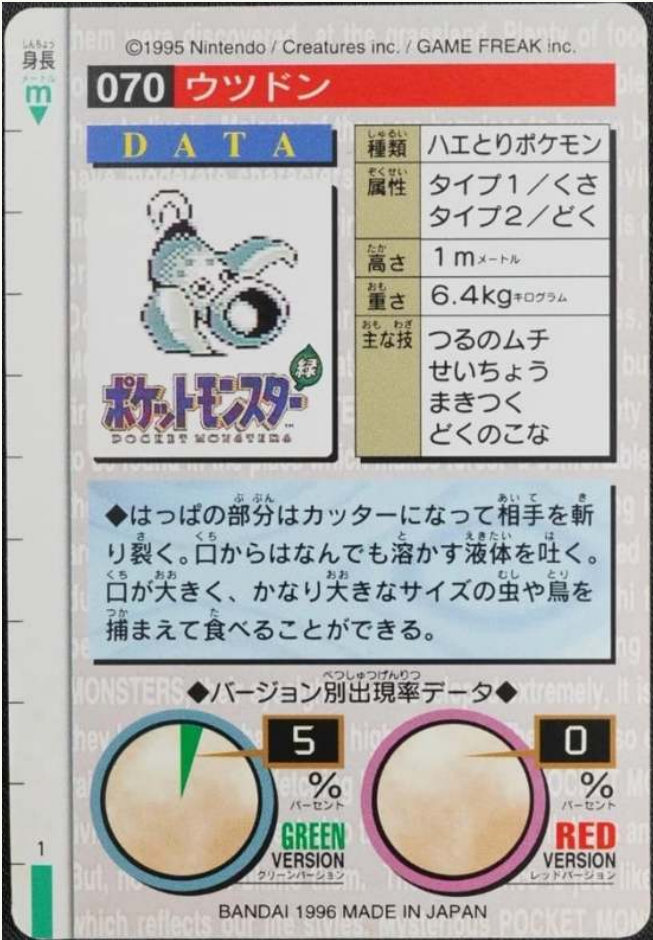
GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

070

Weepinbell

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA	SPECIES FLYCATCHER POKEMON
	TYPE(S) GRASS/POISON
	HEIGHT 1 M / 100 cm
	WEIGHT 6.4 KG

Original art detail

MAIN MOVES
Vine Whip, Growth, Wrap, Poison Powder

Its leaves act as cutters that slice opponents, and it spits a liquid that dissolves things. Its large mouth allows it to capture and eat fairly large insects and birds.

APPEARANCE DATA / GREEN + RED



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071 Victreebel

ウツボット

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

071 Victreebel

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA	SPECIES FLYCATCHER POKEMON
	TYPE(S) GRASS/POISON
	HEIGHT 1.7 M / 170 cm
	WEIGHT 15.5 KG

Original art detail

MAIN MOVES
Sleep Powder, Stun Spore, Acid, Razor Leaf

A honeylike scent draws prey into its mouth, where digestive liquid dissolves it. Bellsprout develops through Weepinbell into Victreebel, requiring a special stone for the final stage.

APPEARANCE DATA / GREEN + RED



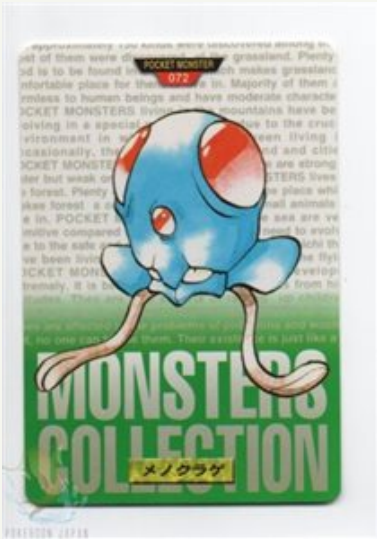
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072

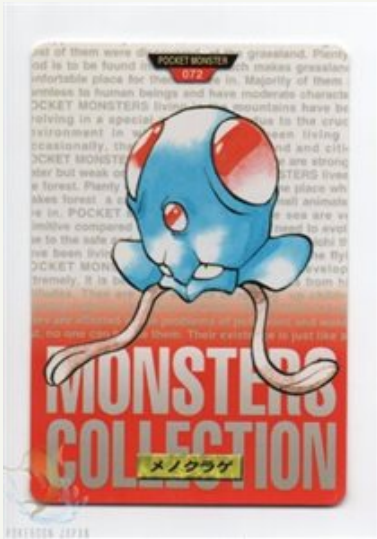
Tentacool

メノクラゲ

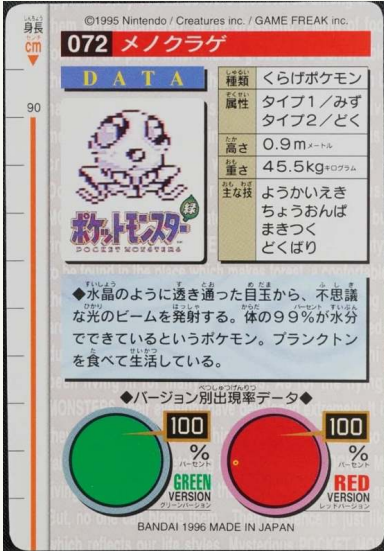
PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

072

Tentacool

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

JELLYFISH POKEMON

TYPE(S)

WATER/POISON

HEIGHT

0.9 M / 90 cm

WEIGHT

45.5 KG

MAIN MOVES

Acid, Supersonic, Wrap, Poison Sting

It emits mysterious light beams from its crystal clear eyes. Its body is said to be 99 percent water, and it feeds on plankton.

APPEARANCE DATA / GREEN + RED





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073

Tentacrue1

ドククラゲ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

073Tentacrue1

ENGLISH INTERPRETATIONGREEN BADGE / PART 1

DATA



SPECIES

JELLYFISH POKEMON

TYPE(S)

WATER/POISON

HEIGHT

1.6 M / 160 cm

WEIGHT

55 KG

MAIN MOVES

Acid, Supersonic, Wrap, Poison Sting

Its eighty tentacles move independently. Their venomous sting produces sharp pain, earning it a reputation as a gangster of the sea. It is Tentacool's evolved form.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

074

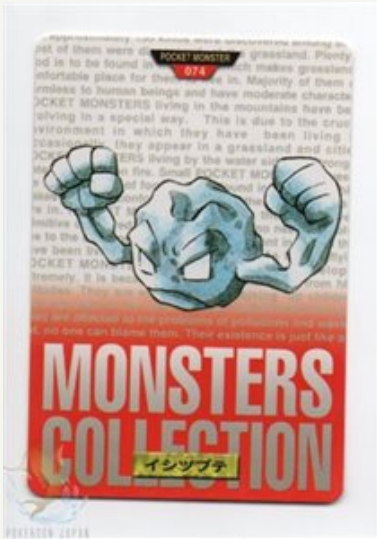
Geodude

イシツブテ

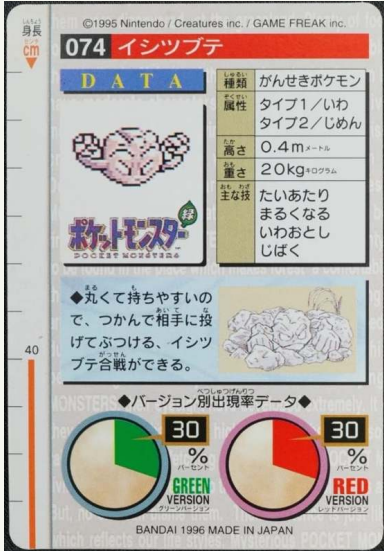
PART 1 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

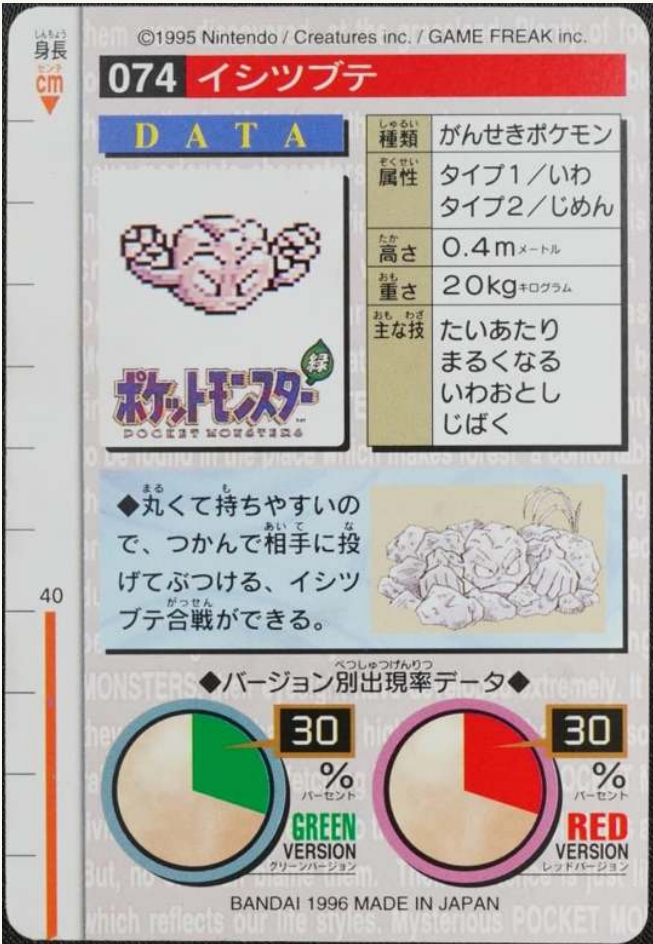


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

074

Geodude

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

ROCK POKEMON

TYPE(S)

ROCK/GROUND

HEIGHT

0.4 M / 40 cm

WEIGHT

20 KG

MAIN MOVES

Tackle, Defense Curl, Rock Throw, Selfdestruct

Its round shape is easy to hold. Geodude can be thrown at opponents in a battle resembling a stone throwing contest.

APPEARANCE DATA / GREEN + RED



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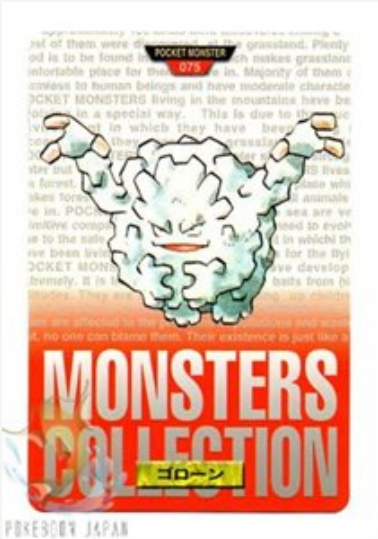
075 Graveler

ゴローン

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

075 Graveler

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Tackle, Defense Curl, Rock Throw, Selfdestruct

Graveler may roll toward someone walking along a mountain slope. Normally quiet, it becomes angry when stepped on; the card advises caution.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

076

Golem

ゴローニャ

PART 1 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

076

Golem

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

MEGATON POKEMON

TYPE(S)

ROCK/GROUND

HEIGHT

1.4 M / 140 cm

WEIGHT

300 KG

MAIN MOVES

Tackle, Defense Curl, Rock Throw, Selfdestruct

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

077

Ponyta

ポニータ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

077

Ponyta

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES	FIRE HORSE POKEMON
TYPE(S)	FIRE
HEIGHT	1 M / 100 cm
WEIGHT	30 KG

MAIN MOVES

Ember, Tail Whip, Stomp, Growl

Its light body and powerful legs let it leap over Tokyo Tower in one jump. It is a gentle herbivore. The text describes a horn developing but names Ponyta itself as the evolved form, an apparent printed mistake.

APPEARANCE DATA / GREEN + RED



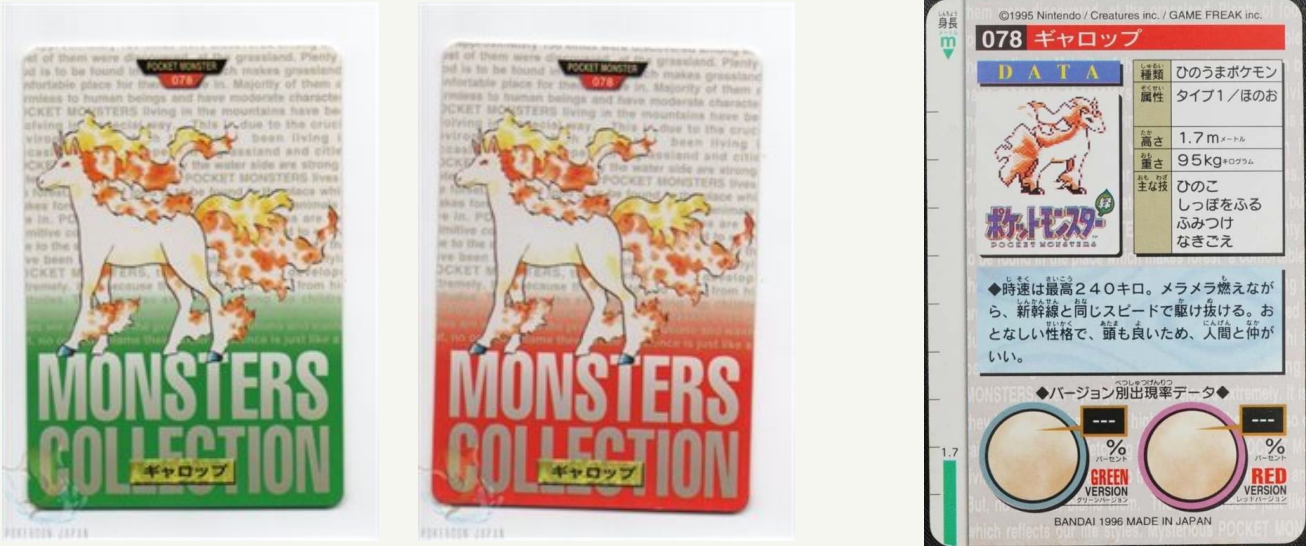
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BANDAI 1996 MADE IN JAPAN

078

Rapidash

ギャロップ

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

078

Rapidash

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

FIRE HORSE POKEMON

TYPE(S)

FIRE

HEIGHT

1.7 M / 170 cm

WEIGHT

95 KG

MAIN MOVES

Ember, Tail Whip, Stomp, Growl

Its maximum speed is 240 kilometers per hour, running with flames blazing at bullet train speed. Its gentle temperament and intelligence make it friendly with people.

APPEARANCE DATA / GREEN + RED



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081

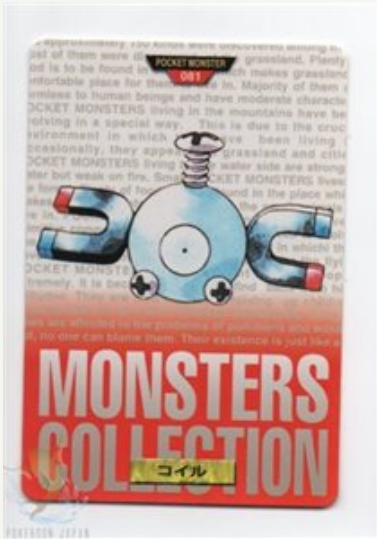
Magnemite

コイル

PART 1 / REGULAR CARD



GREEN FRONT

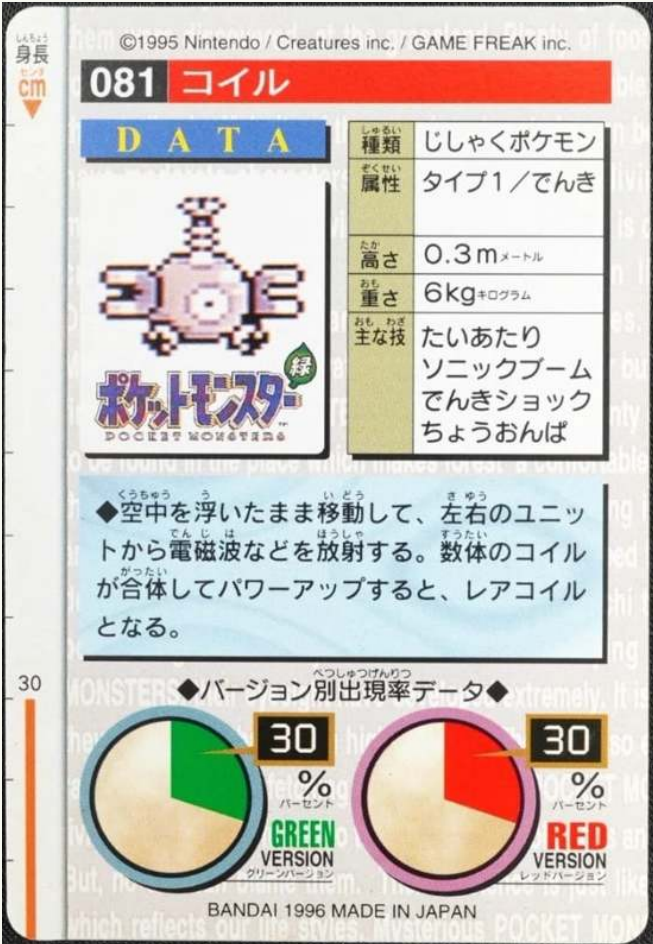


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

081Magnemite

ENGLISH INTERPRETATIONGREEN BADGE / PART 1

DATA



SPECIES

MAGNET POKEMON

TYPE(S)

ELECTRIC

HEIGHT

0.3 M / 30 cm

WEIGHT

6 KG

MAIN MOVES

Tackle, SonicBoom, ThunderShock, Supersonic

It floats through the air, emitting electromagnetic waves from units on either side. Several Magnemite combine and gain power as Magnetron.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

082

Magneton

レアコイル

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

082Magneton

ENGLISH INTERPRETATIONGREEN BADGE / PART 1

DATA



SPECIES

MAGNET POKEMON

TYPE(S)

ELECTRIC

HEIGHT

1 M / 100 cm

WEIGHT

60 KG

MAIN MOVES

Tackle, SonicBoom, ThunderShock, Supersonic

Several Magnemite join together, emitting strong magnetic fields and high voltage. Whether it is a living thing or a machine remains unknown; various scientists continue studying it.

APPEARANCE DATA / GREEN + RED



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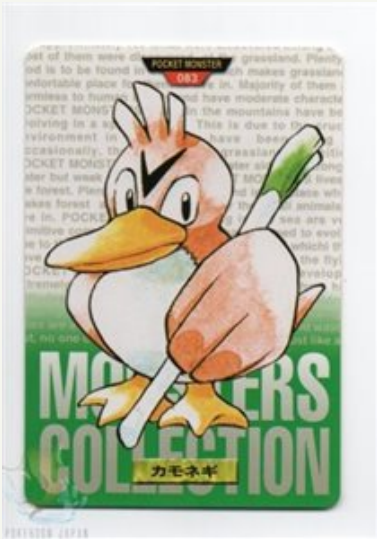
BANDAI 1996 MADE IN JAPAN

083

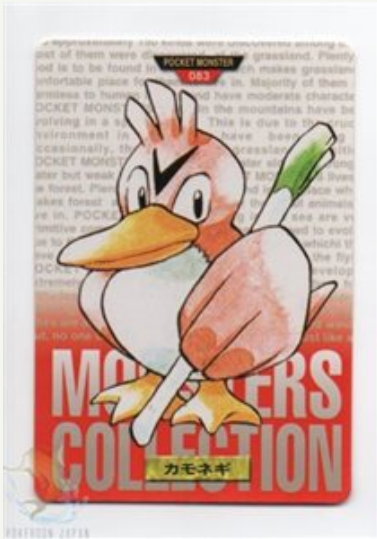
Farfetch'd

カモネギ

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

083

Farfetch'd

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

WILD DUCK POKEMON

TYPE(S)

NORMAL/FLYING

HEIGHT

0.8 M / 80 cm

WEIGHT

15 KG

Original art detail

MAIN MOVES

Peck, Sand-Attack, Leer, Fury Attack

It always carries a plant stalk for building its nest. The stalk also serves as emergency food. Hunting by humans has made its population extremely small.

APPEARANCE DATA / GREEN + RED



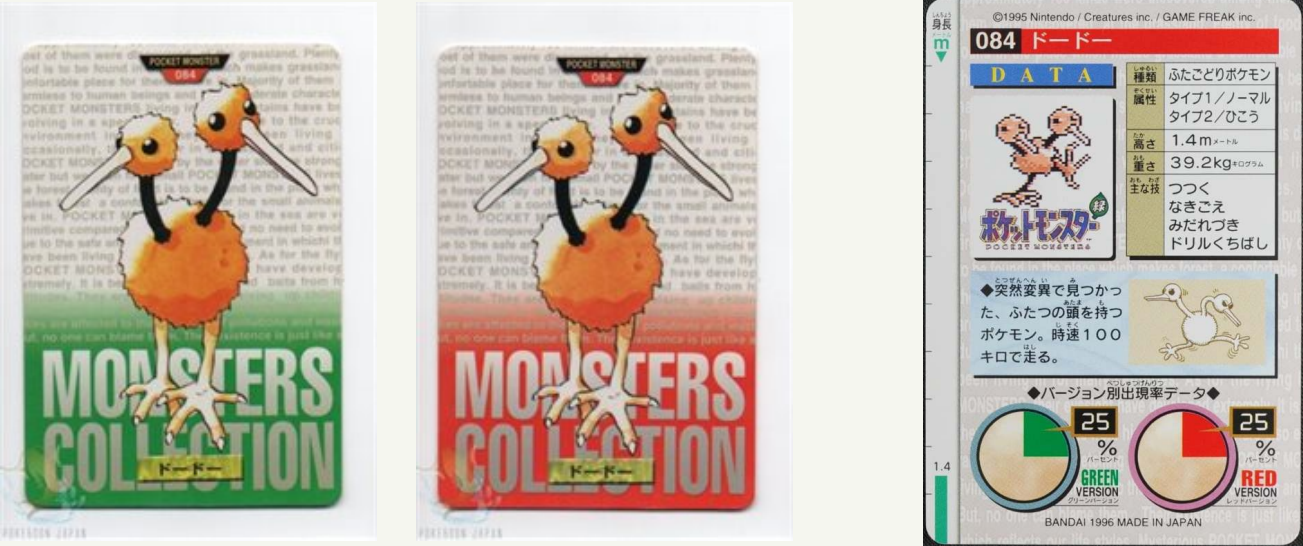
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084

Doduo

ドードー

PART 1 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

084

Doduo

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

SPECIES	TWIN BIRD POKEMON
TYPE(S)	NORMAL/FLYING
HEIGHT	1.4 M / 140 cm
WEIGHT	39.2 KG

MAIN MOVES

Peck, Growl, Fury Attack, Drill Peck

This two headed Pokémon is described as a discovered mutation. It runs at one hundred kilometers per hour.

APPEARANCE DATA / GREEN + RED



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088

Grimer

ベトベター

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

088

Grimer

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES

SLUDGE POKEMON

TYPE(S)

POISON

HEIGHT

0.9 M / 90 cm

WEIGHT

30 KG

MAIN MOVES

Pound, Disable, Poison Gas, Minimize

Sludge exposed to X rays from the moon became Grimer. It loves dirty things. Initially few were discovered, but reproduction subsequently produced a much larger population.

APPEARANCE DATA / GREEN + RED

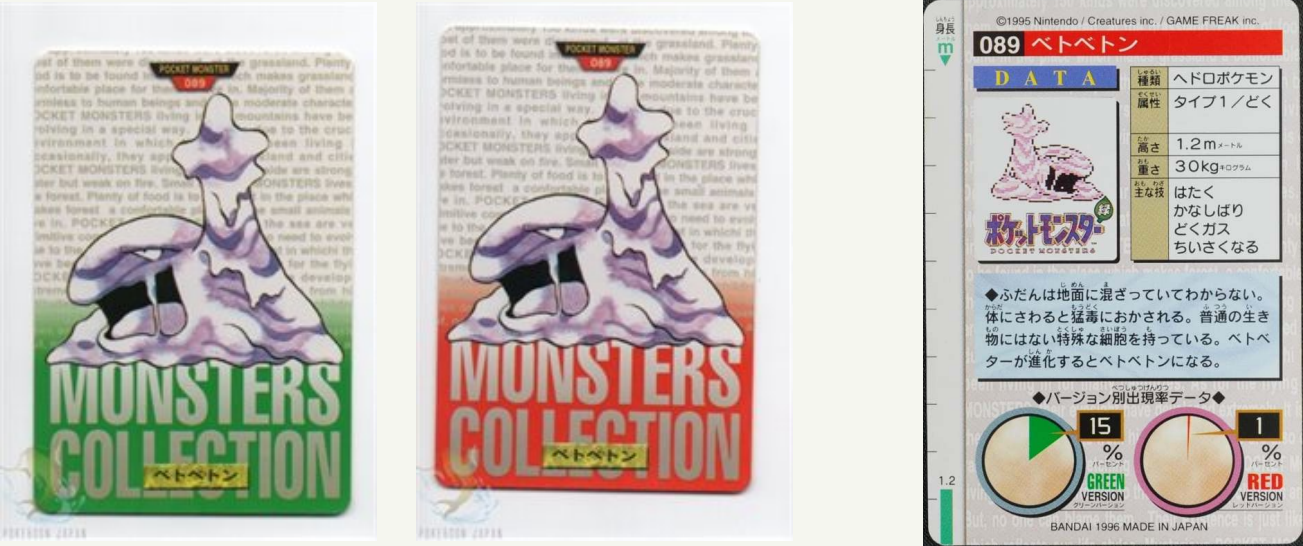


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089 Muk

ベトベトン

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

089 Muk

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA	SPECIES SLUDGE POKEMON
	TYPE(S) POISON
	HEIGHT 1.2 M / 120 cm
	WEIGHT 30 KG

Original art detail

MAIN MOVES
Pound, Disable, Poison Gas, Minimize

It normally blends into the ground. Touching its body exposes someone to severe poison. It has specialized cells unlike those of ordinary organisms. Grimer evolves into Muk.

APPEARANCE DATA / GREEN + RED



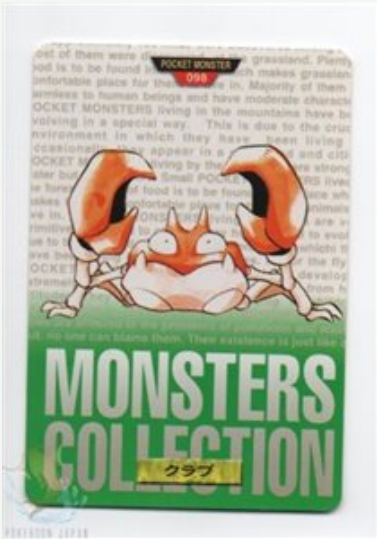
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BANDAI 1996 MADE IN JAPAN

098

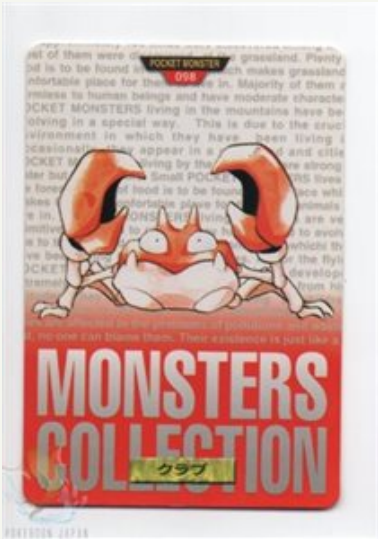
Krabby

クラブ

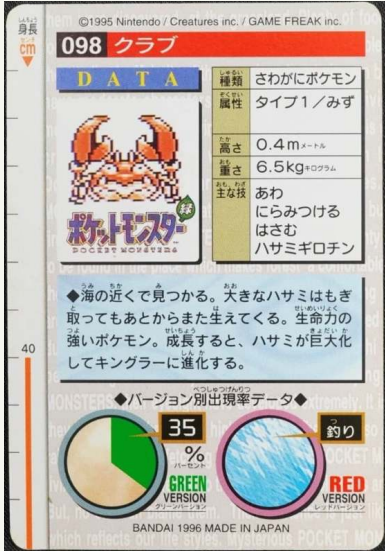
PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

098

Krabby

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Bubble, Leer, ViceGrip, Guillotine

Found near the sea, it can regrow a removed large claw and has strong vitality. As it develops, the claws become enormous and it evolves into Kingler.

APPEARANCE DATA / GREEN + RED

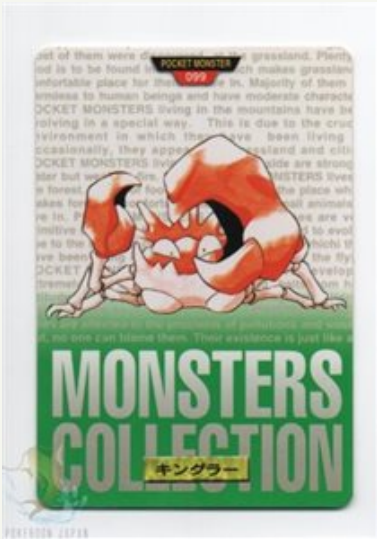


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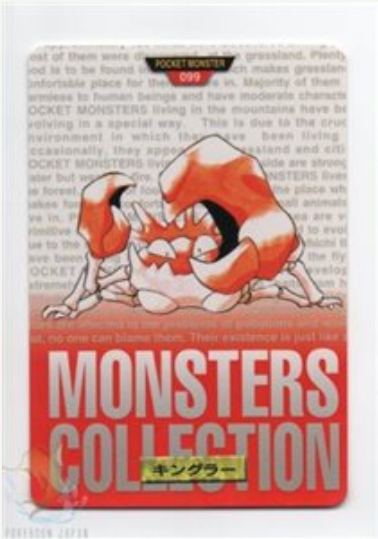
099 Kingler

キングラー

PART 1 / REGULAR CARD



GREEN FRONT

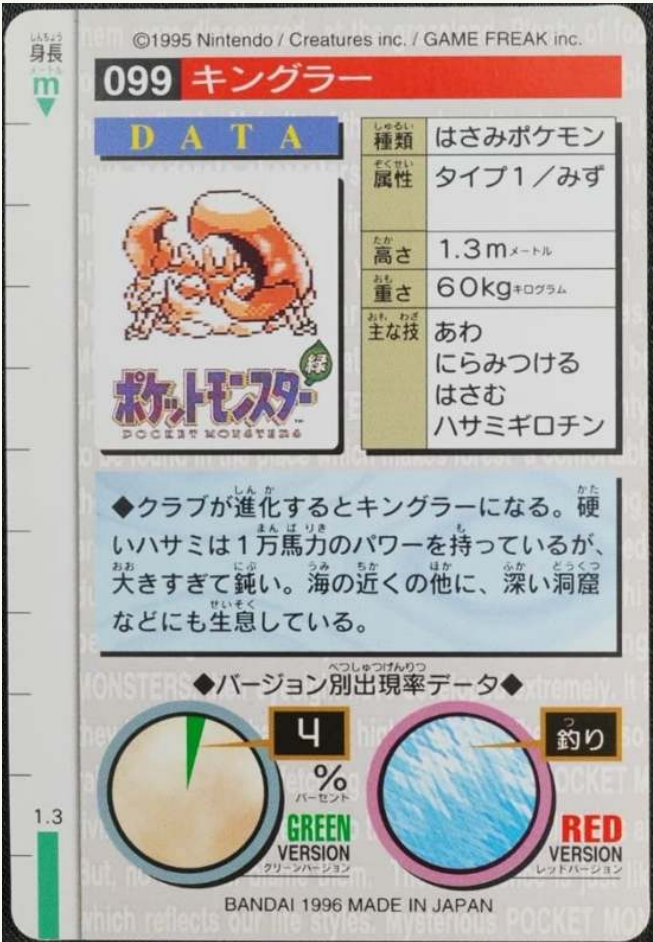


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

099 Kingler

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



Original art detail

MAIN MOVES

Bubble, Leer, ViceGrip, Guillotine

Krabby evolves into Kingler. Its hard claw has ten thousand horsepower, but its excessive size makes it unwieldy. It inhabits deep caves as well as coastal areas.

APPEARANCE DATA / GREEN + RED



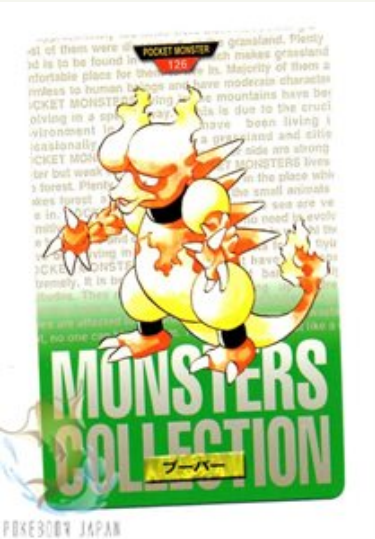
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BANDAI 1996 MADE IN JAPAN

126

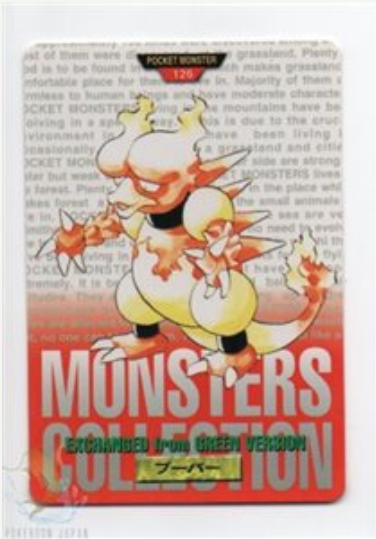
Magmar

ブーバー

PART 1 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION
ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.
BEFORE THE BOOSTER / SATOSHI

126

Magmar

ENGLISH INTERPRETATIONGREEN BADGE / PART 1

DATA



Original art detail

SPECIES	SPIITFIRE POKEMON
TYPE(S)	FIRE
HEIGHT	1.3 M / 130 cm
WEIGHT	44.5 KG

MAIN MOVES

Ember, Leer, Confuse Ray, Fire Punch

It was discovered near a volcanic crater and breathes flames. Its body temperature is 1,200 degrees. Its very small population makes it difficult to find.

APPEARANCE DATA / GREEN + RED

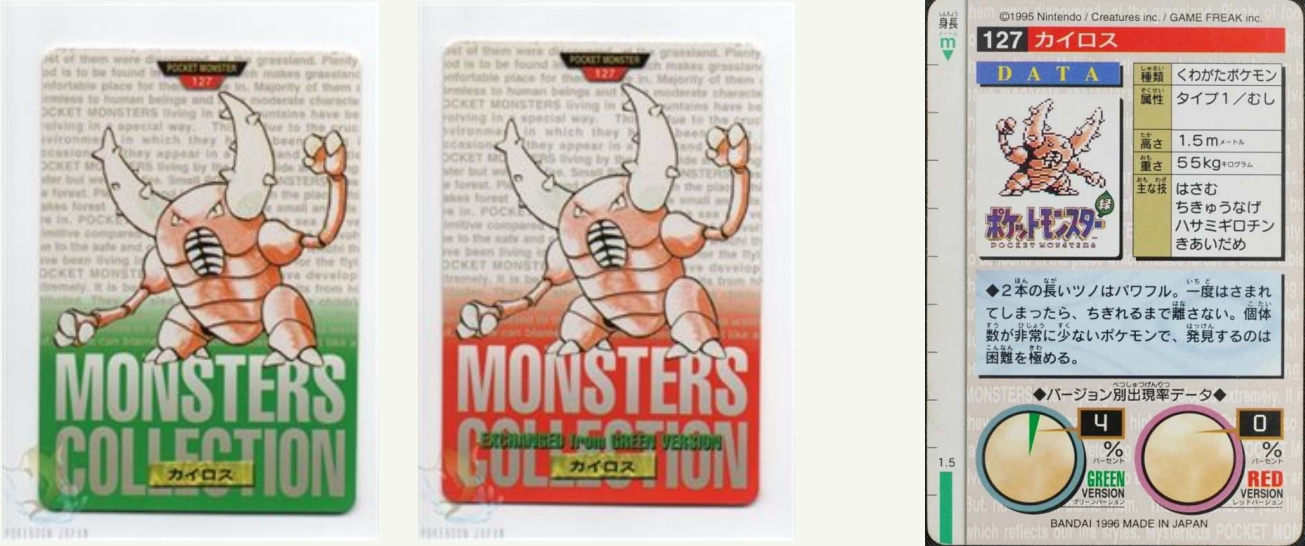


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127 Pinsir

カイロス

PART 1 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: No exchange line / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

127 Pinsir

ENGLISH INTERPRETATION

GREEN BADGE / PART 1

DATA



SPECIES	STAG BEETLE POKEMON
TYPE(S)	BUG
HEIGHT	1.5 M / 150 cm
WEIGHT	55 KG

MAIN MOVES

ViceGrip, Seismic Toss, Guillotine, Focus Energy

Its two long horns are powerful. Once something is caught between them, it will not release it until torn apart. Its extremely small population makes discovery difficult.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

PART 2

EARLY OCTOBER 1996

156 CARDS / COMPLETE FRONT SET



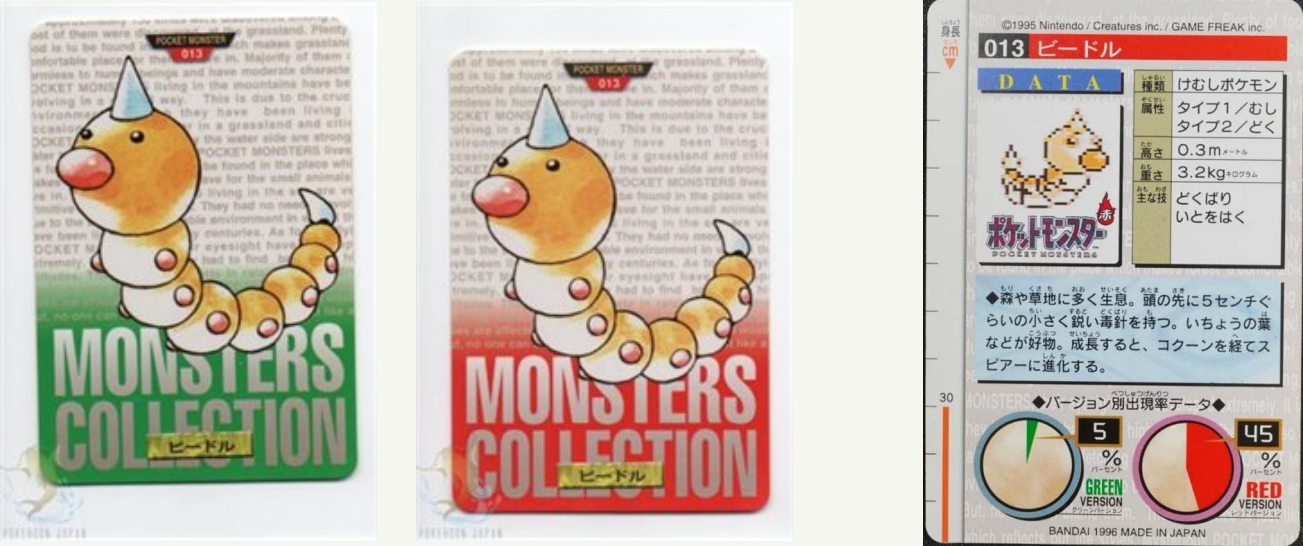
SET MONTAGE / POKEBOON JAPAN FRONT SCANS

BEFORE THE BOOSTER / SATOSHI

013 Weedle

ビードル

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

013 Weedle

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA	SPECIES HAIRY BUG POKEMON
	TYPE(S) BUG/POISON
	HEIGHT 0.3 M / 30 cm
	WEIGHT 3.2 KG

Original art detail

MAIN MOVES

Poison Sting, String Shot

It is common in woods and grassland. A small, sharp venomous needle on its head is about five centimeters long. It likes ginkgo leaves. It grows through Kakuna into Beedrill.

APPEARANCE DATA / GREEN + RED



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014

Kakuna

コクーン

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

ORIGINAL REVERSE / RED GALLERY

Shared reverse design

The verified original reverse below documents both front colors. This entry uses one reverse photograph; the image-source notes explain the excluded gallery asset.

身長
cm

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014 コクーン

DATA



種別

さなぎポケモン

属性

タイプ1/むし
タイプ2/どく

高さ

0.6mメートル

重さ

10kgキログラム

主な技

かたくなる

ポケモン

大人の身体をつくるための一時的な状態。
自分ではほとんど動けない。殻に包まれてはいるが強度はそれほど高くないため、戦いには不向き。成長するとスプアーに進化する。

バージョン別出現率データ

5%

GREEN VERSION

40%

RED VERSION

BANDAI 1996 MADE IN JAPAN

English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

014 Kakuna

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Harden

A temporary stage while its adult body develops. It can barely move. Although enclosed in a shell, its protection is not particularly strong, making it unsuited to fighting. It grows into Beedrill.

APPEARANCE DATA / GREEN + RED

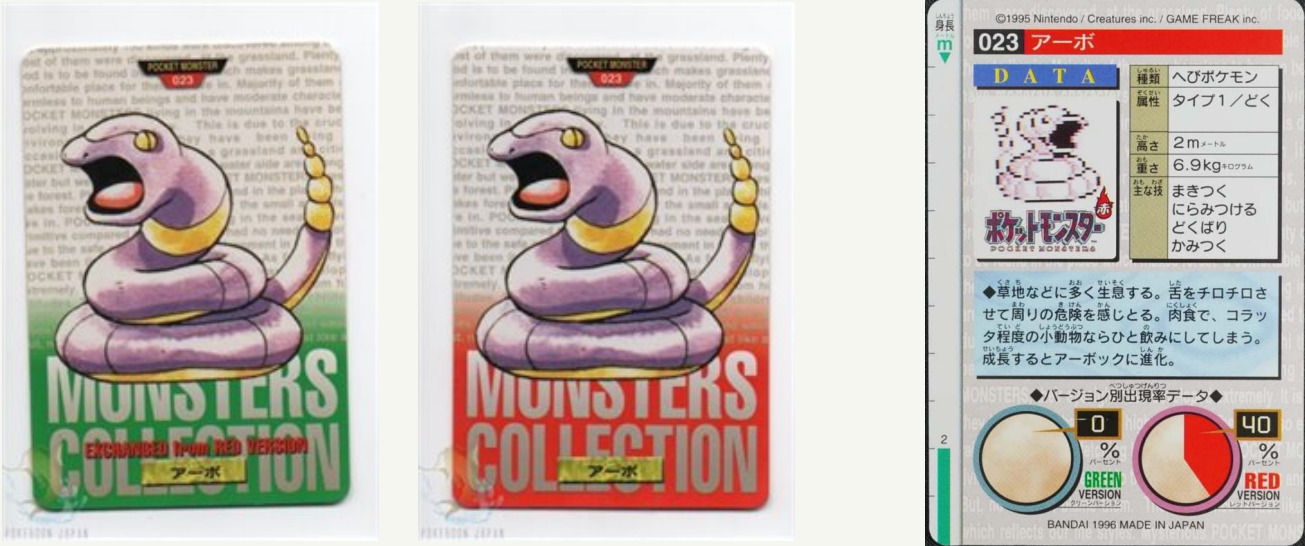


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BANDAI 1996 MADE IN JAPAN

023 Ekans

アーボ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

023 Ekans

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

SNAKE POKEMON

TYPE(S)

POISON

HEIGHT

2 M / 200 cm

WEIGHT

6.9 KG

MAIN MOVES

Wrap, Leer, Poison Sting, Bite

Common in grassland, it flicks its tongue to detect danger. It is carnivorous and can swallow small animals about Rattata's size whole. It grows into Arbok.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

024 Arbok

アーボック

PART 2 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line
ORIGINAL REVERSE / RED GALLERY

Shared reverse design

The verified original reverse below documents both front colors. This entry uses one reverse photograph; the image-source notes explain the excluded gallery asset.

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024 アーボック

DATA

種類

コブラポケモン

属性

タイプ1 / どく

高さ

3.5mメートル

おも

重さ

65kgキログラム

おも

わざ

主な技

まきつく

にらみつける

どくばり

かみつく

お腹の様子が怖い顔に見える。弱い敵はその模様をただただで逃げだしてしまう。

バージョン別出現率データ

0%

GREEN VERSION

グリーンバージョン

10%

RED VERSION

レッドバージョン

BANDAI 1996 MADE IN JAPAN

English prose is a paraphrase; data use English game terminology.
BEFORE THE BOOSTER / SATOSHI

024 Arbok

ENGLISH INTERPRETATION RED BADGE / PART 2

DATA

Original art detail

MAIN MOVES

Wrap, Leer, Poison Sting, Bite

The markings on its belly resemble a frightening face. Weak enemies flee merely from seeing the pattern.

APPEARANCE DATA / GREEN + RED

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BANDAI 1996 MADE IN JAPAN

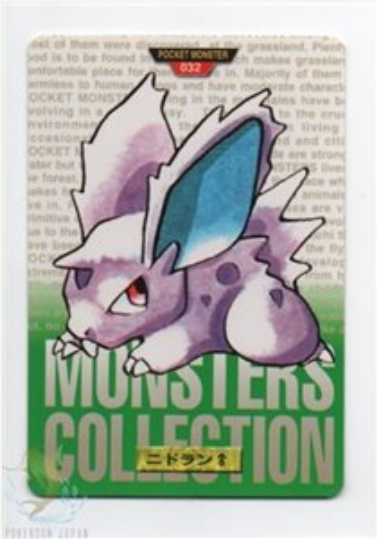
149

032

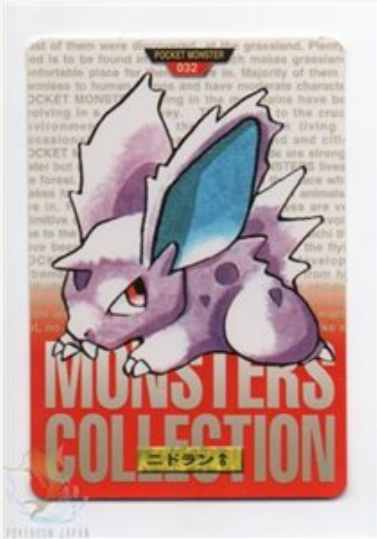
Nidoran♂

ニドラン♂

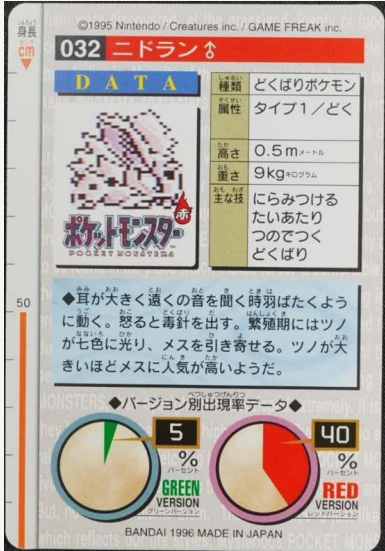
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

032

Nidoran♂

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

POISON PIN POKEMON

TYPE(S)

POISON

HEIGHT

0.5 M / 50 cm

WEIGHT

9 KG

MAIN MOVES

Leer, Tackle, Horn Attack, Poison Sting

Its large ears flap when listening to distant sounds, and it exposes a poisonous needle when angry. During breeding season, its horn shines in seven colors; larger horns are said to attract more females.

APPEARANCE DATA / GREEN + RED



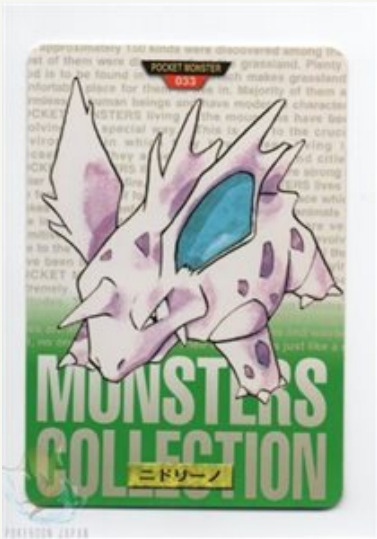
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033

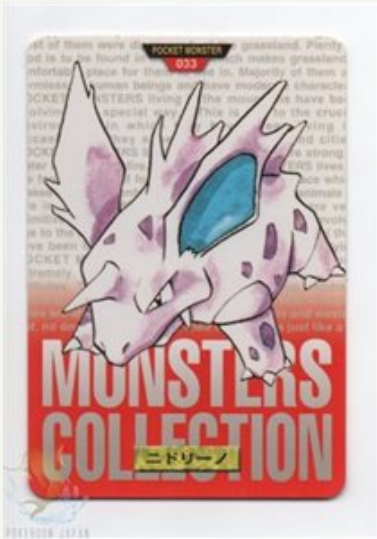
Nidorino

ニドリーノ

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



033 Nidorino

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

POCKET MONSTER

033

NIDORINO

0.9m

メートル

19.5kg

キログラム

にらみつける

たいあたり

つのでつく

どくばり

5%

GREEN

VERSION

10%

RED

VERSION

SPECIES

POISON PIN POKEMON

TYPE(S)

POISON

HEIGHT

0.9 M / 90 cm

WEIGHT

19.5 KG

Original art detail

MAIN MOVES

Leer, Tackle, Horn Attack, Poison Sting

Male Nidoran's evolved form has an irritable temperament. It swings its developed horn, which can pierce even diamond. It grows into Nidoking.

APPEARANCE DATA / GREEN + RED

5%

GREEN

VERSION

10%

RED

VERSION

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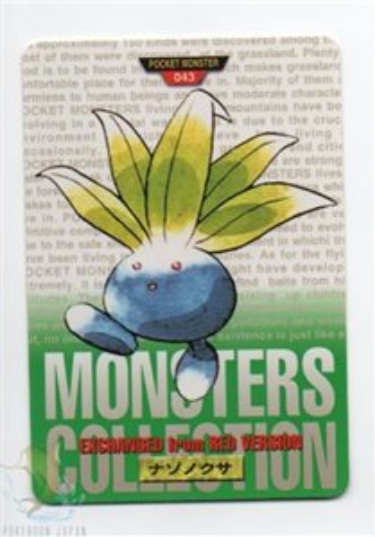
English prose is a paraphrase; data use English game terminology.

043

Oddish

ナゾノクサ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line
ORIGINAL REVERSE / RED GALLERY



043

Oddish

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Absorb, PoisonPowder, Stun Spore, Sleep Powder

It is also called Arukimendesu. At night it reportedly walks 300 meters on its two roots, scattering pollen to reproduce. It grows into Gloom.

APPEARANCE DATA / GREEN + RED



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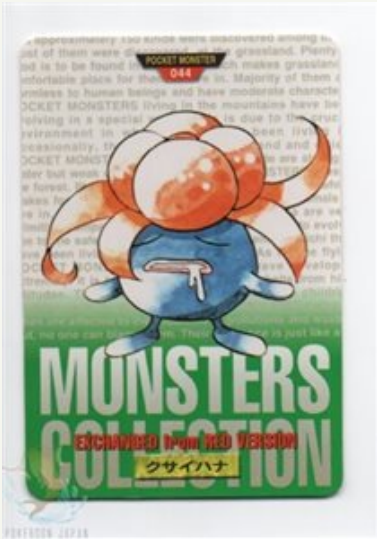
BEFORE THE BOOSTER / SATOSHI

044

Gloom

クサイハナ

PART 2 / REGULAR CARD



GREEN FRONT

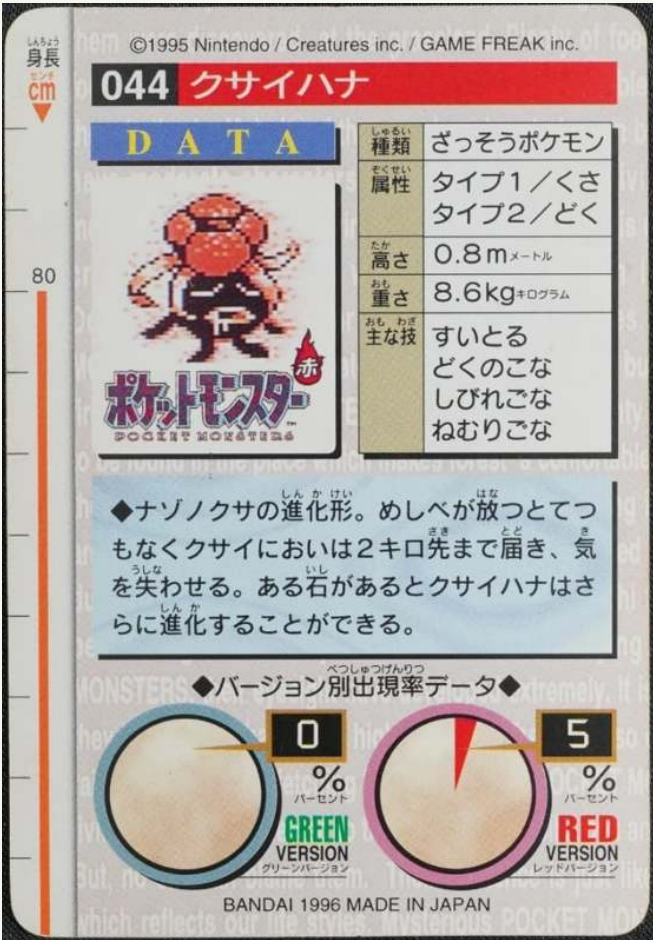


RED FRONT



SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line
ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

044

Gloom

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	WEED POKEMON
TYPE(S)	GRASS/POISON
HEIGHT	0.8 M / 80 cm
WEIGHT	8.6 KG

MAIN MOVES

Absorb, PoisonPowder, Stun Spore, Sleep Powder

Oddish's evolved form emits an extraordinarily foul odor from its pistil, reaching two kilometers and causing unconsciousness. A certain stone allows it to evolve again.

APPEARANCE DATA / GREEN + RED



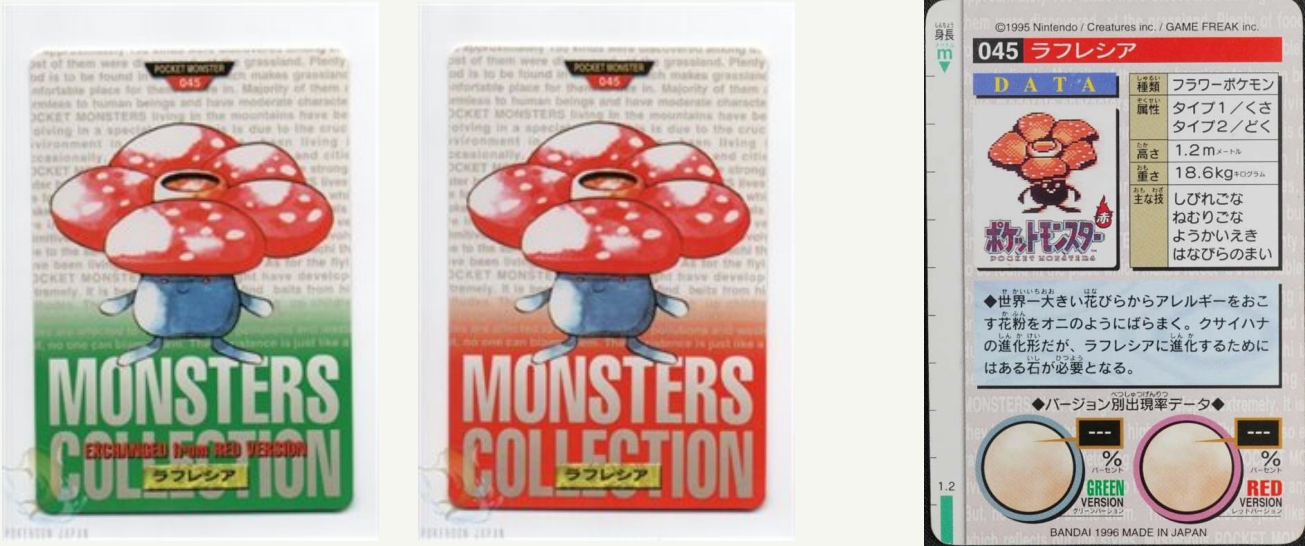
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BANDAI 1996 MADE IN JAPAN

045

Vileplume

ラフレシア

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

045 Vileplume

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

FLOWER POKEMON

TYPE(S)

GRASS/POISON

HEIGHT

1.2 M / 120 cm

WEIGHT

18.6 KG

Original art detail

MAIN MOVES

Stun Spore, Sleep Powder, Acid, Petal Dance

It's exceptionally large petals scatter enormous quantities of pollen that cause allergies. Gloom requires a certain stone to evolve into Vileplume.

APPEARANCE DATA / GREEN + RED



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056

Mankey

マンキー

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

056

Mankey

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

PIG MONKEY POKEMON

TYPE(S)

FIGHTING

HEIGHT

0.5 M / 50 cm

WEIGHT

28 KG

MAIN MOVES

Scratch, Leer, Karate Chop, Fury Swipes

It is agile and fierce. Once it flies into a rage, it becomes uncontrollable. Normally quiet, it can become furious over a minor irritation. It grows into Primeape.

APPEARANCE DATA / GREEN + RED



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057 Primeape

オコリザル

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

057 Primeape

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Scratch, Leer, Karate Chop, Fury Swipes

Mankey's evolved form is intensely angry and pursues its target however far it runs. Once singled out, escape is difficult. The account advises avoiding eye contact so as not to provoke it.

APPEARANCE DATA / GREEN + RED



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058

Growlithe

ガーディ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

058

Growlithe

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Bite, Roar, Ember, Leer

Friendly and loyal, it barks and bites at enemies to drive them away. It inhabits Cinnabar Island, which has many Fire Pokémon. A certain stone evolves it into Arcanine.

APPEARANCE DATA / GREEN + RED



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059 Arcanine

ウインディ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

059 Arcanine

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



ポケモン

SPECIES

LEGENDARY POKEMON

TYPE(S)

FIRE

HEIGHT

1.9 M / 190 cm

WEIGHT

155 KG

Original art detail

MAIN MOVES

Roar, Ember, Leer, Take Down

A legendary Pokémon in Chinese tradition, said to run at tremendous speed. Although no precise record is given, its speed is described as certainly exceeding a bullet train's.

APPEARANCE DATA / GREEN + RED



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079

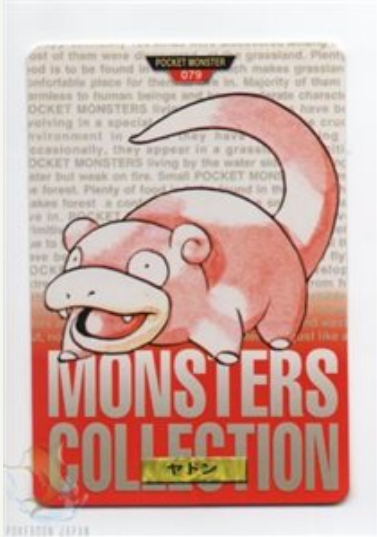
Slowpoke

ヤドン

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



079

Slowpoke

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Confusion, Disable, Headbutt, Growl

It usually looks absent minded, with its thoughts unclear. It is skilled at using its tail to fish and may also dive for food. It develops into Slowbro.

APPEARANCE DATA / GREEN + RED



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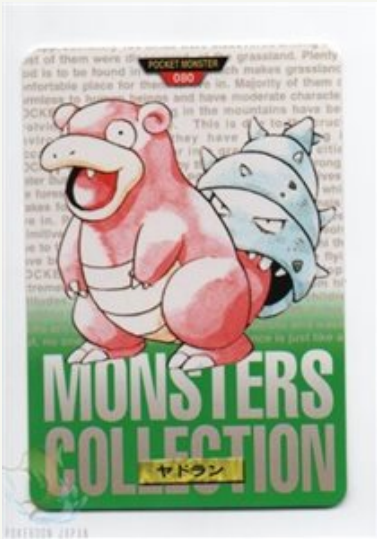
BEFORE THE BOOSTER / SATOSHI

080

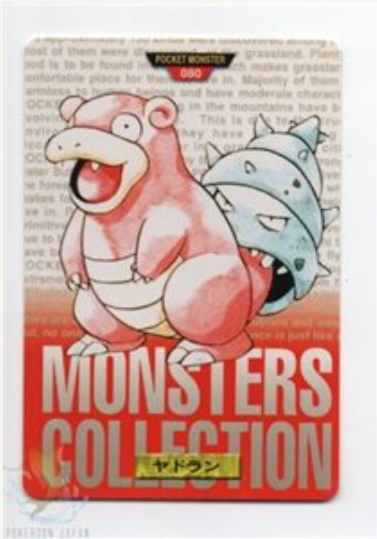
Slowbro

ヤドラン

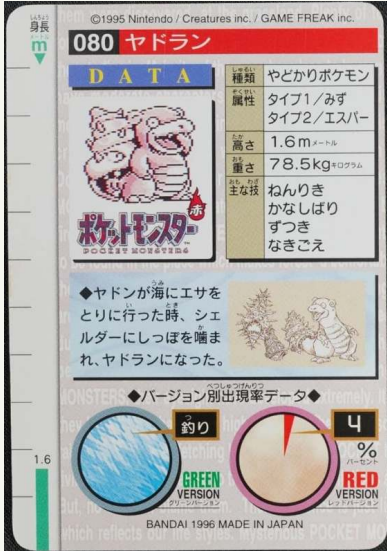
PART 2 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

080

Slowbro

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

HERMIT CRAB POKEMON

TYPE(S)

WATER/PSYCHIC

HEIGHT

1.6 M / 160 cm

WEIGHT

78.5 KG

MAIN MOVES

Confusion, Disable, Headbutt, Growl

When Slowpoke went into the sea to find food, a Shellder bit its tail, and it became Slowbro.

APPEARANCE DATA / GREEN + RED



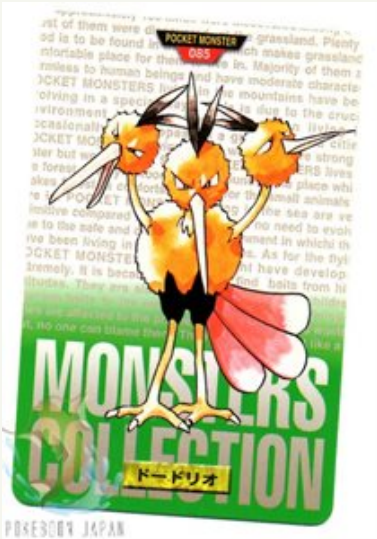
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085

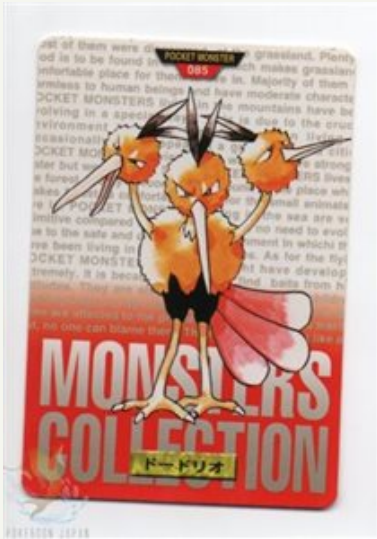
Dodrio

ドードリオ

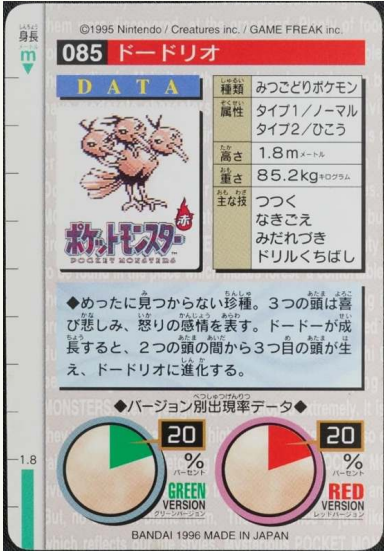
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

085

Dodrio

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Peck, Growl, Fury Attack, Drill Peck

An exceptionally rare species. Its three heads express joy, sorrow and anger. As Doduo develops, a third head grows between the original two and it becomes Dodrio.

APPEARANCE DATA / GREEN + RED



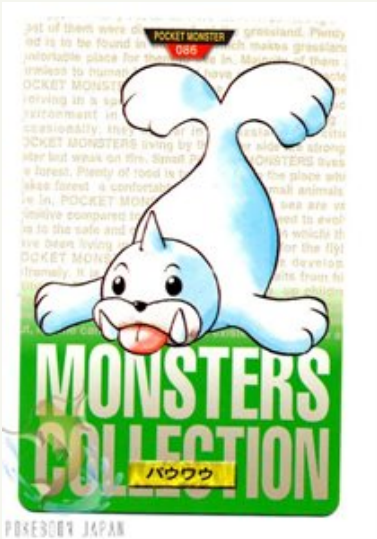
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086

Seel

パウワウ

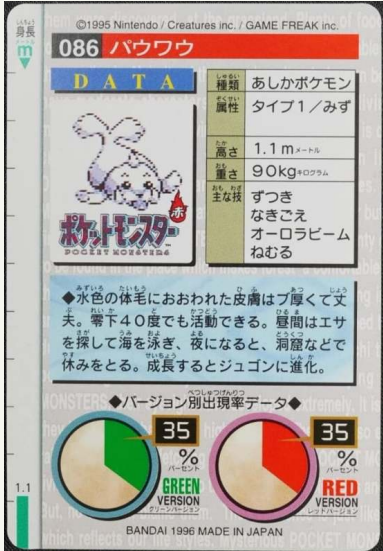
PART 2 / REGULAR CARD



GREEN FRONT

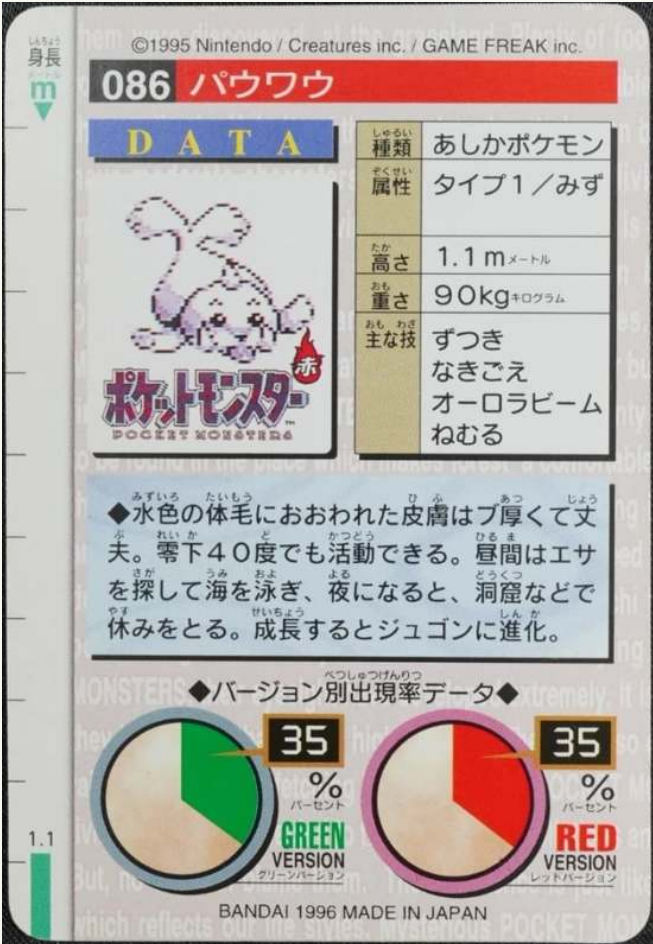


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

086

Seel

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Headbutt, Growl, Aurora Beam, Rest

Thick, tough skin beneath pale blue fur allows activity at minus forty degrees. It swims for food during the day and rests in caves at night. It grows into Dewgong.

APPEARANCE DATA / GREEN + RED



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087

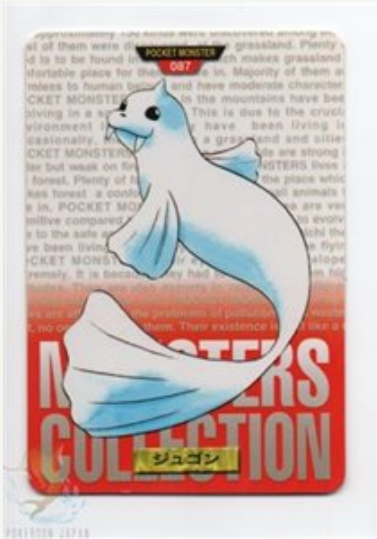
Dewgong

ジュゴン

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

087

Dewgong

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

SEA LION POKEMON

TYPE(S)

WATER/ICE

HEIGHT

1.7 M / 170 cm

WEIGHT

120 KG

Original art detail

MAIN MOVES

Headbutt, Growl, Aurora Beam, Rest

Seel grows into Dewgong, whose body is covered in pure white fur. It thrives in cold conditions, becoming livelier as temperatures fall, and inhabits seas with drifting icebergs.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

090

Shellder

シェルダー

PART 2 / REGULAR CARD



GREEN FRONT

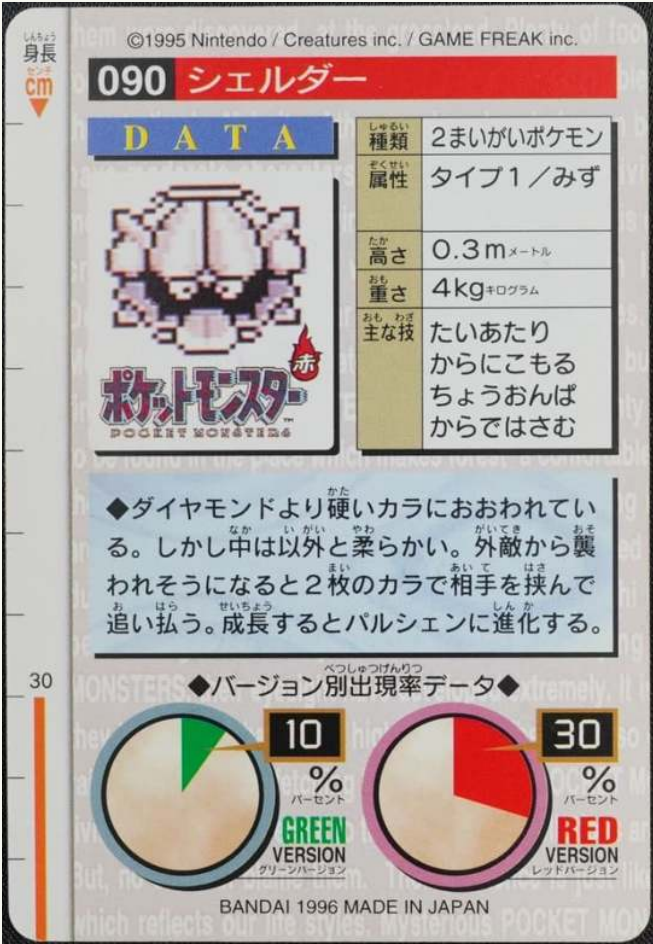


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

090

Shellder

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

SPECIES

BIVALVE POKEMON

TYPE(S)

WATER

HEIGHT

0.3 M / 30 cm

WEIGHT

4 KG

MAIN MOVES

Tackle, Withdraw, Supersonic, Clamp

A shell harder than diamond protects its surprisingly soft interior. When threatened, it clamps an enemy between the two shell halves. It develops into Cloyster.

APPEARANCE DATA / GREEN + RED

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BANDAI 1996 MADE IN JAPAN

091

Cloyster

パルシェン

PART 2 / REGULAR CARD



GREEN FRONT

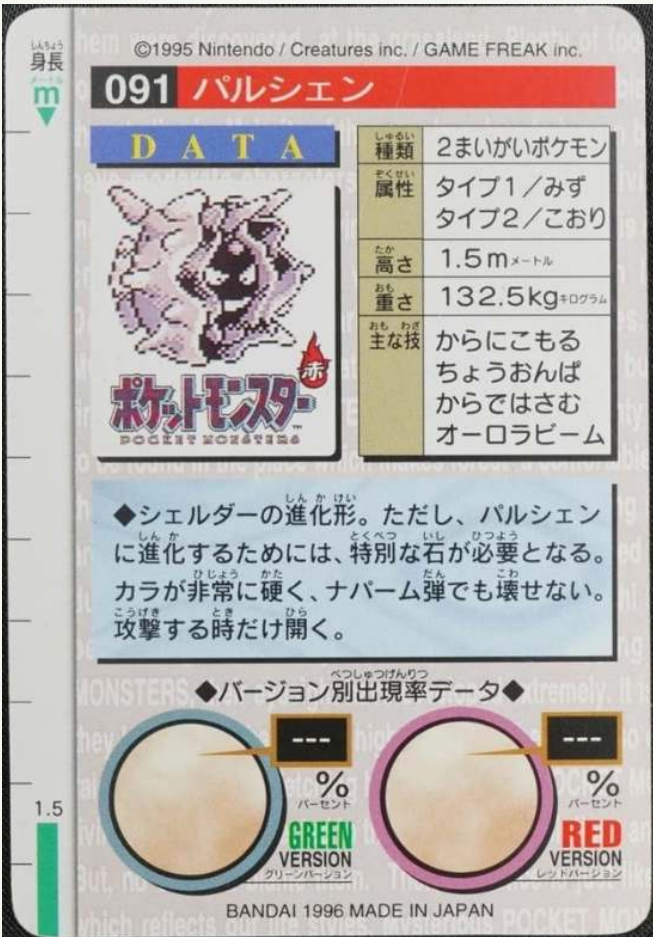


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



091

Cloyster

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

BIVALVE POKEMON

TYPE(S)

WATER/ICE

HEIGHT

1.5 M / 150 cm

WEIGHT

132.5 KG

MAIN MOVES

Withdraw, Supersonic, Clamp, Aurora Beam

APPEARANCE DATA / GREEN + RED



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BEFORE THE BOOSTER / SATOSHI

092

Gastly

ゴース

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

092 Gastly

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

SPECIES

GAS POKEMON

TYPE(S)

GHOST/POISON

HEIGHT

1.3 M / 130 cm

WEIGHT

0.1 KG

Original art detail

MAIN MOVES

Lick, Confuse Ray, Night Shade, Hypnosis

A thin, gaseous life form. Its gas can incapacitate an Indian elephant in two seconds. Its lack of a solid body makes damage difficult to inflict. It develops into Haunter.

APPEARANCE DATA / GREEN + RED

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093

Haunter

ゴースト

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

093

Haunter

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

GAS POKEMON

TYPE(S)

GHOST/POISON

HEIGHT

1.6 M / 160 cm

WEIGHT

0.1 KG

MAIN MOVES

Lick, Confuse Ray, Night Shade, Hypnosis

APPEARANCE DATA / GREEN + RED



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Gastly's evolved form is difficult to distinguish from its surroundings because it consists of gas. A feeling of being watched in otherwise empty darkness may indicate Haunter. It evolves into Gengar.

094

Gengar

ゲンガー

PART 2 / PRISM STICKER / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: EXCHANGED from GREEN VERSION

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

094 Gengar

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

SHADOW POKEMON

TYPE(S)

GHOST/POISON

HEIGHT

1.5 M / 150 cm

WEIGHT

40.5 KG

Original art detail

MAIN MOVES

Lick, Confuse Ray, Night Shade, Hypnosis

The card says that, when someone is lost in the mountains, Gengar may appear from the darkness to take their life.

APPEARANCE DATA / GREEN + RED

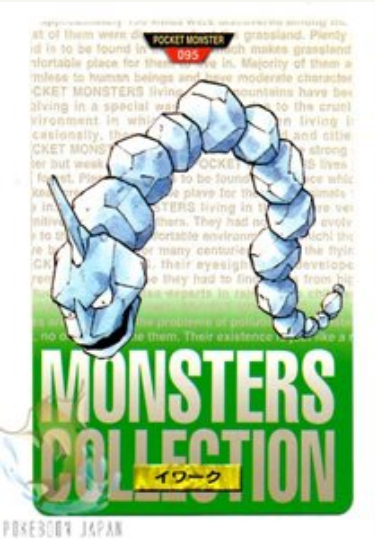


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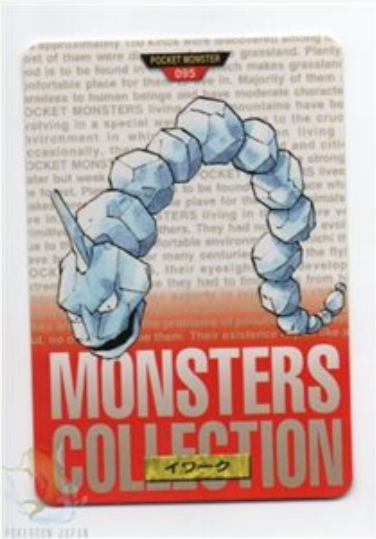
095Onix

イワーク

PART 2 / REGULAR CARD



GREEN FRONT

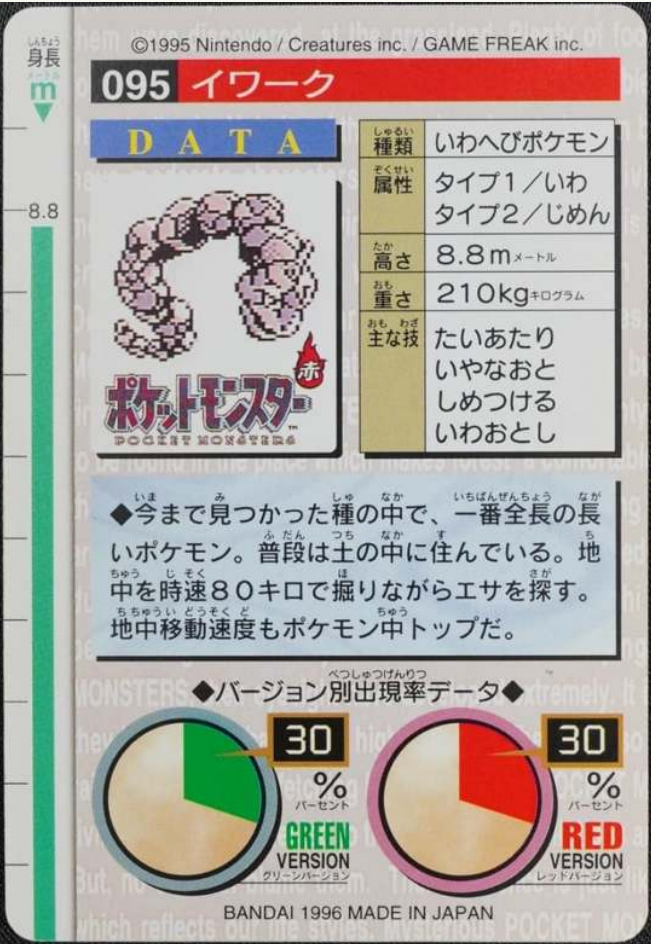


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

095Onix

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

ROCK SNAKE POKEMON

TYPE(S)

ROCK/GROUND

HEIGHT

8.8 M / 880 cm

WEIGHT

210 KG

MAIN MOVES

Tackle, Screech, Bind, Rock Throw

The longest Pokémon among the species then discovered. It usually lives underground, tunneling at eighty kilometers per hour in search of food, the highest underground speed in this account.

APPEARANCE DATA / GREEN + RED





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BANDAI 1996 MADE IN JAPAN

096

Drowzee

スリープ

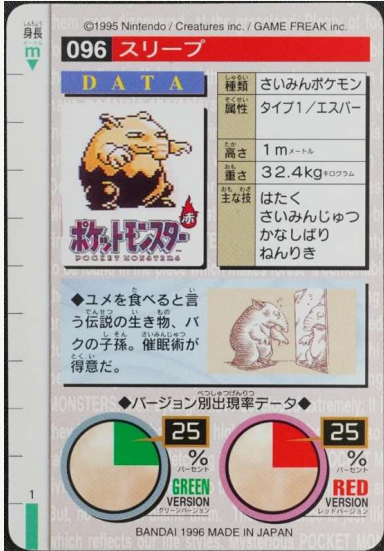
PART 2 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

096

Drowzee

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

HYPNOSIS POKEMON

TYPE(S)

PSYCHIC

HEIGHT

1 M / 100 cm

WEIGHT

32.4 KG

MAIN MOVES

Pound, Hypnosis, Disable, Confusion

It is described as a descendant of the legendary dream eating baku. Hypnosis is its specialty.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

170

097 Hypno

スリーパー

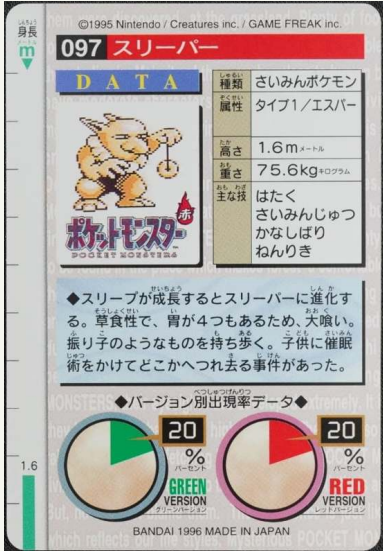
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

097 Hypno

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

HYPNOSIS POKEMON

TYPE(S)

PSYCHIC

HEIGHT

1.6 M / 160 cm

WEIGHT

75.6 KG

MAIN MOVES

Pound, Hypnosis, Disable, Confusion

Drowzee develops into Hypno. The card calls it herbivorous, with four stomachs and a large appetite. It carries a pendulumlike object and recounts an incident in which it hypnotized and abducted a child.

APPEARANCE DATA / GREEN + RED



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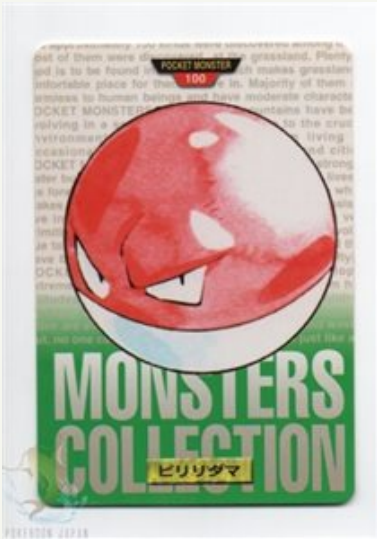
171

100

Voltorb

ビリリダマ

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



100

Voltorb

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Tackle, Screech, SonicBoom, Selfdestruct

A creature of uncertain identity that produces unpleasant sounds and may suddenly explode. It lives where electricity gathers, including power plants, and develops into Electrode.

APPEARANCE DATA / GREEN + RED



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BEFORE THE BOOSTER / SATOSHI

101

Electrode

マルマイン

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



101

Electrode

ENGLISH INTERPRETATION

RED BADGE / PART 2

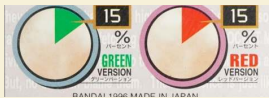
DATA	SPECIES
	BALL POKEMON
	TYPE(S)
	ELECTRIC
	HEIGHT
	1.2 M / 120 cm
	WEIGHT
	66.6 KG

Original art detail

MAIN MOVES
Tackle, Screech, SonicBoom, Selfdestruct

It reacts to slight stimulation by exploding and is feared under the nickname Bomb Ball. It evolves from Voltorb, becomes almost six times heavier and produces a correspondingly more powerful explosion.

APPEARANCE DATA / GREEN + RED



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BEFORE THE BOOSTER / SATOSHI

102 Exeggcute

タマタマ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

102 Exeggcute

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

EGG POKEMON

TYPE(S)

GRASS/PSYCHIC

HEIGHT

0.4 M / 40 cm

WEIGHT

2.5 KG

MAIN MOVES

Barrage, Hypnosis, Reflect, Leech Seed

Although resembling eggs, it is known to be closer to plant seeds. Its detailed ecology remains unresolved. It develops into Exeggutor.

APPEARANCE DATA / GREEN + RED



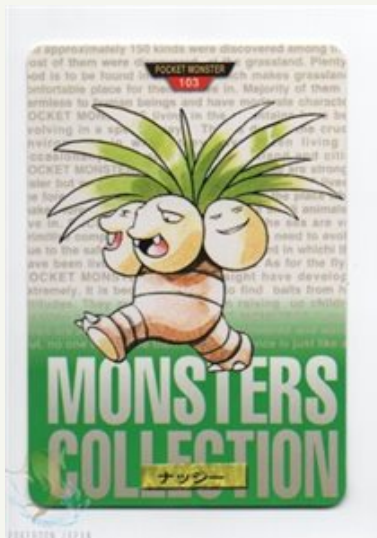
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BANDAI 1996 MADE IN JAPAN

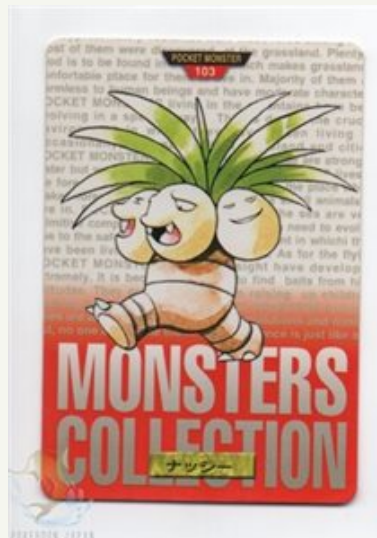
103 Exeggutor

ナッシー

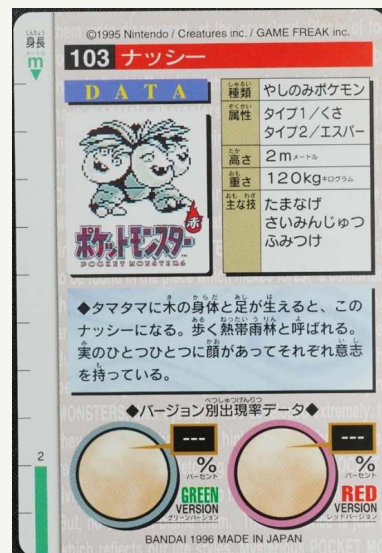
PART 2 / REGULAR CARD



GREEN FRONT

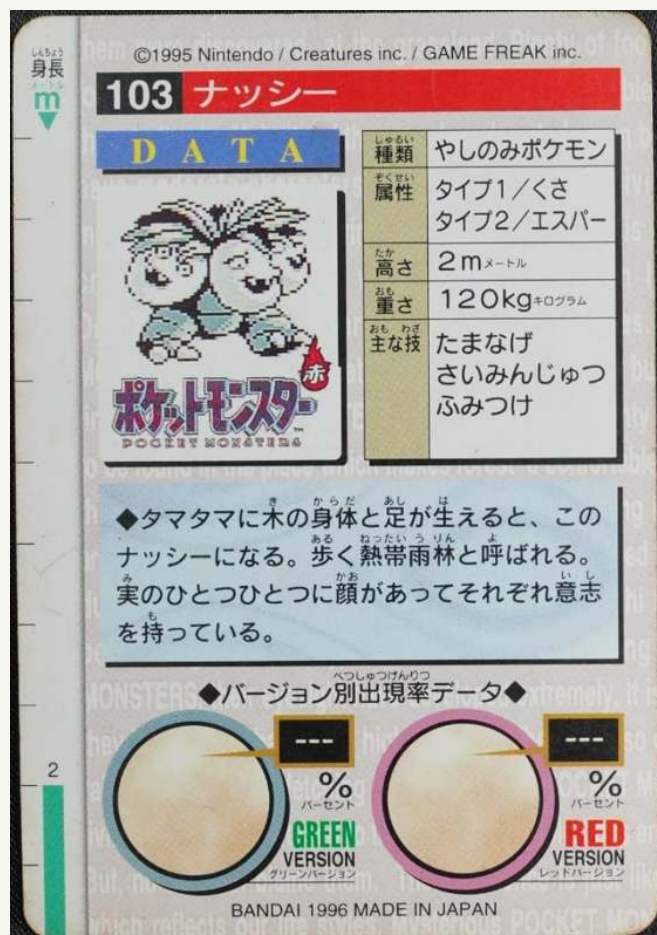


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

103 Exeggutor

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

COCONUT POKEMON

TYPE(S)
GRASS/PSYCHIC

HEIGHT
2 M / 200 cm

WEIGHT
120 KG

MAIN MOVES

Barrage, Hypnosis, Stomp

Exeggcute becomes Exeggutor when it develops a woody body and legs. Called a walking tropical rainforest, each fruit has a face and its own independent will.

APPEARANCE DATA / GREEN + RED



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104

Cubone

カラカラ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

104

Cubone

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Bone Club, Growl, Leer, Focus Energy

It wears a bone from its deceased mother on its head and cries loudly when sad. The rattling sound produced by that bone is said to explain its Japanese name. It develops into Marowak.

APPEARANCE DATA / GREEN + RED



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105

Marowak

ガラガラ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



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BEFORE THE BOOSTER / SATOSHI

105

Marowak

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



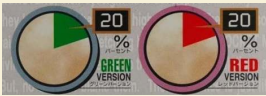
Original art detail

MAIN MOVES

Bone Club, Growl, Leer, Focus Energy

Originally small and weak, it became fierce after learning to use bones. Its swinging bone attacks are powerful. Cubone develops into Marowak.

APPEARANCE DATA / GREEN + RED



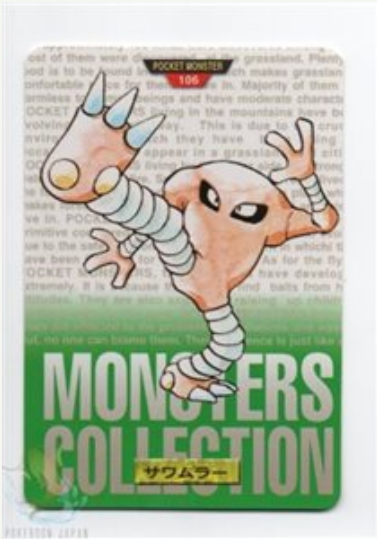
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106

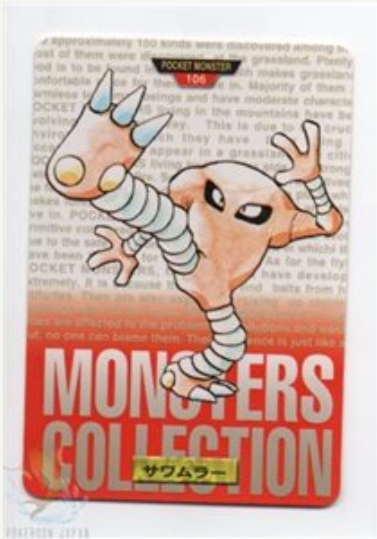
Hitmonlee

サワムラー

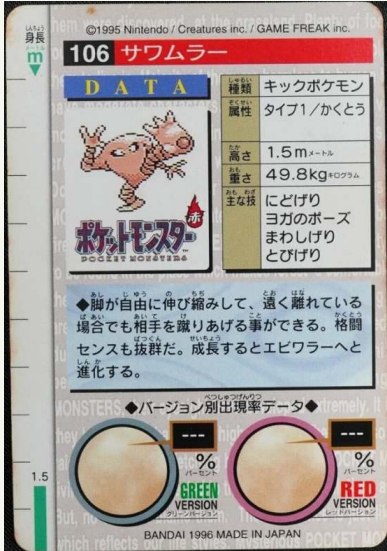
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

106Hitmonlee

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

KICKING POKEMON

TYPE(S)

FIGHTING

HEIGHT

1.5 M / 150 cm

WEIGHT

49.8 KG

MAIN MOVES

Double Kick, Meditate, Rolling Kick, Jump Kick

Its legs freely extend and contract, allowing kicks to reach distant opponents. It has exceptional fighting instincts. The printed card then says it grows into Hitmonchan, an evolution claim that differs from the games.

APPEARANCE DATA / GREEN + RED



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Hitmonchan

エビワラー

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

107Hitmonchan

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

PUNCHING POKEMON

TYPE(S)

FIGHTING

HEIGHT

1.4 M / 140 cm

WEIGHT

50.2 KG

MAIN MOVES

Comet Punch, Agility, Fire Punch, Ice Punch

A professional boxer's spirit is said to inhabit it, with punches faster than a bullet train. The card identifies it as Hitmonlee's evolved form, exchanging kicking power for punching power. That claim differs from the games.

APPEARANCE DATA / GREEN + RED



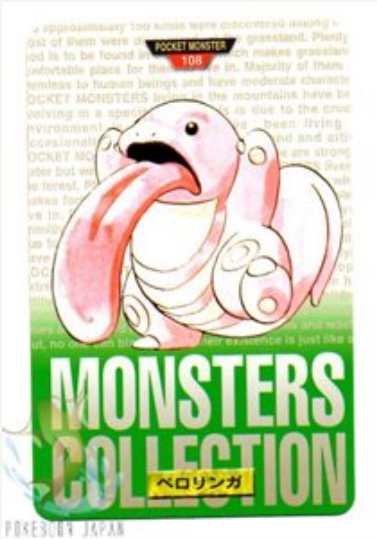
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108

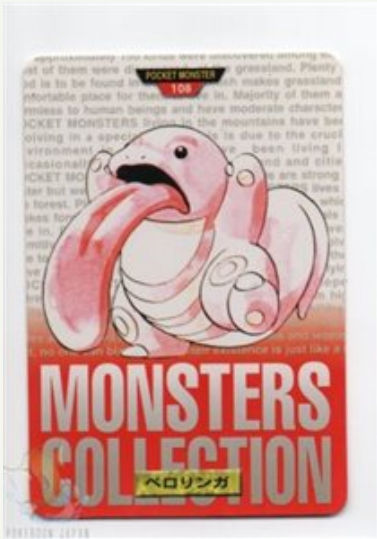
Lickitung

ベロリンガ

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

108

Lickitung

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

LICKING POKEMON

TYPE(S)

NORMAL

HEIGHT

1.2 M / 120 cm

WEIGHT

65.5 KG

MAIN MOVES

Wrap, Supersonic, Stomp, Disable

Its tongue is twice its height and moves like a hand to obtain food and attack. Its enormous appetite matches the size of its tongue.

APPEARANCE DATA / GREEN + RED



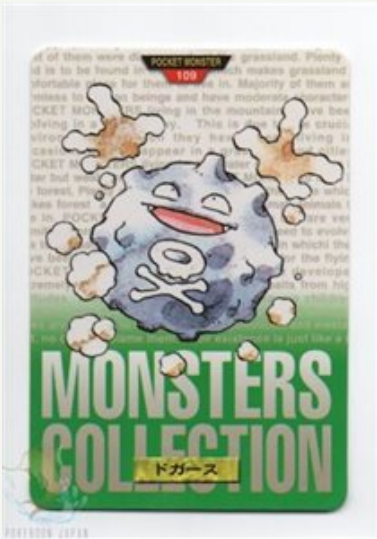
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109

Koffing

ドガース

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

109

Koffing

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Tackle, Smog, Sludge, Smokescreen

Its thin, balloonlike body is filled with highly poisonous gas and smells foul up close. The account says it originated in a chemical weapons factory, then reproduced. It develops into Weezing.

APPEARANCE DATA / GREEN + RED



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Weezing

マタドガス

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

110Weezing

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Tackle, Smog, Sludge, Smokescreen

SPECIES

POISON GAS POKEMON

TYPE(S)

POISON

HEIGHT

1.2 M / 120 cm

WEIGHT

9.5 KG

Very rarely, a mutation produces two small Koffing still joined together. A mutation during Koffing's development can also produce its evolution into Weezing.

APPEARANCE DATA / GREEN + RED



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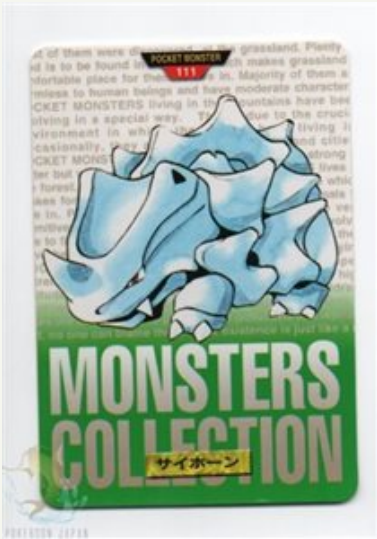
182

111

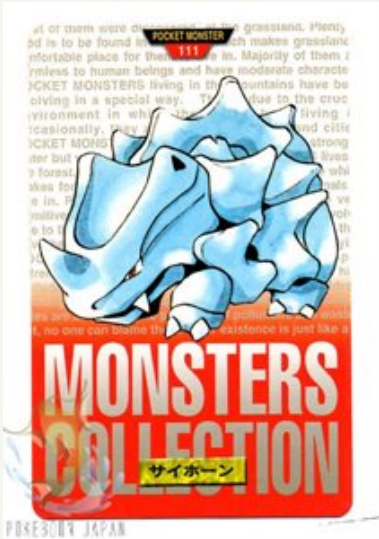
Rhyhorn

サイホーン

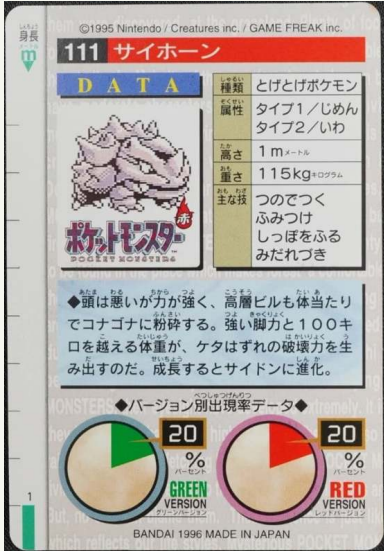
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

111

Rhyhorn

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	SPIKES POKEMON
TYPE(S)	GROUND/ROCK
HEIGHT	1 M / 100 cm
WEIGHT	115 KG

MAIN MOVES

Horn Attack, Stomp, Tail Whip, Fury Attack

It is not clever, but is powerful enough to smash a high rise building by charging. Its strong legs and body exceeding a hundred kilograms give it extraordinary destructive force. It develops into Rhydon.

APPEARANCE DATA / GREEN + RED



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112

Rhydon

サイドン

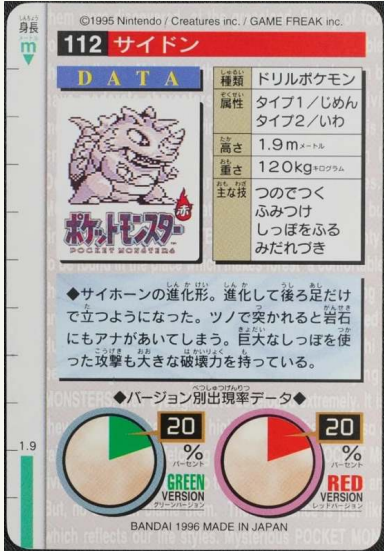
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

112

Rhydon

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

DRILL POKEMON

TYPE(S)

GROUND/ROCK

HEIGHT

1.9 M / 190 cm

WEIGHT

120 KG

MAIN MOVES

Horn Attack, Stomp, Tail Whip, Fury Attack

Rhydon's evolved form stands on its hind legs. Its horn can puncture rock, and attacks using its enormous tail are highly destructive.

APPEARANCE DATA / GREEN + RED

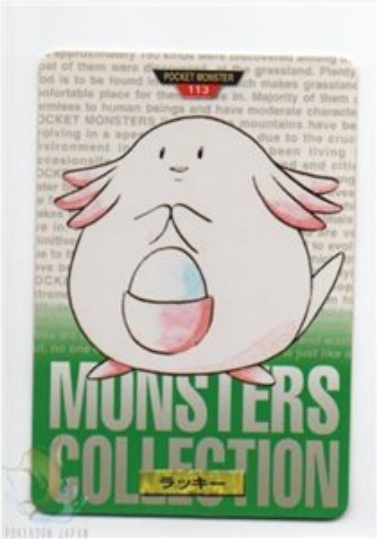


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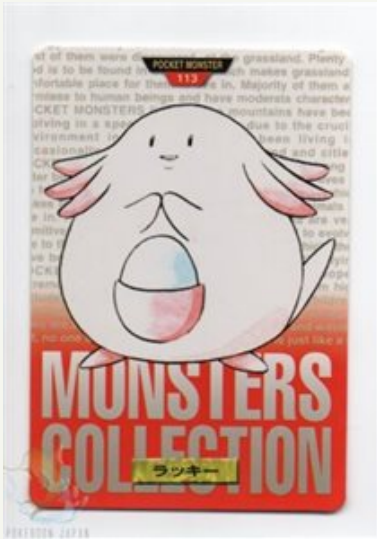
113 Chansey

ラッキー

PART 2 / REGULAR CARD



GREEN FRONT

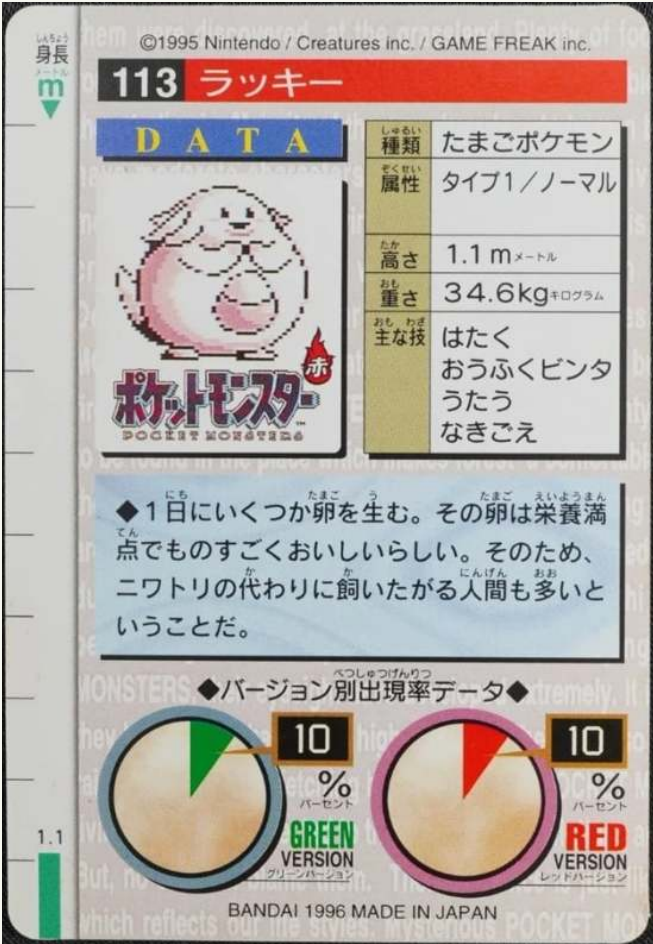


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

113 Chansey

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

SPECIES

EGG POKEMON

TYPE(S)

NORMAL

HEIGHT

1.1 M / 110 cm

WEIGHT

34.6 KG

MAIN MOVES

Pound, DoubleSlap, Sing, Growl

It lays several eggs each day. They are said to be nutritious and delicious, leading many people to want to keep Chansey in place of chickens.

APPEARANCE DATA / GREEN + RED

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BANDAI 1996 MADE IN JAPAN

114 Tangela

モンジャラ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

114 Tangela

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES
VINE POKEMON

TYPE(S)
GRASS

HEIGHT
1 M / 100 cm

WEIGHT
35 KG

MAIN MOVES

Constrict, Bind, Absorb, PoisonPowder

A tangle of blue vines conceals its true form and entangles anything approaching. Many researchers have tried cutting away the vines to inspect it, but none has succeeded.

APPEARANCE DATA / GREEN + RED



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115

Kangaskhan

ガルーラ

PART 2 / REGULAR CARD

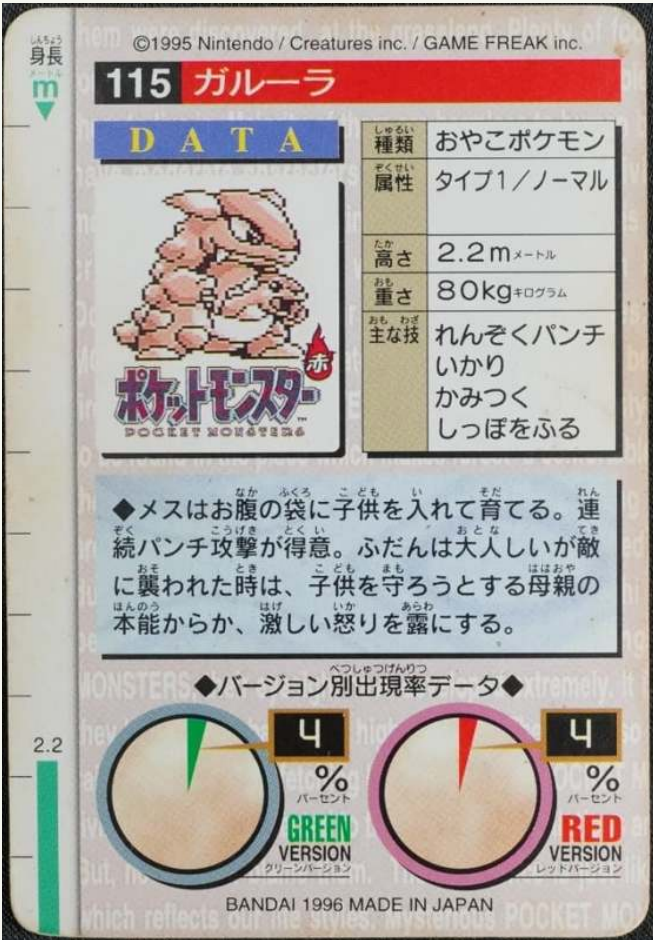


GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

115

Kangaskhan

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Comet Punch, Rage, Bite, Tail Whip

Females raise young in an abdominal pouch and excel at consecutive punches. Normally quiet, a mother displays intense anger when attacked, seemingly driven by the instinct to protect her child.

APPEARANCE DATA / GREEN + RED



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116

Horsea

タッツー

PART 2 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

116

Horsea

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Bubble, Smokescreen, Leer, Water Gun

It balances its body with a tightly coiled tail and sometimes spits ink from its mouth.

APPEARANCE DATA / GREEN + RED



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117

Seadra

シードラ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

117

Seadra

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	DRAGON POKEMON
TYPE(S)	WATER
HEIGHT	1.2 M / 120 cm
WEIGHT	25 KG

MAIN MOVES

Bubble, Smokescreen, Leer, Water Gun

As Horsea develops, numerous spines grow over its body and it becomes Seadra. Carelessly touching those spines can result in unconsciousness.

APPEARANCE DATA / GREEN + RED



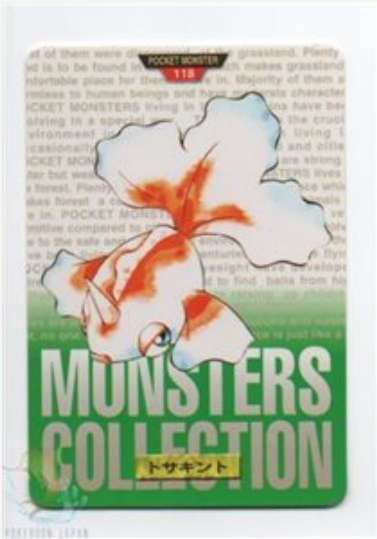
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BANDAI 1996 MADE IN JAPAN

118

Goldeen

トサキント

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

118Goldeen

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

GOLDFISH POKEMON

TYPE(S)

WATER

HEIGHT

0.6 M / 60 cm

WEIGHT

15 KG

MAIN MOVES

Peck, Tail Whip, Supersonic, Horn Attack

Its muscular tail and pectoral fins propel it underwater at five knots. It is wary but attempts to fight enemies it encounters. It evolves into Seaking.

APPEARANCE DATA / GREEN + RED



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119

Seaking

アズマオウ

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

119

Seaking

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	GOLDFISH POKEMON
TYPE(S)	WATER
HEIGHT	1.3 M / 130 cm
WEIGHT	39 KG

MAIN MOVES

Peck, Tail Whip, Supersonic, Horn Attack

APPEARANCE DATA / GREEN + RED



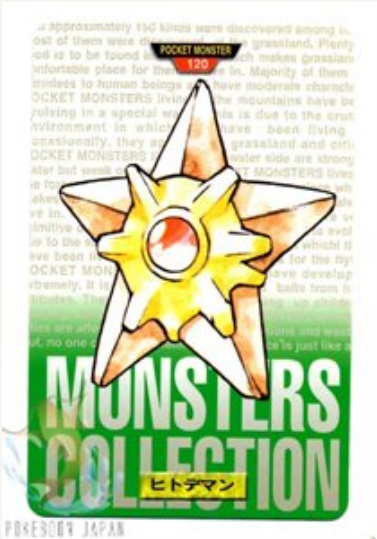
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120

Staryu

ヒトデマン

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

120

Staryu

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

STAR SHAPE POKEMON

TYPE(S)

WATER

HEIGHT

0.8 M / 80 cm

WEIGHT

34.5 KG

Original art detail

MAIN MOVES

Tackle, Water Gun, Harden, Recover

Common on shores, its center flashes red at night. The account calls it hermaphroditic and capable of regrowing severed parts. A special stone evolves it into Starmie.

APPEARANCE DATA / GREEN + RED





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121 Starmie

スターミー

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



121 Starmie

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

MYSTERIOUS POKEMON

TYPE(S)

WATER/PSYCHIC

HEIGHT

1.1 M / 110 cm

WEIGHT

80 KG

MAIN MOVES

Tackle, Water Gun, Harden

A special stone evolves Staryu into Starmie. Although coastal, its geometric body leads local people to suspect that it might be an extraterrestrial life form.

APPEARANCE DATA / GREEN + RED



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122 Mr. Mime

バリヤード

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



122 Mr. Mime

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Confusion, Barrier, Light Screen, DoubleSlap

It is skilled at making people believe things; walls created through its pantomime reportedly become real. Its rarity leaves much of its ecology mysterious.

APPEARANCE DATA / GREEN + RED



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BEFORE THE BOOSTER / SATOSHI

123

Scyther

ストライク

PART 2 / REGULAR CARD



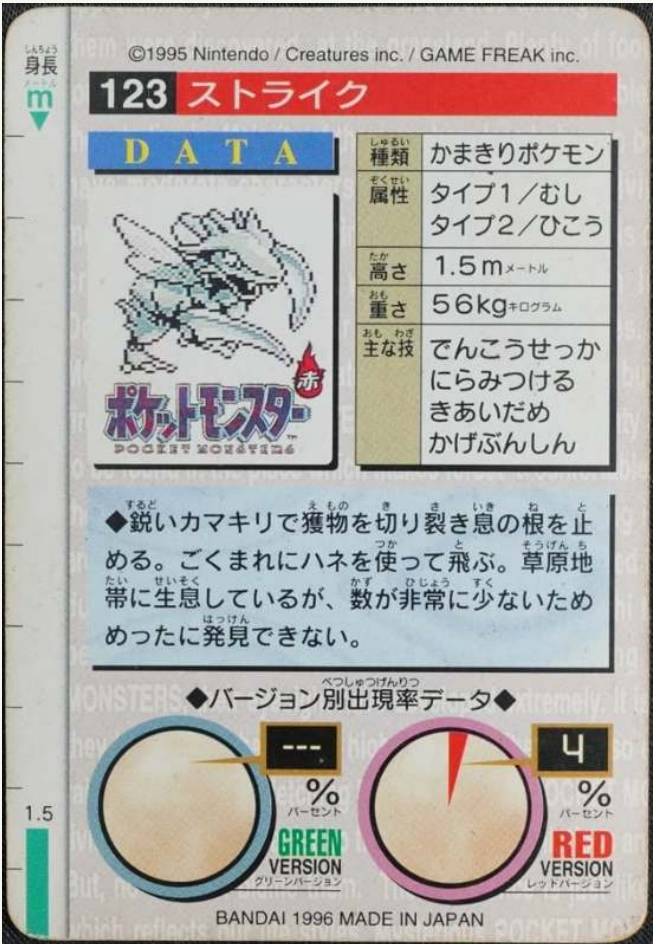
GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

123

Scyther

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Quick Attack, Leer, Focus Energy, Double Team

It cuts prey with sharp scythes, killing it, and only rarely uses its wings to fly. It lives in grassland but is difficult to find because its numbers are extremely small.

APPEARANCE DATA / GREEN + RED



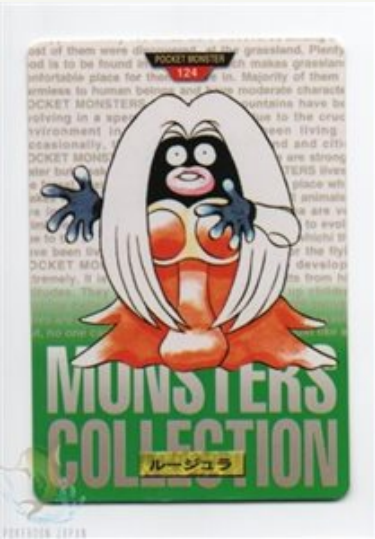
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124

Jynx

ルージュラ

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

124

Jynx

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	HUMAN SHAPE POKEMON
TYPE(S)	ICE/PSYCHIC
HEIGHT	1.4 M / 140 cm
WEIGHT	40.6 KG

MAIN MOVES

Pound, Lovely Kiss, Sing, DoubleSlap

Resembling a human woman, it speaks humanlike language whose meaning researchers still do not understand. Its habitat is also unknown.

APPEARANCE DATA / GREEN + RED



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125

Electabuzz

エレブー

PART 2 / REGULAR CARD



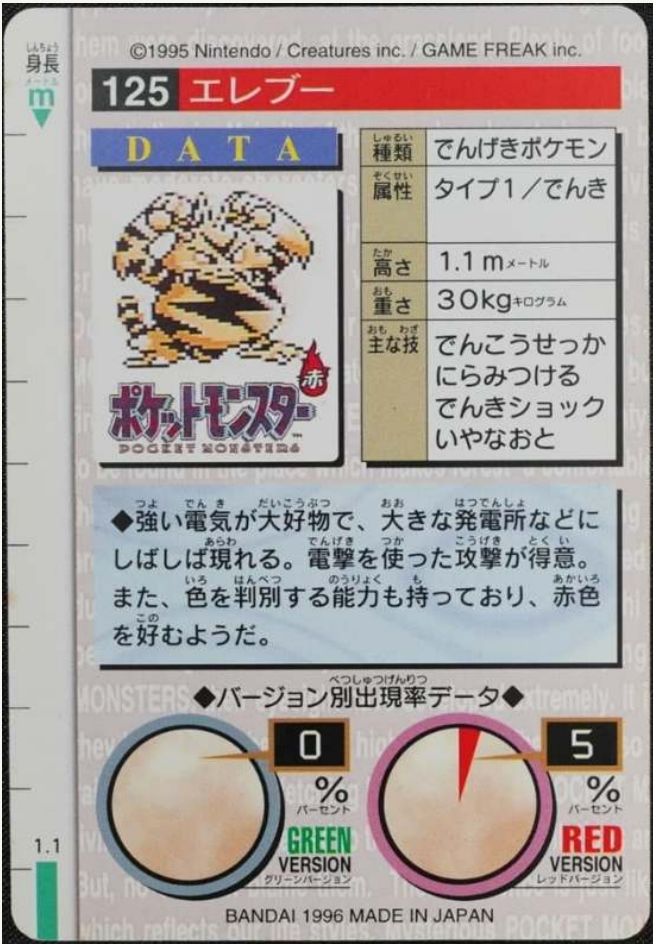
GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

FRONT LINES / G: EXCHANGED from RED VERSION / R: No exchange line

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

125

Electabuzz

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

ELECTRIC POKEMON

TYPE(S)

ELECTRIC

HEIGHT

1.1 M / 110 cm

WEIGHT

30 KG

MAIN MOVES

Quick Attack, Leer, ThunderShock, Screech

It loves strong electricity and often appears in large power plants. Electrical attacks are its specialty. It can distinguish colors and appears to prefer red.

APPEARANCE DATA / GREEN + RED

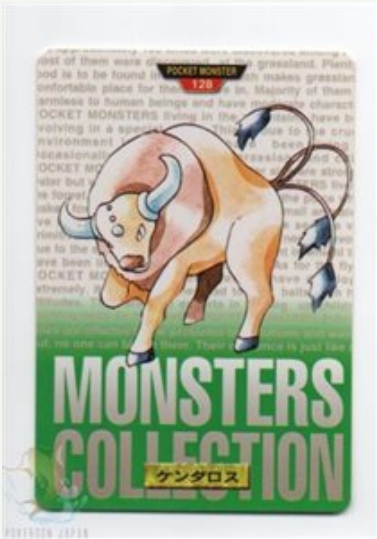


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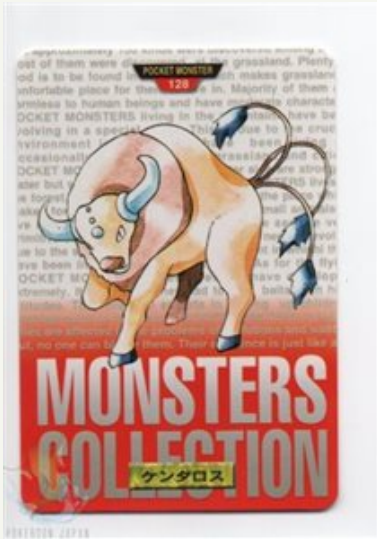
128 Tauros

ケンタロス

PART 2 / REGULAR CARD



GREEN FRONT

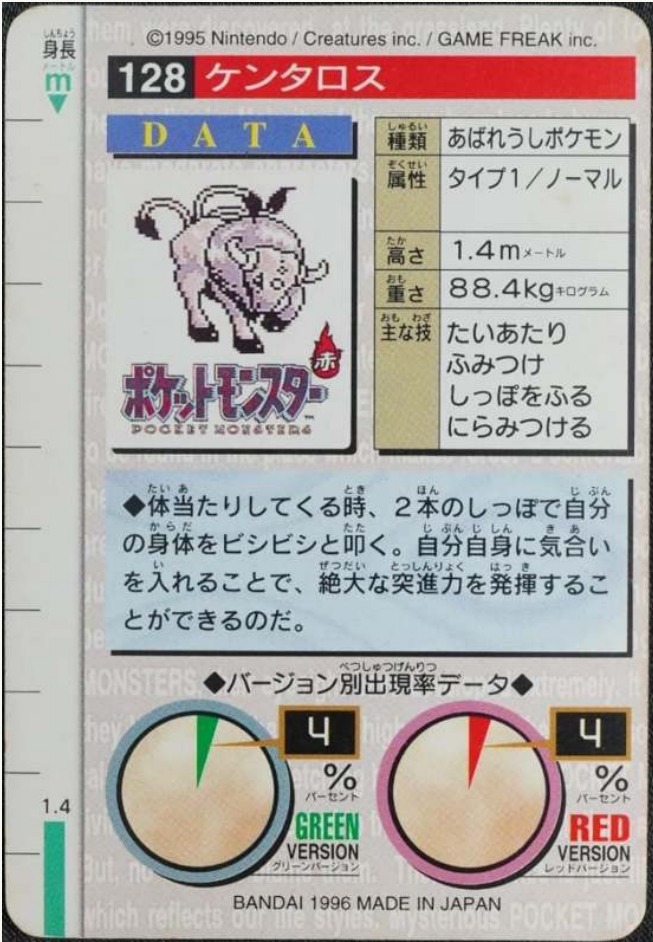


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

128 Tauros

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

WILD BULL POKEMON

TYPE(S)

NORMAL

HEIGHT

1.4 M / 140 cm

WEIGHT

88.4 KG

MAIN MOVES

Tackle, Stomp, Tail Whip, Leer

When charging, it whips its own body with its tails. The card says this self encouragement produces tremendous rushing power.

APPEARANCE DATA / GREEN + RED



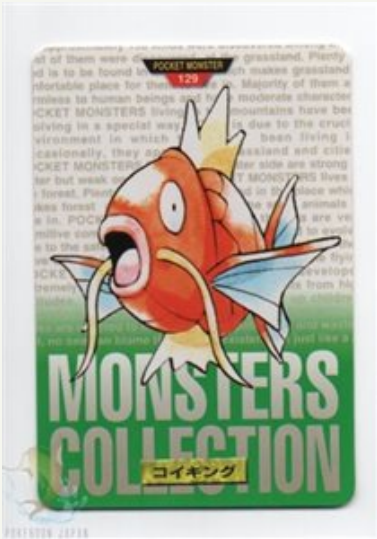
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129

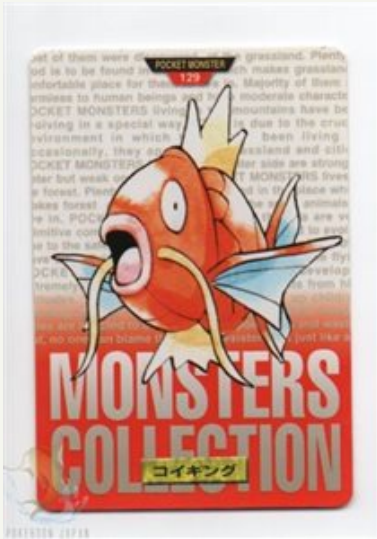
Magikarp

コイキング

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

129

Magikarp

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

FISH POKEMON

TYPE(S)

WATER

HEIGHT

0.9 M / 90 cm

WEIGHT

10 KG

MAIN MOVES

Splash, Tackle

Its strength and speed are poor, making it the world's weakest, most pitiable Pokémon. Yet it has dragon cells in its body, allowing it to develop into Gyarados.

APPEARANCE DATA / GREEN + RED



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130

Gyarados

ギャラドス

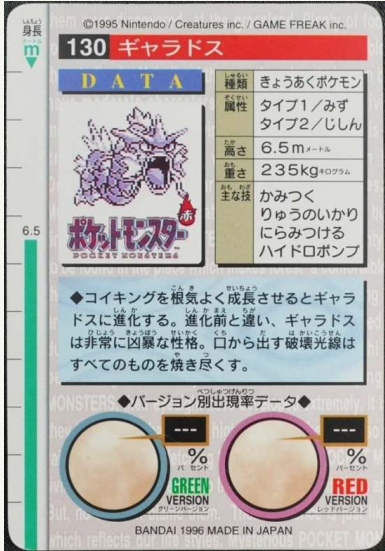
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

130

Gyarados

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

SPECIES

ATROCIOUS POKEMON

TYPE(S)

WATER/FLYING

HEIGHT

6.5 M / 650 cm

WEIGHT

235 KG

MAIN MOVES

Bite, Dragon Rage, Leer, Hydro Pump

Patiently raising Magikarp produces Gyarados. Unlike its earlier form, it is extremely fierce. The destructive beam from its mouth burns everything away.

APPEARANCE DATA / GREEN + RED

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131

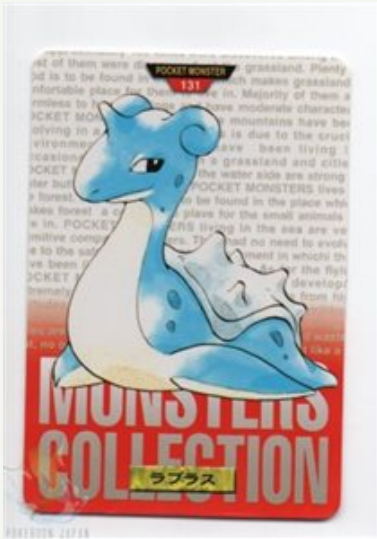
Lapras

ラプラス

PART 2 / REGULAR CARD



GREEN FRONT

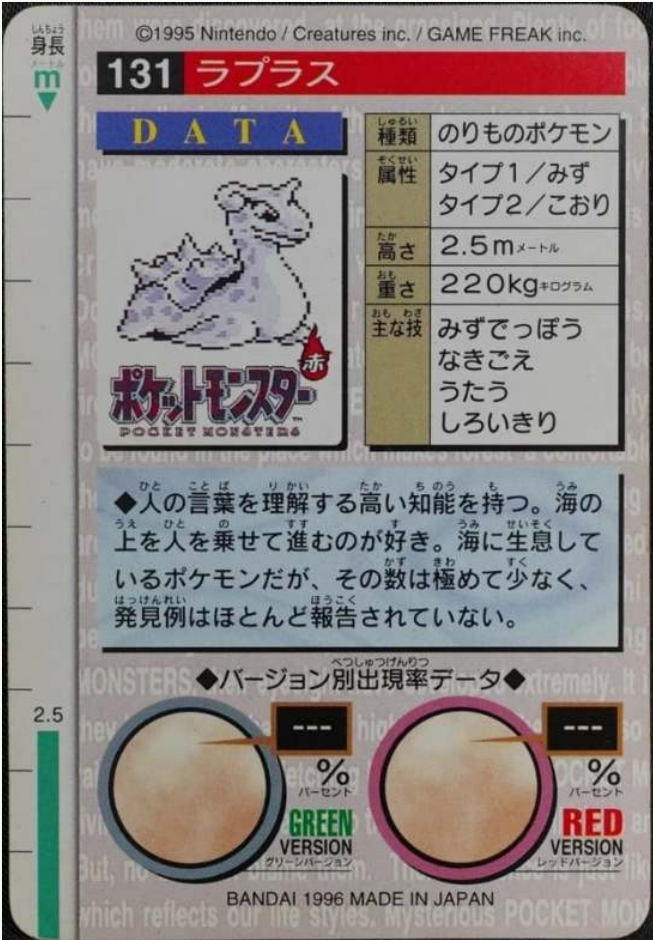


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

131

Lapras

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Water Gun, Growl, Sing, Mist

It is intelligent enough to understand human speech and enjoys carrying people over the sea. Its population is extremely small and very few sightings have been reported.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

132 Ditto

メタモン

PART 2 / REGULAR CARD

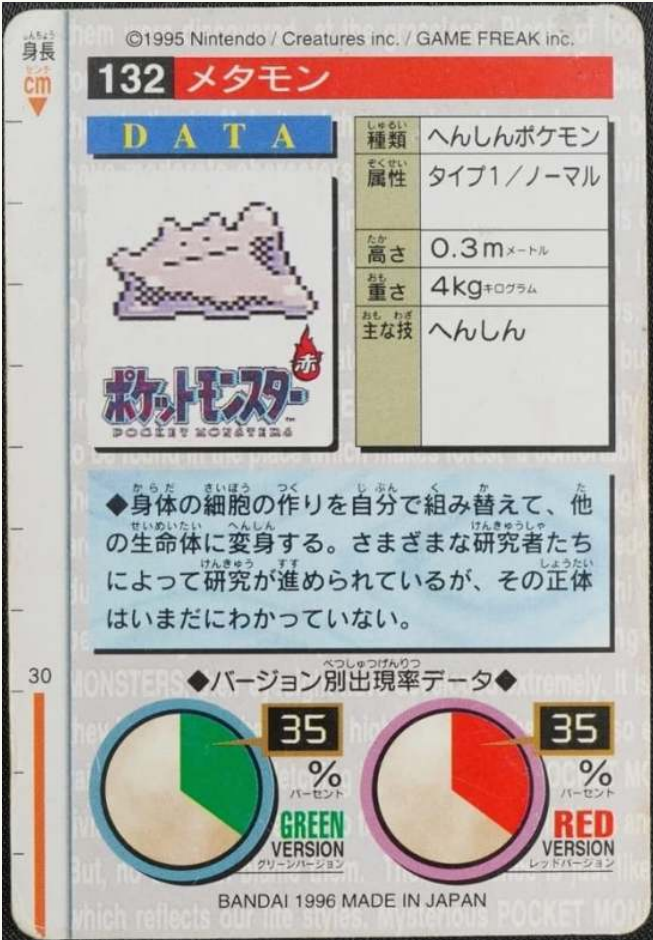


GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

132 Ditto

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	TRANSFORM POKEMON
TYPE(S)	NORMAL
HEIGHT	0.3 M / 30 cm
WEIGHT	4 KG

MAIN MOVES

Transform

It rearranges the structure of its own cells to transform into other living things. Despite study by various researchers, its true nature remains unknown.

APPEARANCE DATA / GREEN + RED



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133 Eevee

イーブイ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

133 Eevee

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

EVOLUTION POKEMON

TYPE(S)

NORMAL

HEIGHT

0.3 M / 30 cm

WEIGHT

6.5 KG

MAIN MOVES

Tackle, Sand-Attack, Quick Attack, Tail Whip

An unusual Pokémon with three possible evolved forms, each requiring a different special stone. Its extremely small population makes capture difficult.

APPEARANCE DATA / GREEN + RED



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134

Vaporeon

シャワーズ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

134

Vaporeon

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

BUBBLE JET POKEMON

TYPE(S)

WATER

HEIGHT

1 M / 100 cm

WEIGHT

29 KG

MAIN MOVES

Tackle, Sand-Attack, Quick Attack, Water Gun

Using a Water Stone on a developed Eevee produces Vaporeon. Its cellular structure resembles water molecules, allowing it to become invisible in water.

APPEARANCE DATA / GREEN + RED

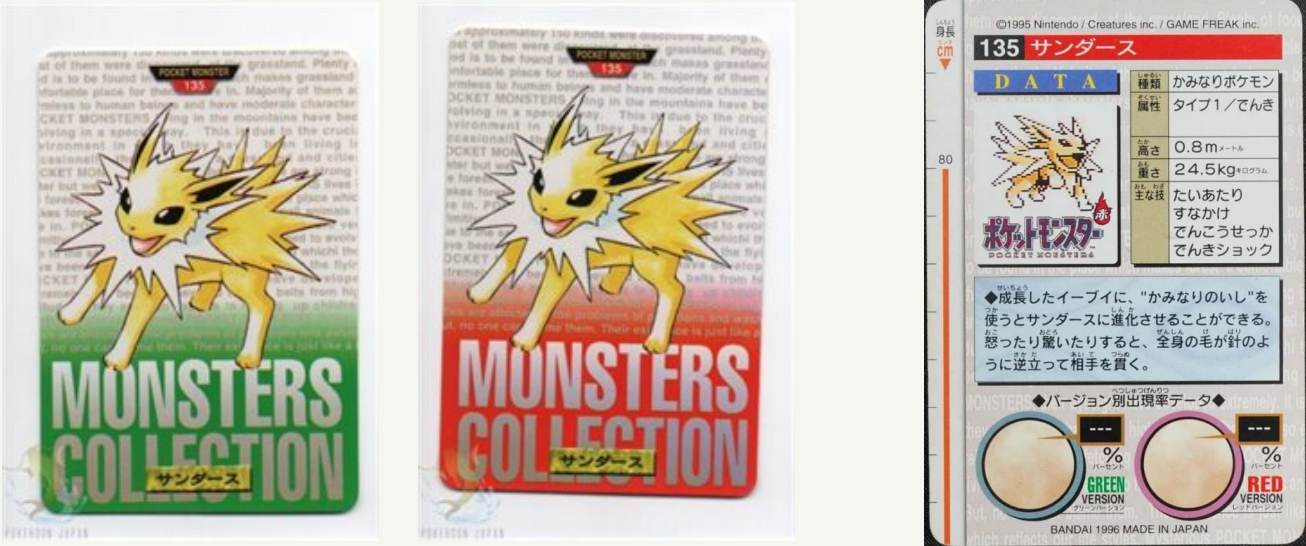


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135 Jolteon

サンダース

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

135 Jolteon

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES

LIGHTNING POKEMON

TYPE(S)

ELECTRIC

HEIGHT

0.8 M / 80 cm

WEIGHT

24.5 KG

MAIN MOVES

Tackle, Sand-Attack, Quick Attack, ThunderShock

APPEARANCE DATA / GREEN + RED



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136

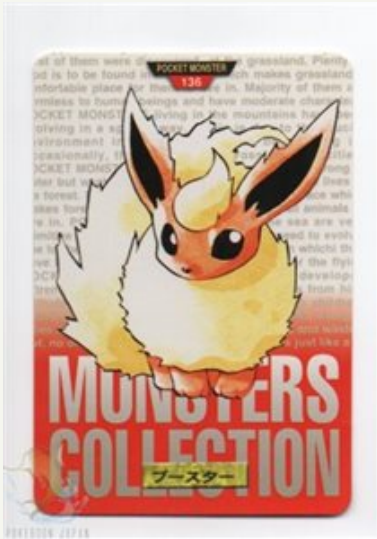
Flareon

ブースター

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

136

Flareon

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

FLAME POKEMON

TYPE(S)

FIRE

HEIGHT

0.9 M / 90 cm

WEIGHT

25 KG

MAIN MOVES

Tackle, Sand-Attack, Quick Attack, Ember

Using a Fire Stone on a developed Eevee produces Flareon. It has an internal flame sac and breathes fire at 1,700 degrees after inhaling deeply.

APPEARANCE DATA / GREEN + RED



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137

Porygon

ポリゴン

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

137

Porygon

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

VIRTUAL POKEMON

TYPE(S)

NORMAL

HEIGHT

0.8 M / 80 cm

WEIGHT

36.5 KG

MAIN MOVES

Tackle, Sharpen, Conversion, Psybeam

APPEARANCE DATA / GREEN + RED



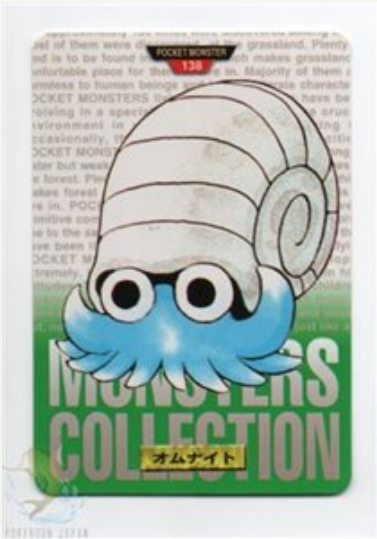
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138

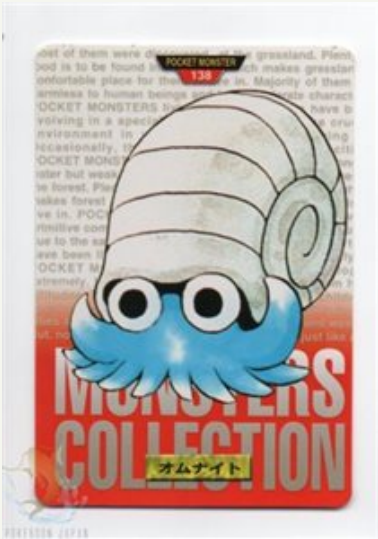
Omanyte

オムナイト

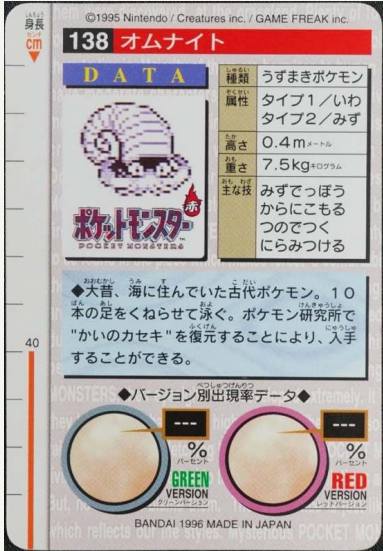
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

138

Omanyte

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Water Gun, Withdraw, Horn Attack, Leer

An ancient Pokémon that lived in prehistoric seas, swimming with ten writhing limbs. Restoring a Helix Fossil at the Pokémon laboratory allows it to be obtained.

APPEARANCE DATA / GREEN + RED



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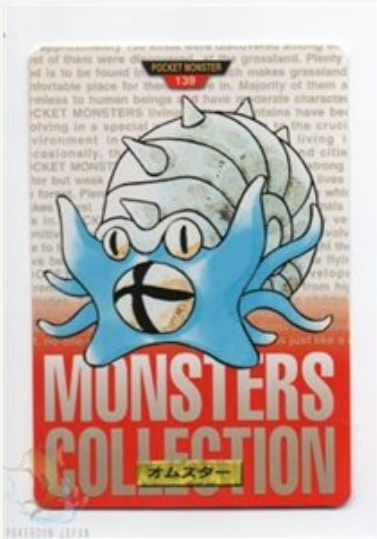
139 Omastar

オムスター

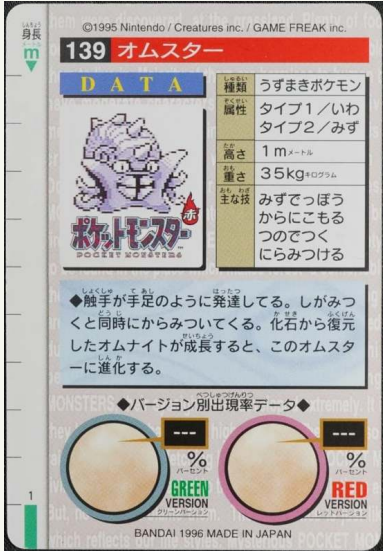
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

139 Omastar

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA

SPECIES

SPIRAL POKEMON

TYPE(S)

ROCK/WATER

HEIGHT

1 M / 100 cm

WEIGHT

35 KG

MAIN MOVES

Water Gun, Withdraw, Horn Attack, Leer

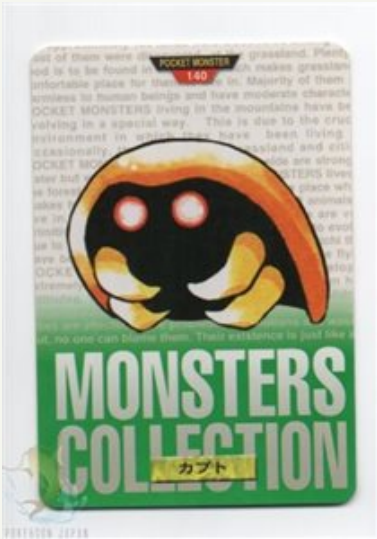
Its tentacles are developed like limbs and wrap around things as it clings to them. Restored Omanyte develops into Omastar.

APPEARANCE DATA / GREEN + RED

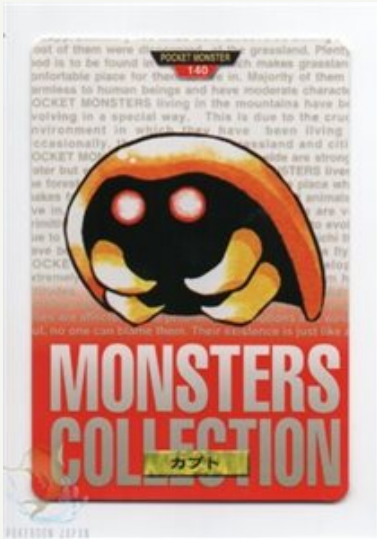
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140 Kabutoカブト

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

140 Kabuto

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Scratch, Harden, Absorb, Slash

SPECIES

SHELLFISH POKEMON

TYPE(S)

ROCK/WATER

HEIGHT

0.5 M / 50 cm

WEIGHT

11.5 KG

A POKÉMON RECREATED FROM AN ANCIENT CREATURE'S FOSSIL. ITS HARD SHELL PROTECTS IT. RESTORING A DOVE FOSSIL AT THE POKÉMON LABORATORY ALLOWS IT TO BE OBTAINED.

APPEARANCE DATA / GREEN + RED

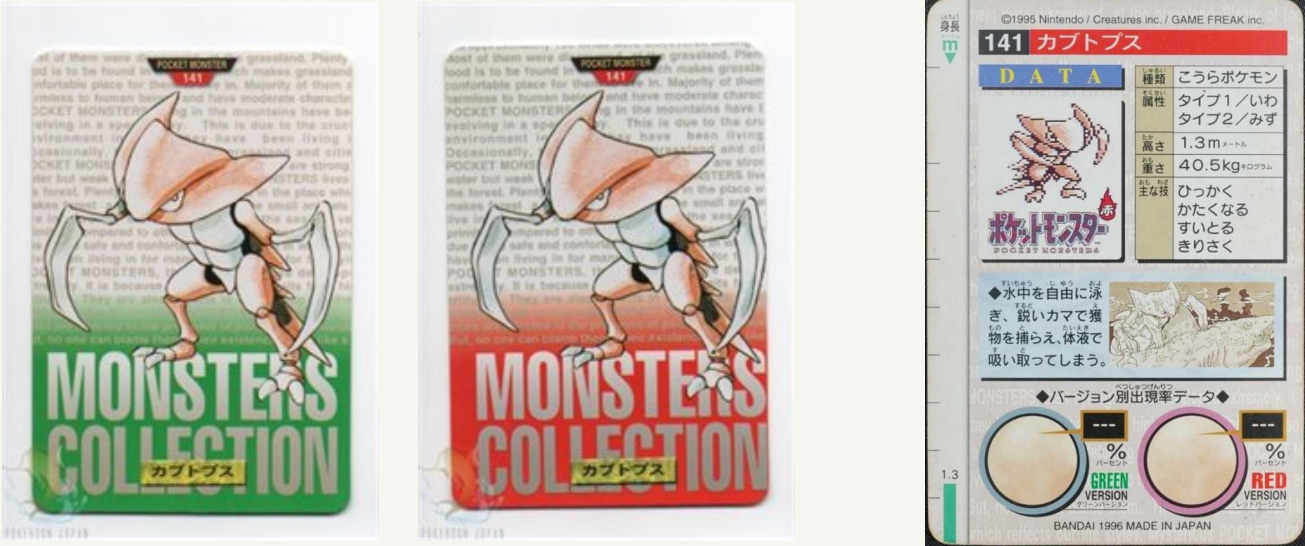


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141 Kabutops

カブトプス

PART 2 / REGULAR CARD / ITOH ILLUSTRATION



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

141 Kabutops

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Scratch, Harden, Absorb, Slash

It swims freely underwater, catches prey with its sharp scythes, and sucks out their bodily fluids.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

142

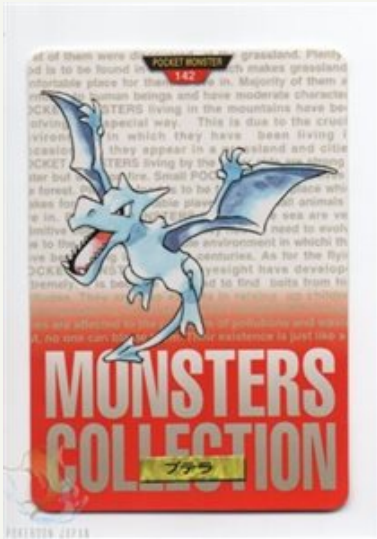
Aerodactyl

プテラ

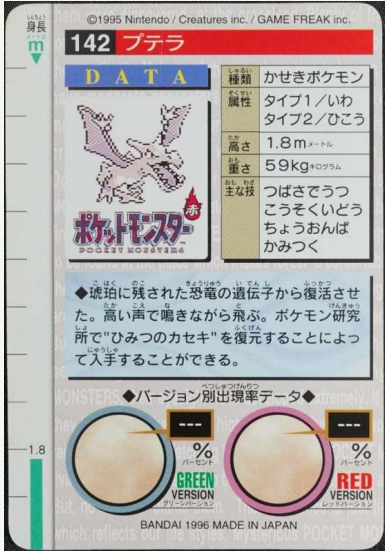
PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

142Aerodactyl

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

FOSSIL POKEMON

TYPE(S)

ROCK/FLYING

HEIGHT

1.8 M / 180 cm

WEIGHT

59 KG

MAIN MOVES

Wing Attack, Agility, Supersonic, Bite

It was revived from prehistoric genetic material preserved in amber and flies while crying in a high voice. Restoring the Old Amber at the Pokémon laboratory allows it to be obtained.

APPEARANCE DATA / GREEN + RED



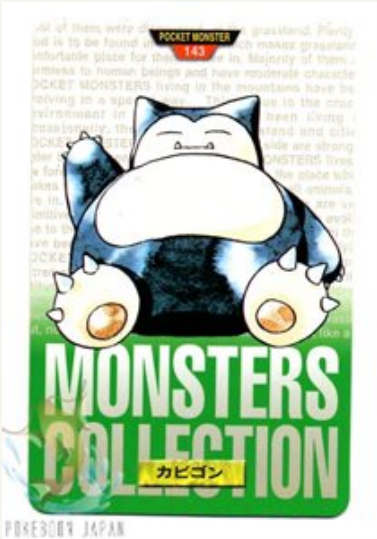
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143

Snorlax

カビゴン

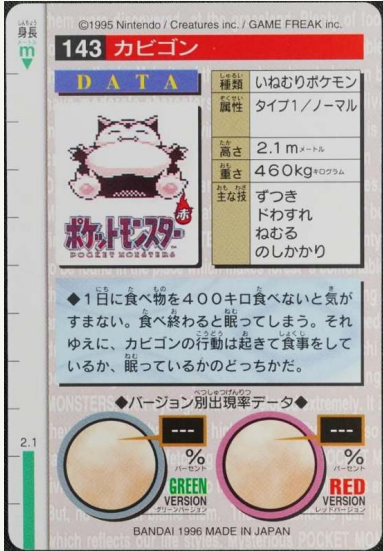
PART 2 / REGULAR CARD



GREEN FRONT

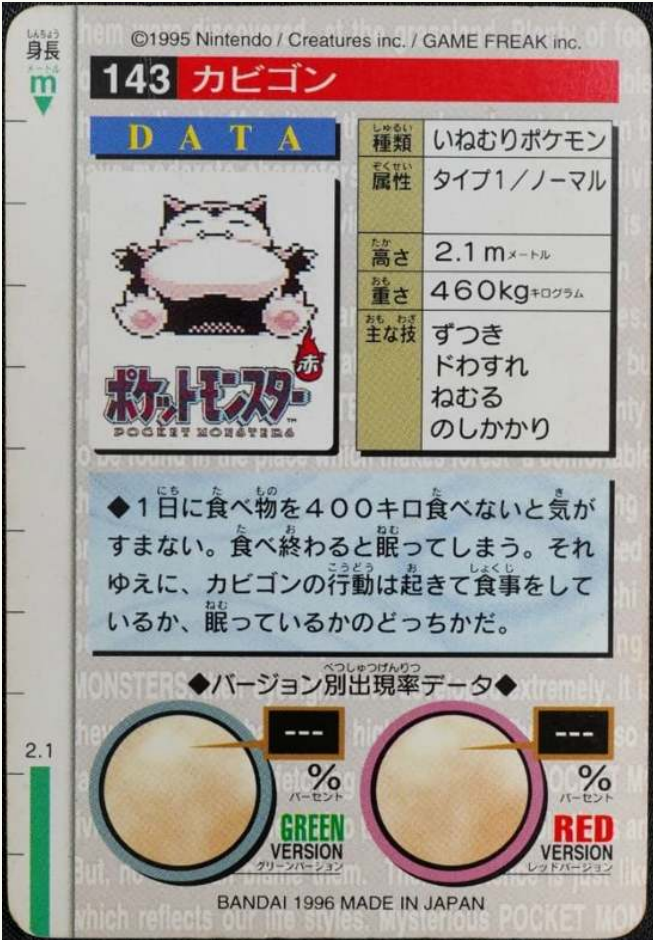


RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

143

Snorlax

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Headbutt, Amnesia, Rest, Body Slam

It is not satisfied without eating four hundred kilograms of food each day. Once it finishes, it sleeps. Its activities therefore consist of eating while awake or sleeping.

APPEARANCE DATA / GREEN + RED



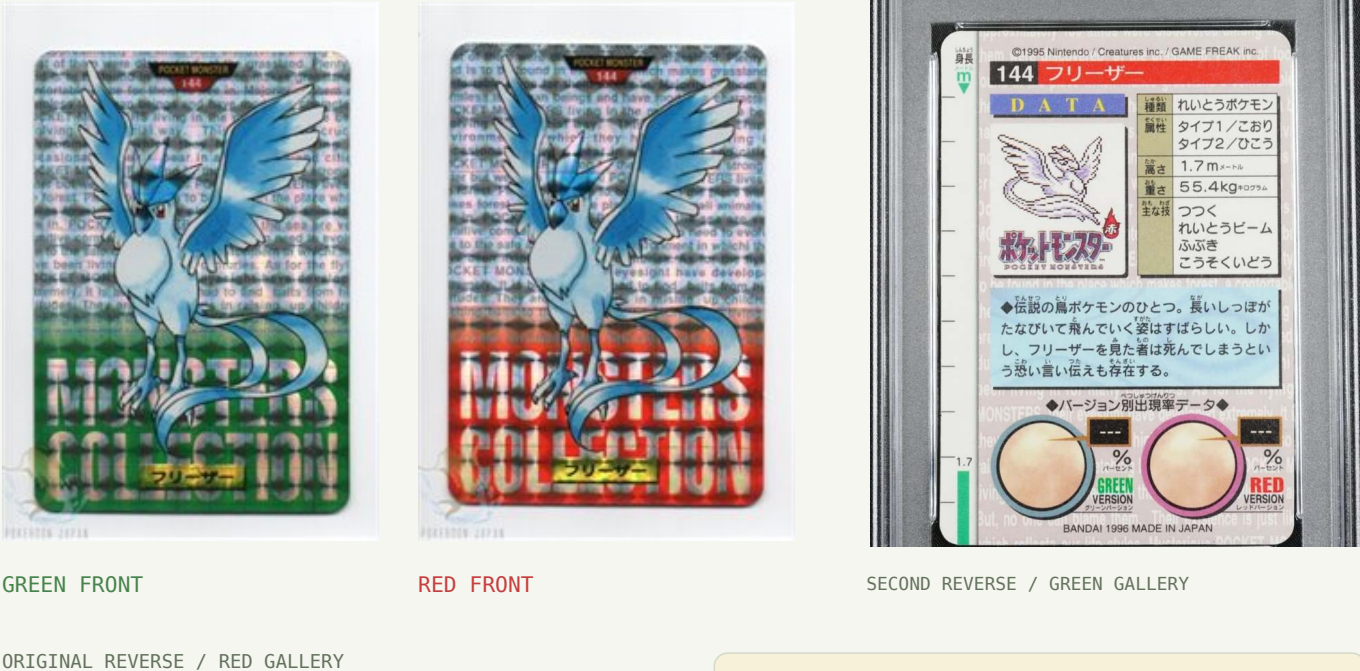
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144

Articuno

フリーザー

PART 2 / PRISM STICKER



144

Articuno

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

FREEZE POKEMON

TYPE(S)

ICE/FLYING

HEIGHT

1.7 M / 170 cm

WEIGHT

55.4 KG

MAIN MOVES

Peck, Ice Beam, Blizzard, Agility

One of the legendary bird Pokémon. Its long, flowing tail makes its flight beautiful, but the account also records a frightening legend that anyone who sees Articuno will die.

APPEARANCE DATA / GREEN + RED



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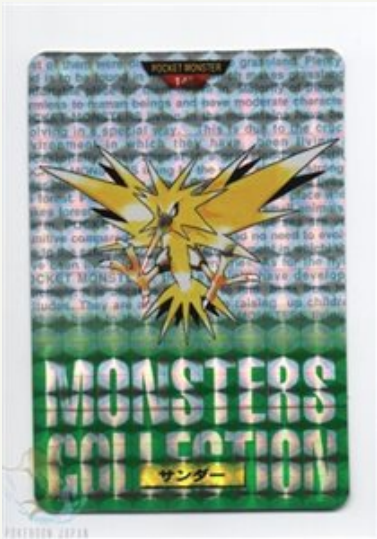
BANDAI 1996 MADE IN JAPAN

English prose is a paraphrase; data use English game terminology.

145 Zapdos

サンダー

PART 2 / PRISM STICKER



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

145 Zapdos

ENGLISH INTERPRETATIONRED BADGE / PART 2

DATA



SPECIES

ELECTRIC POKEMON

TYPE(S)

ELECTRIC/FLYING

HEIGHT

1.6 M / 160 cm

WEIGHT

52.6 KG

MAIN MOVES

ThunderShock, Drill Peck, Thunder, Agility

One of the legendary bird Pokémon. Its flight produces a crackling sound. People worship it as a divine bird that governs the heavens.

APPEARANCE DATA / GREEN + RED



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146

Moltres

ファイヤー

PART 2 / PRISM STICKER



GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

146

Moltres

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

SPECIES	FLAME POKEMON
TYPE(S)	FIRE/FLYING
HEIGHT	2 M / 200 cm
WEIGHT	60 KG

MAIN MOVES

Peck, Fire Spin, Leer, Agility

One of the legendary bird Pokémon, its burning orange wings overwhelm viewers. It inspired a firebird legend in which drinking its fresh blood grants immortality.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

147

Dratini

ミニリュウ

PART 2 / REGULAR CARD



GREEN FRONT

RED FRONT

ORIGINAL REVERSE / RED GALLERY

Shared reverse design

The verified original reverse below documents both front colors. This entry uses one reverse photograph; the image-source notes explain the excluded gallery asset.



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

147

Dratini

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

DRAGON POKEMON

TYPE(S)

DRAGON

HEIGHT

1.8 M / 180 cm

WEIGHT

3.3 KG

MAIN MOVES

Wrap, Leer, Thunder Wave, Agility

Even a youngster is described as exceeding two meters and growing through repeated skin shedding. It was considered mythical until accidentally discovered in a Safari Zone pond. The prose differs from the 1.8 meter statistic.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

148

Dragonair

ハクリュー

PART 2 / REGULAR CARD

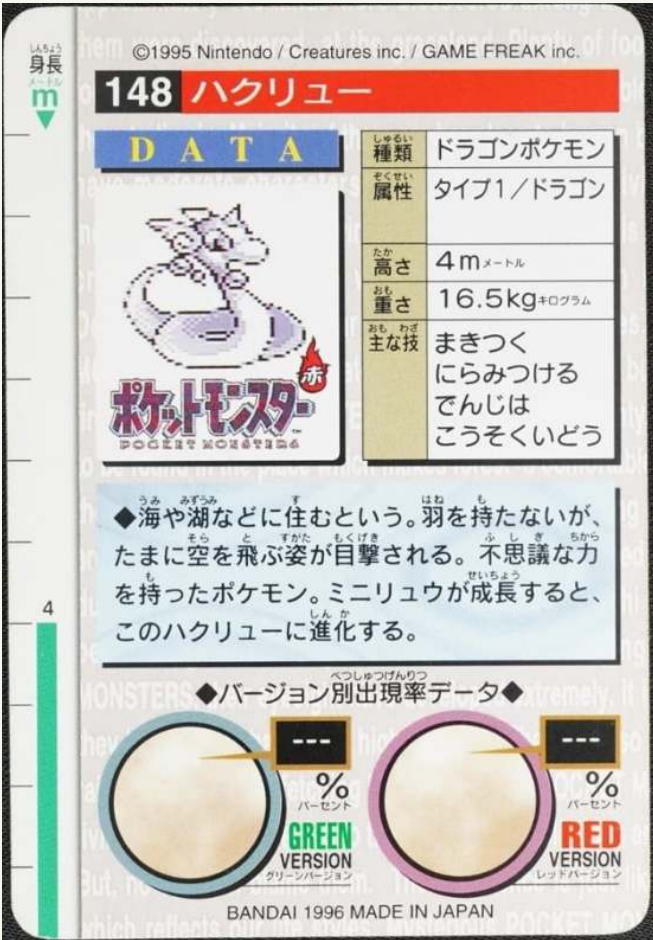


GREEN FRONT

RED FRONT

SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

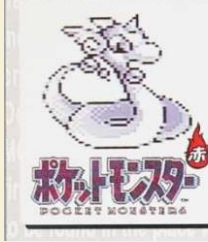
148

Dragonair

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



ドラゴンポケモン

タイプ1/ドラゴン

4mメートル

16.5kg+0グラム

まきつく
にらみつける
でんじは
こうそくいどう

SPECIES

DRAGON POKEMON

TYPE(S)

DRAGON

HEIGHT

4 M / 400 cm

WEIGHT

16.5 KG

Original art detail

MAIN MOVES

Wrap, Leer, Thunder Wave, Agility

It is said to live in seas and lakes. Although wingless, it is occasionally seen flying and has mysterious powers. Dratini develops into Dragonair.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

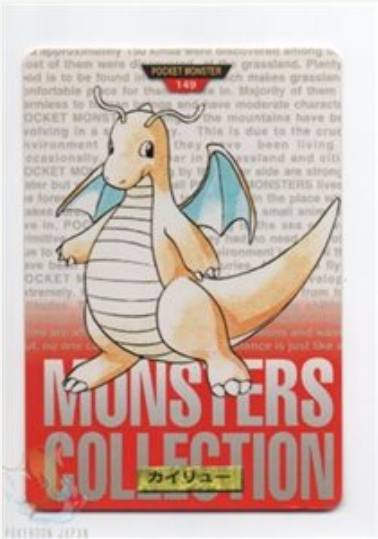
149 Dragonite

カイリュー

PART 2 / REGULAR CARD



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

149 Dragonite

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



SPECIES

DRAGON POKEMON

TYPE(S)

DRAGON/FLYING

HEIGHT

2.2 M / 220 cm

WEIGHT

210 KG

MAIN MOVES

Wrap, Leer, Thunder Wave, Agility

Despite its large body, it can fly around the Earth in about sixteen hours, the fastest flying Pokémon in this account. Dragonair evolves into Dragonite.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

150

Mewtwo

ミュウツー

PART 2 / PRISM STICKER



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

150

Mewtwo

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

Confusion, Disable, Swift, Barrier

Repeated genetic alterations during research produced a fierce Pokémon: Mewtwo. It sometimes appears very rarely in Cerulean Cave.

APPEARANCE DATA / GREEN + RED



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151

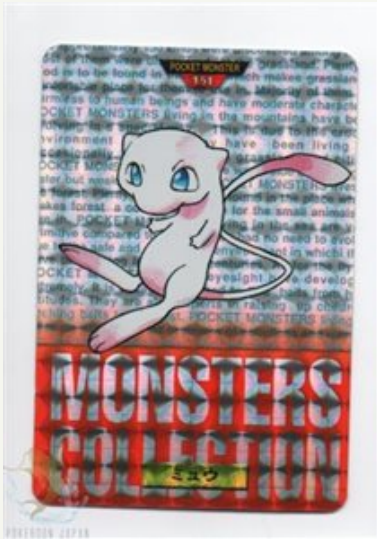
Mew

ミュウ

PART 2 / PRISM STICKER



GREEN FRONT



RED FRONT



SECOND REVERSE / GREEN GALLERY

ORIGINAL REVERSE / RED GALLERY



English prose is a paraphrase; data use English game terminology.

BEFORE THE BOOSTER / SATOSHI

151

Mew

ENGLISH INTERPRETATION

RED BADGE / PART 2

DATA



Original art detail

MAIN MOVES

? (not identified on the card)

The card calls Mew the form before Mewtwo's evolution, a claim differing from the games. It gives a wild population of zero and says obtaining one requires a transfer from someone already possessing it.

APPEARANCE DATA / GREEN + RED



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BANDAI 1996 MADE IN JAPAN

A complete master set.

Tick each printing separately. G = green; R = red. Each field is also fillable in a compatible PDF reader.

		G	R			G	R
001	Bulbasaur	☐	☐	021	Spearow	☐	☐
002	Ivysaur	☐	☐	022	Fearow	☐	☐
003	Venusaur *	☐	☐	023	Ekans	☐	☐
004	Charmander	☐	☐	024	Arbok +	☐	☐
005	Charmeleon	☐	☐	025	Pikachu +	☐	☐
006	Charizard *	☐	☐	026	Raichu	☐	☐
007	Squirtle	☐	☐	027	Sandshrew	☐	☐
008	Wartortle	☐	☐	028	Sandslash	☐	☐
009	Blastoise *	☐	☐	029	Nidoran♀	☐	☐
010	Caterpie	☐	☐	030	Nidorina	☐	☐
011	Metapod	☐	☐	031	Nidoqueen	☐	☐
012	Butterfree	☐	☐	032	Nidoran♂	☐	☐
013	Weedle	☐	☐	033	Nidorino	☐	☐
014	Kakuna	☐	☐	034	Nidoking	☐	☐
015	Beedrill	☐	☐	035	Clefairy	☐	☐
016	Pidgey	☐	☐	036	Clefable	☐	☐
017	Pidgeotto	☐	☐	037	Vulpix	☐	☐
018	Pidgeot	☐	☐	038	Ninetales	☐	☐
019	Rattata	☐	☐	039	Jigglypuff +	☐	☐
020	Raticate	☐	☐	040	Wigglytuff	☐	☐

* PRISM SUBJECT / + ITOH BACK.

A complete master set.

Tick each printing separately. G = green; R = red. Each field is also fillable in a compatible PDF reader.

		G	R			G	R
041	Zubat	☐	☐	061	Poliwhirl +	☐	☐
042	Golbat	☐	☐	062	Poliwrath	☐	☐
043	Oddish	☐	☐	063	Abra	☐	☐
044	Gloom	☐	☐	064	Kadabra	☐	☐
045	Vileplume	☐	☐	065	Alakazam *	☐	☐
046	Paras	☐	☐	066	Machop	☐	☐
047	Parasect	☐	☐	067	Machoke	☐	☐
048	Venonat	☐	☐	068	Machamp *	☐	☐
049	Venomoth	☐	☐	069	Bellsprout	☐	☐
050	Diglett	☐	☐	070	Weepinbell	☐	☐
051	Dugtrio	☐	☐	071	Victreebel	☐	☐
052	Meowth	☐	☐	072	Tentacool	☐	☐
053	Persian	☐	☐	073	Tentacruel	☐	☐
054	Psyduck	☐	☐	074	Geodude +	☐	☐
055	Golduck	☐	☐	075	Graveler	☐	☐
056	Mankey	☐	☐	076	Golem *	☐	☐
057	Primeape	☐	☐	077	Ponyta	☐	☐
058	Growlithe	☐	☐	078	Rapidash	☐	☐
059	Arcanine	☐	☐	079	Slowpoke	☐	☐
060	Poliwag	☐	☐	080	Slowbro +	☐	☐

* PRISM SUBJECT / + ITOH BACK.

A complete master set.

Tick each printing separately. G = green; R = red. Each field is also fillable in a compatible PDF reader.

		G	R			G	R
081	Magnemite	☐	☐	101	Electrode	☐	☐
082	Magneton	☐	☐	102	Exeggcute	☐	☐
083	Farfetch'D	☐	☐	103	Exeggutor	☐	☐
084	Doduo +	☐	☐	104	Cubone	☐	☐
085	Dodrio	☐	☐	105	Marowak	☐	☐
086	Seel	☐	☐	106	Hitmonlee	☐	☐
087	Dewgong	☐	☐	107	Hitmonchan	☐	☐
088	Grimer	☐	☐	108	Lickitung	☐	☐
089	Muk	☐	☐	109	Koffing	☐	☐
090	Shellder	☐	☐	110	Weezing	☐	☐
091	Cloyster	☐	☐	111	Rhyhorn	☐	☐
092	Gastly	☐	☐	112	Rhydon	☐	☐
093	Haunter	☐	☐	113	Chansey	☐	☐
094	Gengar * +	☐	☐	114	Tangela	☐	☐
095	Onix	☐	☐	115	Kangaskhan	☐	☐
096	Drowzee +	☐	☐	116	Horsea +	☐	☐
097	Hypno	☐	☐	117	Seadra	☐	☐
098	Krabby	☐	☐	118	Goldeen	☐	☐
099	Kingler	☐	☐	119	Seaking	☐	☐
100	Voltorb	☐	☐	120	Staryu	☐	☐

* PRISM SUBJECT / + ITOH BACK.

A complete master set.

Tick each printing separately. G = green; R = red. Each field is also fillable in a compatible PDF reader.

		G	R			G	R
121	Starmie	☐	☐	141	Kabutops +	☐	☐
122	Mr. Mime	☐	☐	142	Aerodactyl	☐	☐
123	Scyther	☐	☐	143	Snorlax	☐	☐
124	Jynx	☐	☐	144	Articuno *	☐	☐
125	Electabuzz	☐	☐	145	Zapdos *	☐	☐
126	Magmar	☐	☐	146	Moltres *	☐	☐
127	Pinsir	☐	☐	147	Dratini	☐	☐
128	Tauros	☐	☐	148	Dragonair	☐	☐
129	Magikarp	☐	☐	149	Dragonite	☐	☐
130	Gyarados	☐	☐	150	Mewtwo *	☐	☐
131	Lapras	☐	☐	151	Mew *	☐	☐
132	Ditto	☐	☐				
133	Eevee	☐	☐				
134	Vaporeon	☐	☐				
135	Jolteon	☐	☐				
136	Flareon	☐	☐				
137	Porygon	☐	☐				
138	Omanyte	☐	☐				
139	Omastar	☐	☐				
140	Kabuto	☐	☐				

THE SEVEN SINGLE-VERSION SPECIALS

- ☐ Venusaur Title
- ☐ Blastoise Title EX
- ☐ Card list 2
- ☐ Card list 4
- ☐ Charizard Title
- ☐ Card list 1
- ☐ Card list 3

* PRISM SUBJECT / + ITOH BACK.

Find a Pokémon in seconds.

Every entry links to its full illustrated plate. Catalog order follows parts; this index follows the Pokédex.

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007	Squirtle	76	058	Growlithe	157	109	Koffing	181
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010	Caterpie	79	061	Poliwhirl	117	112	Rhydon	184
011	Metapod	80	062	Poliwrath	118	113	Chansey	185
012	Butterfree	81	063	Abra	119	114	Tangela	186
013	Weedle	146	064	Kadabra	120	115	Kangaskhan	187
014	Kakuna	147	065	Alakazam	121	116	Horsea	188
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022	Fearow	89	073	Tentacruel	129	124	Jynx	196
023	Ekans	148	074	Geodude	130	125	Electabuzz	197
024	Arbok	149	075	Graveler	131	126	Magmar	143
025	Pikachu	90	076	Golem	132	127	Pinsir	144
026	Raichu	91	077	Ponyta	133	128	Tauros	198
027	Sandshrew	92	078	Rapidash	134	129	Magikarp	199
028	Sandslash	93	079	Slowpoke	159	130	Gyarados	200
029	Nidoran♀	94	080	Slowbro	160	131	Lapras	201
030	Nidorina	95	081	Magnemite	135	132	Ditto	202
031	Nidoqueen	96	082	Magneton	136	133	Eevee	203
032	Nidorano♂	150	083	Farfetch'D	137	134	Vaporeon	204
033	Nidorino	151	084	Doduo	138	135	Jolteon	205
034	Nidoking	97	085	Dodrio	161	136	Flareon	206
035	Clefairy	98	086	Seel	162	137	Porygon	207
036	Clefable	99	087	Dewgong	163	138	Omanyte	208
037	Vulpix	100	088	Grimer	139	139	Omastar	209
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048	Venonat	108	099	Kingler	142	150	Mewtwo	220
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INDEX NUMBERS POINT TO THE ILLUSTRATED CATALOG PAGES.

Reading the evidence.

Printed objects, contemporary announcements and later collector accounts carry different kinds of evidence.

01 Vileplume versus Paras

the photographed printed list backs assign Paras to Part 1 and Vileplume to Part 2. Earlier secondary rosters disagree; this edition follows the printed cards.

02 The Part 1 box count

The published itemized account totals 201, against a stated 200. Its quantities cannot all be exact; derived ratios remain conditional.

03 Card-list supply

One reported card-list card is spread across two designs per part. Alternation is not established. The approximately 0.5-per-design estimate is conditional.

04 The badge on Part 2 backs

the photographed Part 2 reverses include the Red badge. Both gallery color groupings contain those backs. A reverse badge cannot establish front color.

Evidence levels

PRIMARY: original printed material or a physical specimen. DOCUMENTED: a published reference. REPORTED: a collector account. OPEN: unresolved. These labels describe support for a claim, not its desirability.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

Attribution and uncertainty.

05 Jumbo Carddass W release window

The December 1996 CoroCoro announcement gives an early-December window; some collector accounts say November. Keep the distinction between an announcement and a reconstructed sale date.

06 Itoh scene descriptions

Eleven comparative plates distinguish photographed card backs from related book scans. English book-caption meanings are paraphrased from an attributed translation; the catalog separately supplies English readings of each printed card paragraph.

07 The name-plate finish

A gold color in a photograph does not establish gold foil. The photographic record does not establish the material or manufacturing process.

ADDITIONAL EDITORIAL QUALIFICATIONS

- Historical price offers and populations remain dated. No new current-market claim is made here.
- The random-box probability is an assumed model, not a factory insertion rate.
- Part membership follows the printed lists, including the corrected Vileplume/Paras pair. Gallery filenames are not product documentation.
- Four mislabeled green-gallery backs were excluded (007, 014, 024, 147). Those entries show one verified reverse reference, clearly labeled, rather than falsely pairing a photograph.

SOURCES AND IMAGE CREDITS: SEE BACK MATTER.

The art has a paper trail.

Sources for the eleven comparative plates and the added English explanations.

Photographs and comparative scans

Rattlesnake's collector research thread, posted in 2023. Card-back photographs are cropped from the later binder post; original illustration scans are reproduced separately. Their depiction does not verify an individual card's authenticity.

<https://www.elitefourum.com/t/my-kabutops-carddass-discovery/41230>

English caption meanings

Dr. Lava, 1996 Pokemon Artwork Translations, April 15, 2021. Translation credited to Nob Ogasawara; scans to HiResPokemon, with image cleanup by Dr. Lava. This edition uses concise paraphrases rather than reproducing the article.

<https://lavacutcontent.com/kanto-pokedex-extra-entries/>

Book artwork context

Bulbagarden Archives groups imagery from the 1996 book. It provides a useful independent route to the Arbok, Poliwhirl and Slowbro illustrations.

https://archives.bulbagarden.net/wiki/Category:An_Illustrated_Book_of_POCKET_MONSTERS

Book versus card: a related drawing can recur while its surrounding text differs. The book caption meanings on the plates must not be quoted as if they were all printed on the corresponding cards. No missing reverse paragraph has been filled in from memory.

The research trail.

References for the historical account, catalog and comparative illustrations.

01 / BASE REFERENCE

Pocket Monsters Carddass 1996 Set Registry, PM-CD-96, first edition revised September 2026. The base specimen study and historical research record.

02 / FRONT SCAN GALLERY

PokeBoon JAPAN, “All of the BANDAI Pokemon Carddass Part 1 and Part 2.” Published September 10, 2018. All 309 front scans used by the website and this illustrated edition are credited to this gallery.

03 / CURRENT REFERENCE CROSS-CHECK

Bulbapedia, “Pokémon Carddass Part 1 & 2.” Consulted October 2, 2026 for release periods and totals; printed list photos settle the roster correction.

04 / SEQUEL CONTEXT

Bulbapedia, “Pokémon Carddass Part 3 & 4” and “Jumbo Carddass W.” Consulted October 2, 2026 for the sequel and jumbo context.

05 / SPECIMEN PHOTOGRAPHY

The compiler’s original No.025 Pikachu photographs: red front PSA 7, green front PSA 8, backs A and B not assigned to a front color.

06 / PRIMARY MATERIAL CITED BY THE REGISTRY

CoroCoro October 1996 p.154; September 1996 Carddass News; original vending displays; documented Tsunagu factory-box openings; later CoroCoro announcements. These are cited as the base reference’s evidence, not newly inspected physical originals.

Independent collector reference. Not affiliated with Bandai, Nintendo, Creatures Inc. or Game Freak. Card artwork and trademarks belong to their respective owners. Web scan quality and attribution have been retained. Source disagreement is disclosed rather than silently resolved.

COMPILATION DATE: 2 OCTOBER 2026.

Bibliography and source trail.

The full source trail is part of the book, with dated reports distinguished from photographed evidence.

Contemporary announcement material

CoroCoro October 1996, on sale September 15, p.154: Part 1 late September; Part 2 around early October. September 1996 Carddass News lists Pocket Monsters Part 1. Original vending displays and the printed list backs document the rosters.

Later announcement material

CoroCoro December 1996, p.417 announces Jumbo W for early December. The May 1997 attachment, p.23, documents the FILE No.000 giveaway. Physical originals have not been newly inspected for this edition.

Reference and scan archives

Bulbapedia: Part 1 & 2, Part 3 & 4, Jumbo Carddass W, Bandai Pokémon Carddass Cards, and Benimaru Itoh. PokeBoon JAPAN: the 2018 Part 1/2 scan gallery and Carddass-series overview. The photographed checklists take precedence over conflicting secondary rosters.

Illustration and collector research

Pocket Monsters Zukan, April 1996, provides the related Itoh artwork family. Sleeve No Card Behind's 2024 collectors guide discusses Gengar. Elite Fourum threads from 2021-25 supply dated population and Toy Show reports; Rattlesnake's 2023 research supplies the comparative art plates.

Franchise and grading context

GameSpot, How Mew Saved Pokémon (2021), is cited by the base reference for the spring 1996 offer. PSA labels provide historical Prism and Trainer catalog terminology. English reference species, types and measurements derive from the original game data, with photographed printed exceptions noted.

ADDITIONAL PHOTOGRAPH AND TRANSLATION CREDITS APPEAR IN THIS BOOK.

Follow the evidence.

Clickable starting points for the reference pages and front scans.

1996 release reference

https://bulbapedia.bulbagarden.net/wiki/Pokémon_Carddass_Part_1_%26_2

PokeBoon front-scan archive

<https://pokeboon.com/all-of-the-bandai-pokemon-carddass-part-1-and-part-2-its-one-of-oldest-pokemon-card/>

Parts 3 and 4

https://bulbapedia.bulbagarden.net/wiki/Pokémon_Carddass_Part_3_%26_4

Jumbo Carddass W

https://bulbapedia.bulbagarden.net/wiki/Jumbo_Carddass_W

Benimaru Itoh

https://bulbapedia.bulbagarden.net/wiki/Benimaru_Itoh

Online pages can change. Use the printed-card photographs and the dated source descriptions in this book when resolving disagreements. The connected index and PDF bookmarks make the catalog usable without internet access.

RESEARCH DATE: OCTOBER 2, 2026.

The card outranks the filename.

How the reverse archive was checked before publication.

JapanPokeDB / Pokemarket Japan supplied separate front-color galleries and reverse photographs. Its “part-1-red” and “part-1-green” URL names group the complete 151 by front color; they do not establish the historical Part 1 roster.

Each Pokémon reverse header was visually checked for the printed number and Japanese name. Four green-gallery entries showed the wrong card: Squirtle 007 showed Hypno 097; Kakuna 014 showed Weedle 013; Arbok 024 showed Fearow 022; Dratini 147 showed Kabutops 141. Those images were excluded.

FOUR TRANSPARENT EXCEPTIONS

For 007, 014, 024 and 147, the catalog prints both correct fronts and one verified reverse reference from the red gallery. It does not represent that photograph as a separately sourced green-front specimen. All 151 Pokémon reverse designs are documented.

The other 147 Pokémon entries show the two gallery-sourced reverse photographs. Front scans and back photographs come from different collections, so a page is a design comparison, not proof that its four images depict two identical physical objects.

All seven special reverse designs are photographed. Green card-list backs 152 and 153 come from the eBay listing cited in the credits; the other five special backs come from JapanPokeDB. Photographic details preserve source wear and pen marks. Close crops focus on the printed card; source galleries provide the uncropped photographs.

NO GENERATED OR RECONSTRUCTED CARD ARTWORK IS USED.

A transcription has its own evidence.

Visible lettering and published reconstruction are different forms of support.

Carddass name and system

Rikunabi NEXT Journal interview with a Bandai card-division representative, published July 11, 2014. Firsthand explanation of the AMeDAS-derived name, information-resource concept and 1988 Carddass 20 introduction.

<https://next.rikunabi.com/journal/20140711/>

Original Pikachu photograph

The compiler's green No.025 specimen documents the visible fragments reproduced in the front-text chapter. Bracketed ellipses indicate cropped or overprinted material; they do not stand for silently verified words.

Ditto! Carddass

A collector reconstruction discusses the longer English passage, preserving apparent grammatical and spelling irregularities. It is used for attributed contextual paraphrase, rather than treated as a factory text master.

<https://dittodan.neocities.org/carddass>

Sleeve No Card Behind

Oliver Copeland, Bandai Carddass Pokémon Cards, published January 23, 2024; page lists a March 1, 2026 update. Reproduces a longer background-text reading and discusses the exchange inscriptions. Photographed fronts ground the printing-specific examples in this book.

<https://sleevenocardbehind.com/bandai-carddass-pokemon-cards-detailed-collectors-guide/>

A complete unobstructed production text has not been established by the photographs reproduced here. A legible excerpt, a reconstructed passage and a modern explanation are labeled separately so the reader can judge their support.

CONSULTED OCTOBER 2, 2026.

The objects around the cards.

Image sources and the distinction between packaging and opening evidence.

Machine and display panels

shizzlemetimbers, Guide to Early Pokemon TCG History, February 2021. Machine photograph and the green Part 1 / red Part 2 display photographs are reproduced from the article. The surviving cabinet configuration is described as photographed.

<https://www.elitefourum.com/t/guide-to-early-pokemon-tcg-history-1995-test-card-versions/31779/1>

Part 2 refill carton

Listing: 1996 Pokemon Carddass 20 Vending Part 2 Empty box, No cards, Bandai Japanese. Photographs document the printed face, loading-instruction face and open empty carton. Listing status and asking price are not historical evidence.

<https://www.ebay.com/itm/374459427132>

Box-opening link

Tsunagu video cited by Bulbapedia's dedicated Part 1 & 2 reference. Located October 2, 2026; not independently frame-audited. Assortment counts are attributed reports, not measurements made for this edition.

<https://www.youtube.com/watch?v=Uy5hEAiQ1nk>

RESEARCH CUTOFF: OCTOBER 2, 2026.

Photographs with provenance.

Sources for the reverse photographs.

JapanPokeDB / red gallery

151 correctly numbered Pokémon backs, Charizard and Blastoise Title backs, and card lists 3 and 4.

<https://www.japanesepokecard.com/makers/bandai/carddass/part-1-red>

JapanPokeDB / green gallery

147 correctly matched additional Pokémon backs and the Venusaur Title reverse. Four mislabeled Pokémon reverse assets were excluded.

<https://www.japanesepokecard.com/makers/bandai/carddass/part-1-green>

Original green checklist photographs

Listing: Carddass Bandai Pokedex Checklist 1 & 2, No.152/153. The first two listing photographs document the two backs.

<https://www.ebay.co.uk/itm/206513329427>

Photographs are reproduced as source evidence. All Pokémon fronts are credited to PokeBoon JAPAN; the Itoh plates have separate credits in the back matter. Research cutoff: October 2, 2026.

IMAGE FILES WERE CHECKED AGAINST PRINTED CARD NUMBERS AND NAMES.

The connection has an official source.

Pocket Monsters, Pokémon and the original game world.

The full name and its abbreviation

The official Japanese Pokémon site explicitly introduces Pocket Monsters and its shortened form, Pokémon. This supports the name relationship; it is not used to date the 1996 card release.

https://www.pokemon.co.jp/tv_movie/anime/pokemon2019.html

The beginning of the video games

The Pokémon Company describes the 1996 Red and Green games and their core activities: collecting, raising, battling and trading Pokémon.

<https://corporate.pokemon.co.jp/en/business/games/>

The original Japanese release date

The official Red and Green product page gives February 27, 1996 as the release date. The handheld video games and Bandai's vending cards are distinct products.

<https://www.pokemon.co.jp/game/other/gb-rg/>

The objects shown in the introduction

The front scans and reverse photographs use the same credited archives as the complete catalog. Printed words and visible layouts are read from those images. Examples illustrate design identification, not authentication of an unknown physical copy.

The author credit “satoshi” identifies this independent compilation. Follow the research at @satoshifinds: <https://x.com/satoshifinds>.